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ABSTRACT

This curriculum guide is intended to assist persons teaching a course in microcomputer applications in agriculture. (These applications are designed to be used on Apple IIe or TRS-80 microcomputers.) Addressed in the individual units of instruction are the following topics: microcomputer operating procedures; procedures for evaluating and selecting a microcomputer system; microcomputer applications in farm business management, animal science, crop science, horticulture, agricultural mechanics, and agribusiness. Each unit contains some or all of the following: performance objectives, suggested activities for teachers and students, information sheets, transparency masters, assignment sheets, job sheets, tests, and answers to the tests. (MN)

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Microcomputer Applications in Agriculture

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MICROCOMPUTER APPLICATIONS IN AGRICULTURE

SOFTWARE PROGRAMS

Introduction

Program 1 — MAVCC Information

Unit II Operating Procedures for the Microcomputer

Program 2 — Apple/TRS-80 System Commands (Job Sheets #1-#5)

Program 3 — Average Daily Gain (Job Sheet #6)
Program 4 — Vehicle Cost Analysis (Job Sheet #7)

Program 5 — Checkbook Balancer (Job Sheet #8)

Unit IV Microcomputer Applications in Farm Business Management

Program 6 — Break-even Feeder Analysis (Job Sheet #1)

Program 7 — ACRS (Accelerated Cost Recovery System) (Job Sheet

#2)

Unit V Microcomputer Applications in Animal Science

Program 8 — Lamb Yield Grade (Job Sheet #1)

Program 9 — Dairy Cow Purchase Analysis (Job Sheet #2)

Unit VI Microcomputer Applications in Crop Science

Program 10 — Crop Comparison (Job Sheet #1)

Program 11 — Grain Bin Capacity Analysis (Job Sheet #2)

Unit VII Microcomputer Applications in Horticulture

Program 12 — Plant Inventory (Job Sheet #1)

Unit VIII Microcomputer Applications in Agricultural Mechanics

Program 13 — Calculating Eoard Feet (Job Sheet #1)

Program 14 — Rafter Dimensions (Job Sheet #2)

Unit IX Microcomputer Applications in Agribusiness

Program 15 — Computing Interest (Job Sheet #1)

Program 16 — Take Home Pay (Job Sheet #2)



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FOREWORD

The Mid-America Vocational Curriculum Consortium (MAVCC) was organized for the purpose of developing instructional material for eleven member states. Priorities for developing MAVCC material are determined annually based on the needs as identified by these states. One priority identified was *Microcomputer Applications in Agriculture*.

This publication is an exemplary product in that it is MAVCC's first computer-aided instructional package which, along with teacher and student manuals, includes transparencies and microcomputer software. It is designed to assist teachers in acquainting students with the microcomputer and its various applications in agriculture.

The success of this publication is due, in large part, to the capabilities of the personnel who worked with its development. The technical writer and software specialists have experience as teachers as well as with industry. Assisting them in their efforts were representatives of each of the member states who brought with them technical expertise and the experience related to the classroom and to the trade. To assure that the materials would parallel the industry environment and be accepted as a transportable basic teaching tool, organizations and industry representatives were involved in the developmental phases of the manual. Appreciation is extended to them for their valuable contributions to the manual.

Instructional materials in this publication are written in terms of student performance using measurable objectives. This is an innovative approach to teaching that accents and augments the teaching/learning process. Criterion referenced evaluation instruments are provided for uniform measurement of student progress. In addition to evaluating recall information, teachers are encouraged to evaluate the other areas including process and product as indicated at the end of each instructional unit.

It is the sincere belief of the MAVCC personnel and all those members who served on the agriculture committee that this instructional package will allow the students to become better prepared and more effective members of the work force.

Larry Barnhardt, Chairman Board of Directors Mid-America Vocational Curriculum Consortium



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PREFACE

The wide acceptance and use of computers in today's society and the resulting need for students to become computer literate has prompted the Mid-America Vocational Curriculum Consortium to enter the world of computer technology.

The first challenge in this area for MAVCC was the development of this publication, *Microcomputer Applications in Agriculture*. Designed to supplement a typical vocational agriculture course at either the secondary or post secondary level, these materials should allow the student to master the basic skills related to the operation, selection, and evaluation of microcomputers and software.

Altogether, fifteen programs have been developed for use with the nine units of instruction. The first three units are intended to be used as introductory information related to the use and selection of microcomputers. The remaining six units, Farm Business Management, Animal Science, Crop Science, Horticulture, Agricultural Mechanics, and Agribusiness are very similar in content. This was done intentionally so that the units may be used within the existing specialty areas. It is suggested that the student in crop science, for example, proceed through the standard crop science instruction, then learn about the ways microcomputers can be used by the person employed in a crop science occupation.

Because of the various microcomputer models currently being used in vocational agriculture programs, MAVCC was faced with the decision of what brands of equipment to address. Though the written information is appropriate for nearly any type of microcomputer, we selected Apple II (any of the Apple II compatible models) and Radio Shack (Models III or IV) as being the microcomputers for which our software was developed. It is hoped that we will be able to modify the software for other models at a later time; however, if you see a need for altering the programs, either for personal use or for other hardware, we invite you to do so.

Appreciation is extended to the committee of experts who represented the MAVCC member states as well as industry in the development of this publication. Going beyond the call of duty were Lon Moeller, Rick Foster, and Mark Zidon who developed and modified software for the application units. With them, Tom Stitt and Rose Roider of Southern Illinois University came to our aid in writing the software for use in Unit II and in putting the finishing touches on the software and adapting them for use on a Radio Shack TRS-80 microcomputer. After reviewing the programs which accompany this publication, we feel that you will not only appreciate their efforts, but be eager to put the materials into practice in your classroom.

As this material is used, it is hoped that the student performance will improve so the students will be better able to assume a role in their chosen occupation. Every effort has been made to make this publication basic, readable, and by all means, usable. Three vital parts of instruction have been intentionally omitted: motivation, personalization, and localization. These areas are left to the individual instructors who should capitalize on them. Only then will this publication become a vital part of the teaching-learning process.



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In addition, we would appreciate your help. We check for content quality, spelling, and typographical errors many times in the development of a manual. It is still possible, however, for an error to show up in a publication. And, because of the newness of developing adjacent software, we have opened the possibility for even greater error. If you detect changes which need to be made, or if you have recommendations which will improve the quality of these or other materials, we welcome your input.

Ann Benson
Executive Director
Mid-America Vocational
Curriculum Consortium



ACKNOWLEDGEMENTS

Appreciation is extended to those individuals who contributed their time and talent to the development of *Microcomputer Applications in Agriculture*.

The contents of this instructional package were planned and reviewed by the following members of the Mid-America Vocational Curriculum Consortium agriculture committee:

Steven Burhoe, Missouri Richard Foster, Nebraska Dan Gutshall, Kansas Raymond Holt, Texas Burlin Matthews, Iowa Gibson Miller, Louisiana Lon Moeller, South Dakota Larry Siegfried, Colorado Bruce Simpson, Arkansas Jim Steward, Oklahoma Mark Zidon, North Dakota

Special thanks are extended to Raleigh Jobes, associate professor of agricultural economics at Oklahoma State University, to Verlin Hart, district supervisor of vocational agriculture for the Oklahoma State Department of Vocational and Technical Education, to Gary Green, associate professor of business education at the University of Oklahoma, and to Steven Sonka, associate professor of agricultural economics at the University of Illinois and author of Computers in Farming, for providing their input and expertise in the meetings.

We also express appreciation to Tom Stitt, professor of agricultural education at Southern Illinois University and co-author of *Microcomputing in Agriculture*, and to Rose Roider and other staff members at S.I.U. for their assistance in developing software to accompany the job sheets in this book.

We extend a special thank you to Keith Carlson of Agri-Education, Inc., to Arlie Goforth, area manager of the Clyde Coop Association, to Gene Benson of Benson Custom Harvesting, to Willis Wilson and Steven Burhoe of Farmland Industries, and to Ron Nutsch of the Federal Land Bank of Wichita for representing business and industry on this committee.

Gratitude is expressed to the numerous agribusinesses and publishers who provided us with reference materials and to the Graphics Division of the Oklahoma State Department of Vocational and Technical Education for typing, providing artwork, and printing of this publication.

Thanks are also extended to Coordinator, Jane Huston, and to Mary Kellum and Dan Fulkerson for their assistance in editing and proofreading.



USE OF THIS PUBLICATION

Instructional Units

Microcomputer Applications in Agriculture includes nine units. Each instructional unit includes some or all of the basic components of a unit of instruction: performance objectives, suggested activities for teachers and students, information sheets, assignment sheets, job sheets, visual aids, tests, and answers to the test. Units are planned for more than one lesson or class period of instruction.

Careful study of each instructional unit by the teacher will help to determine:

- A. The amount of material that can be covered in each class period
- B. The skills which must be demonstrated
 - 1. Supplies needed
 - 2. Equipment needed
 - 3. Amount of practice needed
 - 4. Amount of class time needed for demonstrations
- C. Supplementary materials such as pamphlets or filmstrips that must be ordered
- D. Resource people who must be contacted

Objectives

Each unit of instruction is based on performance objectives. These objectives state the goals of the course, thus providing a sense of direction and accomplishment for the student.

Performance objectives are stated in two forms: unit objectives, stating the subject matter to be covered in a unit of instruction; and specific objectives, stating the student performance necessary to reach the unit objective.

Since the objectives of the unit provide direction for the teaching-learning process, it is important for the teacher and students to have a common understanding of the intent of the objectives. A limited number of performance terms have been used in the objectives for this curriculum to assist in promoting the effectiveness of the communication among all individuals using the materials.

Reading of the objectives by the student should be followed by a class discussion to answer any questions concerning performance requirements for each instructional unit.

Teachers should feel free to add objectives which will fit the material to the needs of the students and community. When teachers add objectives, they should remember to supply the needed information, assignment and/or job sheets, and criterion tests.



Suggested Activities for the Instructor

Each unit of instruction has a suggested activities sheet outlining steps to follow in accomplishing specific objectives. Duties of instructors will vary according to the particular unit; however, for best use of the material they should include the following: provide students with objective sheet, information sheet, assignment sheets, and job sheets; preview filmstrips, and arrange for resource materials and people; discuss unit and specific objectives and information sheet; demonstrate procedures in job sheets; give test. Teachers are encouraged to use any additional instructional activities and teaching methods to aid students in accomplishing the objectives.

Information Sheets

Information sheets provide content essential for meeting the cognitive (knowledge) objectives in the unit. The teacher will find that the information sheets serve as an excellent guide for presenting the background knowledge necessary to develop the skill specified in the unit objective.

Students should read the information sheets before the information is discussed in class. Students may take additional notes on the information sheets.

Transparency Masters

Transparency masters provide information in a special way. The students may see as well as hear the material being presented, thus reinforcing the learning process. Transparencies may present new information or they may reinforce information presented in the information sheets. They are particularly effective when identification is necessary.

Transparencies direct the class's attention to the topic of discussion. They should be left on the screen only when topics shown are under discussion.

Assignment Sheets

Assignment sheets give direction to study and furnish practice for paper and pencil activities to develop the knowledge which is a necessary prerequisite to skill development. These may be given to the student for completion in class or used for homework assignments. Answer sheets are provided as necessary, and may be used by the student and/or teacher for checking student progress.

Job Sheets

Job sheets are an important segment of each unit and software has been developed to provide the necessary application programs which are needed to accomplish the skills. The instructor should be able to demonstrate the skills outlined in the job sheets. Procedures outlined in the job sheets give direction to the skill being taught and allow both student and teacher to check student progress toward the accomplishment of the skill. Job sheets provide a ready outline for students to follow if they have missed a demonstration. Job sheets also furnish potential employers with a picture of the skills being taught and the performances which might reasonably be expected from a person who has had this training.



Test and Evaluation

Paper-pencil and performance tests have been constructed to measure student achievement of each objective listed in the unit of instruction. Individual test items may be pulled out and used as a short test to determine student achievement of a particular objective. This kind of testing may be used as a daily quiz and will help the teacher spot difficulties being encountered by students in their efforts to accomplish the unit objective. Test items for objectives added by the teacher should be constructed and added to the test.

Test Answers

Test answers are provided for each unit. These may be used by the teacher and/or student for checking student achievement of the objectives.



MICROCOMPUTER APPLICATIONS IN AGRICULTURE

INSTRUCTIONAL/TASK ANALYSIS

JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor)

RELATED INFORMATION: What The Worker Should Know (Cognitive)

UNIT I: ORIENTATION

- 1. Terms and definitions
- 2. Reasons for studying computer applications in agriculture
- 3. Major types of computers
- 4. General uses of the microcomputer
- 5. Common uses of the microcomputer in agriculture
- 6. Sources of microcomputer information
- 7. Compile a list of resources dealing with microcomputers
- 8. Identify areas in agriculture where the computer is used
- 9. Compile a list of computerized equipment being used in agriculture

UNIT II: OPERATING PROCEDURES FOR THE MICROCOMPUTER

- Terms and definitions
- 2. Major components of the microcomputer
- 3. Processing system components
- 4. Parts of the Apple lle keyboard
- 5. Apple introductory system commands
- 6. Parts of the Radio Shack keyboard
- 7. Radio Shack introductory system commands
- 8. Care and maintenance of the micro-computer



JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor) RELATED INFORMATION: What The Worker Should Know (Cognitive)

- 9. Care and maintenance of floppy diskettes
- 10. Factors to consider before duplicating software programs
- 11. System compatibilities
- 12. Load and run a program using introductory system commands
- 13. Load and run a program using other system commands
- 14. Load and run an application program (average daily gain)
- 15. Load and run an application program (vehicle cost)
- 16. Load and run an application program (checkbook balancer)

UNIT III: EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM

- 1. Terms and definitions
- 2. Major types of software packages
- 3. Factors to consider when evaluating and selecting software
- 4. Factors to consider when evaluating and selecting hardware
- 5. Types of printers
- 6. Factors to consider when evaluating and selecting a printer
- 7. Other factors to consider when selecting a microcomputer
- 8. Determine specific needs for an agricultural operation



JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor)

RELATED INFORMATION: What The Worker Should Know (Cognitive)

- 9. Evaluate software for the microcomputer system
- 10. Evaluate hardware for the microcomputer system

UNIT IV: MICROCOMPUTER APPLICATIONS IN FARM BUSINESS MANAGEMENT

- 1. People who use the microcomputer in farm business management
- 2. Reasons for using a microcomputer
- 3. Areas of farm business management and appropriate software
- 4. Sources of microcomputer software for farm business management
- 5. Determine specific sources of farm business management software
- Run an application program related to farm business management (breakeven feeder analysis)
- 7. Run an application program related to farm business management (accelerated cost recovery program)

UNIT V: MICROCOMPUTER APPLICATIONS IN ANIMAL SCIENCE

- 1. Types of livestock for which programs might be developed
- 2. People who use the microcomputer in animal science applications
- 3. Reasons for using a microcomputer in animal science



JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor)

RELATED INFORMATION: What The Worker Should Know (Cognitive)

- 4. Examples of software which might be used in animal science
- 5. Sources of microcomputer software for animal science
- 6. Determine specific sources of animal science software
- 7. Run an application program related to animal science (lamb yield grade)
- 8. Run an application program related to animal science (dairy cow purchase analysis)

UNIT VI: MICROCOMPUTER APPLICATIONS IN CROP SCIENCE

- Types of crops for which programs might be developed
- 2. People who use the microcomputer in crop science applications
- 3. Reasons for using a microcomputer in crop science
- 4. Examples of software which might be used in crop science
- 5. Sources of microcomputer software for crop science
- 6. Determine specific sources of crop science software
- 7. Run an application program related to crop science (crop comparison)
- 8. Run an application program related to crop science (grain bin capacity analysis)



JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor)

RELATED INFORMATION: What The Worker Should Know (Cognitive)

UNIT VII: MICROCOMPUTER APPLICATIONS IN HORTICULTURE

- 1. Areas of horiculture for which programs might be developed
- 2. People who use the microcomputer in horticulture applications
- 3. Reasons for using a microcomputer in horticulture
- 4. Software programs which might be used in horticulture
- 5. Sources of microcomputer software
- 6. Determine specific sources of horticulture software
- 7. Run an application program related to horticulture (plant inventory)

UNIT VIII: MICROCOMPUTER APPLICATIONS IN AGRICULTURAL MECHANICS

- 1. Areas in agricultural mechanics where microcomputers might be used
- 2. People who use the microcomputer in agricultural mechanics applications
- 3. Reasons for using a microcomputer in agricultural mechanics applications
- 4. Software programs which might be used in agricultural mechanics
- 5. Sources of microcomputer software
- 6. Determine specific sources of agricultural mechanics software



JOB TRAINING: What The Worker Should Be Able to Do (Psychomotor)

RELATED INFORMATION: What The Worker Should Know (Cognitive)

- 7. Run an application program related to agricultural mechanics (calculating board feet)
- 8. Run an application program related to agricultural mechanics (rafter dimensions)

UNIT IX: MICROCOMPUTER APPLICATIONS IN AGRIBUSINESS

- Agribusiness career fields where a microcomputer is used
- 2. Reasons for using a microcomputer in agribusiness
- 3. Ways the microcomputer can improve the profit margin
- Ways the computer is used in agribusiness
- 5. Sources of microcomputer software
- Determine specific sources of agribusiness software
- 7. Run an application program related to agribusiness (computing interest)
- 8. Run an application program related to agribusiness (take home pay)



MICROCOMPUTER APPLICATIONS IN AGRICULTURE SYSTEM COMMANDS

There are four groups of system commands which are used to support the introductory system commands that are given in the information sheet in Unit II. They are functional commands, fundamental commands, loop commands, and data commands. Each command below is categorized in one of these groups and is defined for use in teaching the application program on other system commands (Job Sheet #2-#5) in Unit II — Operating Procedures for the Microcomputer.

Functional Commands

(NOTE: Functional commands direct the computer to perform a specific function in handling information which has been inputted.)

LIST — Allows the programmer to look at lines that are currently in the computer's memory

NEW — Erases the program and variables that are currently in the memory of the computer; it is used only when the user has finished with a program and has it properly stored on tape or disk or when the program is of no further value

(NOTE: The NEW command should be executed very carefully.)

SAVE — Stores the program currently in the computer's memory on tape or disk; the SAVE command may be a specific word such as SAVE

LOAD — Transfers the program from the storage unit (usually a tape) into the computer's memory for use or modification; LOAD statement may be just the single word LOAD

Fundamental Commands

(NOTE: Fundamental commands are used frequently in simple as well as complex programs.)

PRINT — Instructs the computer to print the message specified

INPUT — Allows the person operating the program to put information into the computer

LET — Can be used to set a variable to a value in the form of a number (like 7) or letter (like C) or a formula (like C = A + B)

(NOTE: Some microcomputers do not require the word LET.)

REM — Allows the insertion of a comment in the program listing; does not show up in the execution of the program

END — Stops the program and tells the computer there are no further statements to be run in the program; it must be the last statement of execution in the BASIC program

IF... THEN (IF THEN... ELSE, TRS-80) — Provides for the evaluation of a condition or conditions and takes different actions based on the outcome



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Loop Commands

(NOTE: Loop commands are used to perform specified operations more than one time.)

GOTO (GO TO) - Allows the program to send the computer to a line out of numerical order

GOSUB/RETURN — A specialized form of the GOTO command; it remembers where it came from, and when it has completed its task and when a RETURN command is included, the computer will automatically return to the next line in the program immediately following the GOSUB statement from which it came

ON GOTO (TRS-80) — Sends the computer to one of line numbers specified

ON GOSUB - RETURN (TRS-80) — Sends the computer to one of subroutines specified

FOR...NEXT — Provided to allow the programmer to use a variable as a counter; programmer must establish the variable name, identify the starting value, limit the count, and establish the quantity to be added during each cycle

Data Commands

(NOTE: Data commands are used when variables are stored within the program.)

DATA — Used to hold information that will be used to fill variables in a READ command; any type of information may be stored if separated by commas

READ — Instructs the computer to READ the DATA values stored in the program to fill variables

RESTORE — Tells the computer to return the first DATA statement in the program; reads the DATA statements in the order that they appear and moves automatically to the next item until all stored values have been used

(NOTE: Failure to do this will get an "OUT OF DATA" error.)

DIM A\$(#) or DIM A(#) — Reserves space in memory for the arrays specified

(NOTE: \$ stands for string [text]; A without \$ represents numbered variables; # represents an amount such as 1, 2, 3 . . .)



MICROCOMPUTER APPLICATIONS IN AGRICULTURE

GLOSSARY

Arithmetic/logic unit — Major component of the central processing unit which performs all arithmetic and logical operations under the direction of the control unit

Auxiliary storage device — Supplementary means for storing data

BASIC — Beginner's All-purpose Symbolic Instruction Code; Programming language developed at Dartmouth College for use in academic computing, but widely used on microcomuters

Batch processing — The accumulation and processing of data as a group

Bit — Smallest unit of information that can be recognized by a computer

Boot the disk — Process of adding the DOS commands to the BASIC in Apple II

Byte — The unit of measure of a computer's memory; normally holds one character (usually 8 bits)

Cassette tape cartridge — Two reels of magnetic tape enclosed in a small plastic or metal cartridge that is used to store and retrieve data

Cathode ray tube (CRT) — Vacuum tube with a screen and controlled beam of electrons that may be used either as a display or storage device or both

Central processing unit (CPU) — Major component of a computer system responsible for processing all data handled by the system; consists of the control and arithmetic/logic unit

Character — Single decimal value, letter of the alphabet, or space

Chips — Miniature integrated circuits which have replaced transistors

Computer — An electronic device capable of receiving and storing data, performing prescribed operations on that data, and reporting the results of those operations

Controller card — Small circuit board used to provide numerous functions depending on its purpose

Cursor — Character which indicates position on screen; is usually represented by a blinking square or underline

Data — Collection of numbers and/or words to be processed

Data base — Comprehensive data file containing information presented in a format which is applicable to user's needs; available when needed



Disk operating system (DOS) — Program responsible for the housekeeping and communications between the disk storage device and the computer

Documentation — Illustrations and explanations that include both general information needed by the user of the program and the specific information needed by the computer operator or the computer programmer if the program later needs updating

Emulation — Technique using software or microprogramming in which one computer is made to behave exactly like another computer

Floppy diskette — Oxide-coated reusable plastic disk enclosed in a protective covering (paper or plastic envelope) that is used to magnetically store and load information

Graphics — A picture, map, or graph used for illustration; displayed by a computer as on a monitor or printer

Hard copy — Printed output from an information system

Hard disk — Magnetized circular plate, which is inflexible and where data can be read onto and/or written from

Hardware - Physical parts of the computer

Hello - Name for the greeting program

Information processing — Manipulation of factual matter of all kinds for the purpose of producing a desired answer or result

Input — Means by which data from keyboards, tapes, hard disks, and floppy diskettes are entered into an information processing system

I/O — Trade term which refers to input/output devices

Interface — Controller for input/output which can be parallel (8 bits at a time) or serial (1 bit at a time)

K — Symbol denoting 1,024 units (bytes) of information

Memory — Storage area of the computer which holds programs and data being processed

Menu - List of choices or alternatives for user action; often a list of program options

Modem — Device that converts data into impulses and transmits them over telephone lines from the terminal to the computer and vice versa

Outpu'. — Means by which information is reported from computer storage in a form that can be understood by human beings or in a form suitable for use as input for another computer system



Peripheral device — Device connected to a computer to provide communication (input/output) or auxiliary functions

Printer — Computer output device that produces printed copy

Program — Complete set of instructions that directs the computer and coordinates the operation of the various computer components

Programming languages — Languages used in writing programs to direct processing steps carried out by a computer

Random Access Memory (RAM) — Main storage areas used with microcomputers, minicomputers, and text-editing equipment into which data can be written or read

Read Only Memory (ROM) — Storage areas used with microcomputers, minicomputers, and text-editing equipment that permit data to be read from them because they are permanently wired to perform one function or contain specific data

Software — Programming aids frequently supplied by the computer manufacturers to assist the purchaser in efficiently operating the equipment

Storage — Retention of data so that data can be obtained at a later time

Syntax — Rules governing sentence structure in a language or statement structure in a language such as that of a compiler program

System commands — Commands used in running the disk operating system (DOS)

Tutorial — Written instruction providing practical information about a specific subject

Word processing system — The combination of specific procedures, methods, equipment, and people designed to accomplish the transition of a written, verbal, or recorded word distributed to its ultimate use



MICROCOMPUTER APPLICATIONS IN AGRICULTURE

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ADDITIONAL REFERENCES

(NOTE: This is an alphabetical list of materials which would be beneficial as supplementary teaching aids.)

Agri-Education, Inc., 815 Shakespeare, Stratford, IA 50249.

(NOTE: Agri-Education, Inc., is a software distributor of agricultural computer programs designed for educational purposes.)

Beasley, Jack O. Microcomputers on the Farm. Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.

Career Aids, Inc., 8950 Lurline Avenue, Dept. TE, Chatsworth, CA 91311.

(NOTE: A catalog entitled, Multimedia Materials for Occupational, Vocational, and Career Education, may be obtained by writing to the above address. This catalog provides a complete listing of supplementary materials which may be used in teaching microcomputer use.)

Jennings, Carol Ann. *Basic Programming*. Stillwater, OK: Mid-America Vocational Curriculum Consortium, 1982.

Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.

Microcomputer Programs in Agriculture. Vocational Agriculture Science, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801.

(NOTE: A series of 16 microcomputer programs are available for the Apple II Plus, TRS-80 Model III, and Commodore Pet machines. Write to the above address for more information.)



ORIENTATION



UNIT OBJECTIVE

After completion of this unit, the student should be able to match major types of computers with their characteristics, list sources of microcomputer information, and identify areas in agriculture where the microcomputer is used. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Match terms related to microcomputer applications in agriculture with their correct definitions.
- 2. Select reasons for studying computer applications in agriculture.
- 3. Match major types of computers with their characteristics.
- 4. List five general uses of the microcomputer.
- 5. Select common uses of the microcomputer in agricultural occupations.
- 6. List sources of microcomputer information.
- 7. Compile a list of resources dealing with microcomputers.
- 8. Identify areas in agriculture where the computer is used.
- 9. Compile a list of computerized equipment being used in agriculture.



ORIENTATION UNIT |

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information and assignment sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Order film "Agriculture in the Year 2000" from your local Production Credit Association and show to class.
- VI. Teach history of the computer.
- VII. Begin putting together a reference library for student use.
- VIII. Have students locate articles on computer uses in agriculture and report on these uses in class.
- IX. Have students contact computer vendors for information on agriculture software and discuss with class.
- X. Have students interview a local farmer, rancher or agribusiness person who uses a microcomputer, and give a short report to class. Encourage students to discuss the importance of the computer in relation to the areas in which it is used.
- XI. Let students play games on the microcomputer to build their interest.
- XII. Invite a local computer dealer or agribusiness computer user to class to discuss the need for students to develop competencies in computer use and to understand microcomputer applications in agriculture.
 - (NOTE: It is suggested that the dealer invited be actively involved in using agricultural software.)
- XIII. Have a mini-trade show to demonstrate various uses of the microcomputer in agriculture.
- XIV. Give test.
- XV. Reteach if necessary.

INSTRUCTIONAL MATERIALS

I. Included in this unit:



A. Objective sheet

SUGGESTED ACTIVITIES

- B. Information sheet
- C. Transparency Master 1 Major Types of Computers
- D. Assignment sheets
 - 1. Assignment Sheet #1 Compile a List of Resources Dealing with Microcomputers
 - 2. Assignment Sheet #2 Identify Areas in Agriculture Where the Computer is Used
 - 3. Assignment Sheet #3 Compile a List of Computerized Equipment Being Used in Agriculture
- E. Test
- F. Answers to test

II. References:

- A. Jennings, Carol Ann and Sandy McDonald. *Information Processing*. Stillwater, OK: Mid-America Vocational Curriculum Consortium, 1981.
- B. Tocci, Ronald J. and Lester P. Laskowski. *Microprocessors and Microcomputers*. Second Edition. Englewood Cliffs, NJ: Prentice-Hall, Inc., 1982.

III. Additional references:

- Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.
- B. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
- C. Beasley, Jack O. *Microcomputers on the Farm*. Indianapolis, IN: Jard W. Sams and Co., Inc., 1983.



ORIENTATION UNIT I

INFORMATION SHEET

I. Terms and definitions

- A. Batch processing The accumulation and processing of data as a group
- B. Cassette tape cartridge Two reels of magnetic tape enclosed in a small plastic or metal cartridge that is used to store and retrieve data
- C. Cathode ray tube (CRT) -- Vacuum tube with a screen and controlled beam of electrons that may be used either as a display or storage device or both
 - (NOTE: This is commonly referred to as the monitor.)
- D. Computer An electronic device capable of receiving and storing data, performing prescribed operations on that data, and reporting the results of those operations
 - Examples: Mainframe, minicomputer, and microcomputer
- E. Data Collection of numbers and/or words to be processed
- F. Data base Comprehensive data file containing information presented in a format which is applicable to user's needs; available when needed
- G. Floppy diskette Oxide-coated reusable plastic disk enclosed in a protective covering (paper or plastic envelope) that is used to magnetically store and load information
- H. Hard disk Magnetized circular plate, which is inflexible and where data can be read onto and/or written from
- I. Hardware Physical parts of the computer
- J. Information processing Manipulation of factual matter of all kinds for the purpose of producing a desired answer or result
- K. Input Means by which data from keyboards, tapes, hard disks, and floppy diskettes are entered into an information processing system
- L. I/O Trade term which refers to input/output devices
- M. Output Means by which information is reported from computer storage in a form that can be understood by human beings or in a form suitable for use as input for another computer system
- N. Software Programming aids which assist the computer user in efficiently operating the equipment



- O. Storage Retention of data so that data can be obtained at a later time
- II. Reasons for studying computer applications in agriculture
 - A. Computers are used extensively in agriculture

(NOTE: 80% of agricultural occupations use computers.)

- B. Creates greater efficiency thus allowing better use of time
- C. Can perform jobs that otherwise would be difficult or too tedius for the average person
- III. Major types of computers and their characteristics (Transparency 1)
 - A. Mainframe

Examples: AGSTAR and AGNET

- 1. Magnetic tapes, disks, and CRT terminals are primary means of input but can be supported by other input devices
- 2. Can support large data bases
- 3. Can be accessed by many users at the same time
- 4. Can support many input devices at one time
- Usually supported by smaller computers that handle input, storage, and output
- 6. Can be priced in millions
- B. Minicomputer
 - 1. Smaller than a mainframe in the amount of data it can handle
 - 2. Limited as to number of users that can access it at one time
 - 3. Typewriter-like keyboaro is usually primary means of input but can be supported by other input systems
 - 4. Printer and/or monitor serve as primary output device
 - 5. Can utilize tape cassettes, floppy diskettes, or hard disks
 - 6. Usually priced from \$10,000.00 to \$250,000.00



C. Microcomputer

- 1. Smaller than a mainframe and minicomputer in the amount of data it can process
- 2. Usually can be accessed by only one user at a time
- 3. Most have monitor as primary output device
- 4.. Typewriter-like keyboard is primary means of input
- 5. Most have an auxiliary storage device which utilizes a cassette tape cartridge or magnetic floppy diskette
- 6. Price is usually less than \$5,000.00

Examples: Radio Shack, Apple, Wang, Texas Instrument, IBM, and Commodore

D. Electronic calculator

- 1. Hand held and portable
- 2. Has prewired functions
- 3. Price ranges from:\$5 to \$350
- 4. Some models can accept stored programs

(NOTE: These are referred to as programmable calculators.)

5. Many will support small printers for output

IV. General uses of the microcomputer

A. Accounting

- 1. General ledger
- 2. Budgeting
- 3. Inventory
- 4. Enterprise analysis
- 5. Cost analysis
- 6. Account payables/receivables



- B. Data processing
 - 1. Files

(NOTE: These are a list of data unique to a specific application.)

- 2. Addresses
- 3. Sorting and analyzing data
- C. Word processing
 - 1. Letter writing
 - 2. Storage of documents

Example: Making labels

- 3. Editing
- D. Calculating formulas and equations
- E. Mechanical control devices

Examples: Grain dryers, inventory robot controllers, auger controllers

- V. Common uses of the microcomputer in agricultural occupations
 - A. Financial records
 - B. Production records
 - C. Computerized livestock feeding programs
 - D. Computerized equipment

Examples: Grain monitors, combines, tractors

- E. Tax management
- F. Chemical application
- G. Computer assisted instruction in vocational agriculture
- H. Ag engineering applications
- I. Research



VI. Sources of microcomputer information

(NOTE: Refer to tab marked "Resource List".)

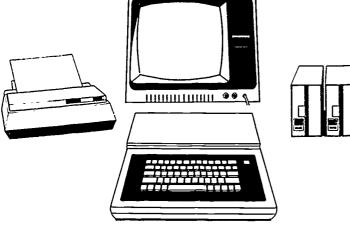
- A. Microcomputer dealers
- B. Software companies
- C. Hardware manufacturers
- D. Vocational agriculture instructors
- E. Agricultural magazines/newsletters
- F. Computer magazines
- G. Local extension/university personnel
- H. People and businesses that use a microcomputer



Major Types of Computers

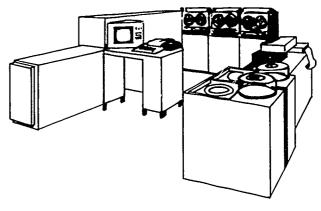
Minicomputer





Microcomputer

Mainframe





Electronic Calculator

ORIENTATION UNIT I

ASSIGNMENT SHEET #1 — COMPILE A LIST OF RESOURCES DEALING WITH MICROCOMPUTERS

Directions: Compile a list of businesses, individuals, or other resources that deal with micro-computers. Include names, addresses, and pertinent information about them. Do not forget to include local sources of information.

(NOTE: Review objective VI for assistance in completing this assignment.)

NAMES	ADDRESSES	PERTINENT INFORMATION
,		



ORIENTATION UNIT I

ASSIGNMENT SHEET #2 — IDENTIFY AREAS IN AGRICULTURE WHERE THE COMPUTER IS USED

Part A

Directions: List areas in agriculture where the computer is used. Include the task(s) it performs and describe the effect(s) on agriculture.

(NOTE: Use the form provided on the back of this page to complete the assignment.)



Area	Task(s)	Effect(s)
Example: Crops	Calculate formulas for fertilizers to increase growth and production	Better crop yield





ASSIGNMENT SHEET #2

Part	В
------	---

Directions: Answer the following questions concerning the effects of the computer on agriculture.

1. Which of the effects listed do you consider most beneficial to agriculture? Why?

2. Do you feel any effects listed have proved to be detrimental to agriculture? Why?

3. What effects (changes) do you foresee for the future based on the use of computers in agriculture?



ORIENTATION UNIT I

ASSIGNMENT SHEET #3 — COMPILE A LIST OF COMPUTERIZED EQUIPMENT BEING USED IN AGRICULTURE

Part A

Directions: List types of computerized equipment being used in agricul†ure. Include where and how the equipment is used and the effects on agriculture.

(NOTE: Use the form provided on the back of this page to complete the assignment.)



Type of Equipment	Where It is Used	How It Is Used	Effect(s)
·			

ASSIGNMENT SHEET #3

Pa	rt	F
		_

Directions: Answer the following questions concerning the effects of computerized equipment on agriculture.

-	-
-	
_	
Ī	Do you feel any effects listed have proved to be detrimental to agriculture? Why?
-	
_	
_	
	What effects (changes) do you foresee for the future based on the use of compute equipment in agriculture?
-	
-	



ORIENTATION UNIT I

NAME	
AVIAIT	

TEST

1.	Match the terms on the right with their correct definitions.				
	a.	a. Oxide-coated reusable plastic disk enclosed in a protective covering (paper or plastic envelope) that is used to magnetically store and load information		Data base	
				Storage	
			3.	I/O	
	b.	Collection of numbers and/or words to be processed	4.	Output	
	C.	An electronic device capable of receiving	5.	Floppy diskette	
	<u></u> 0.	and storing data, performing prescribed operations on that data, and reporting the	6.	Computer	
		results of those operations	7.	Data	
	d.	Retention of data so that data can be	8.	Batch processing	
		obtained at a later time		Input	
	e.	Physical parts of the computer	10.	Hardware	
	f.	Two reels of magnetic tape enclosed in a small plastic or metal cartridge that is used to store and retrieve data			
	g.	Trade term which refers to input/output devices			
	h.	Comprehensive data file containing information presented in a format which is applicable to user's needs; available when needed			
	i.	Manipulation of factual matter of all kinds for the purpose of producing a desired answer or result			
	j.	The accumulation and processing of data			



J. 45

TEST

	k.	Magnetized circular plate, which is inflexible and where data can be read onto and/or	11. Software		
	l.	written from	12. Information processing		
		Means by which data from keyboards, tapes, hard disks, and floppy diskettes are entered into an information processing sys-	13. Hard disk		
		tem	14. Cassette tape cartridge		
	m.	Programming aids which assist the computer user in efficiently operating the equipment	15. Cathode ray tube		
	n.	Vacuum tube with a screen and controlled beam of electrons that may be used either as a display or storage device or both			
	0.	Means by which information is reported from computer storage in a form that can be understood by human beings or in a form suitable for use as input for another computer system			
2.	Select reasons for studying computer applications in agriculture by placing an "X" in the appropriate blanks.				
	a.	Computers are used extensively in agriculture			
	b.	Creates greater efficiency thus allowing better	use of time		
	c.	Can perform jobs that otherwise would be diff average person	icult or too tedious for the		
3.	Match the major types of computers on the right with their characteristics.				
	a.	Typewriter-like keyboard is usually primary means of input but can be supported by other input systems; printer and/or monitor serve as primary output device; usually	1. Mainframe		
			2. Microcomputer		
		priced from \$10,000.00 to \$250,000.00	3. Electronic calculator		
	b.	Hand held and portable; has prewired func- tions; some models can accept stored pro- grams; many will support small printers for output	4. Minicomputer		
	c.	Most have monitor as primary output device; typewriter-like keyboard is primary means of input; most have auxiliary storage device which utilizes a cassette tape cartridge or magnetic floppy diskette			



TEST

d.	Magnetic tapes, disks, and monitors are primary means of input but can be supported by other input devices; can support large data bases; usually supported by smaller computers that handle input, storage, and output
List five g	eneral uses of the microcomputer.
a	
b	
c	
d	
e	
	nmon uses of the microcomputer in agricultural occupations by placing ar appropriate blanks.
a.	Tax management
b.	Chemical application
c.	Financial records
d.	Research
e.	Computerized livestock feeding programs
f.	Production records
g.	Ag engineering applications
List five so	ources of microcomputer information.
a	
b	
o d.	
e	



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TEST

- 7. Compile a list of resources dealing with microcomputers.
- 8. Identify areas in agriculture where the computer is used.
- 9. Compile a list of computerized equipment being used in agriculture.



ORIENTATION UNIT I

ANSWERS TO TEST

- 3 1. 5 m. 11 a. 15 7 b. h. 1 n. 12 0. 4 6 i. C. d. 2 j. 8 13 e. 10 k. 14 9
- 2. All are correct
- 3. a. 4 b. 3 c. 2 d. 1
- 4. a. Accounting
 - b. Data processing
 - c. Word processing
 - d. Calculating formulas and equations
 - e. Mechanical control devices
- 5. All are correct
- 6. Any five of the following:
 - a. Microcomputer dealers
 - b. Software companies
 - c. Hardware manufacturers
 - d. Vocational agriculture instructors
 - e. Agricultural magazines/newsletters
 - f. Computer magazines
 - g. Local extension/university personnel
 - h. People and businesses that use a microcomputer
- 7. 9. Evaluated to the satisfaction of the instructor



OPERATING PROCEDURES FOR THE MICROCOMPUTER



UNIT OBJECTIVE

After completion of this unit, the student should be able to identify major components of the microcomputer and match the components with their functions. The student should also be able to load and run programs using system commands and load and run app'ication programs related to agriculture. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- Match terms related to operating procedures for the microcomputer with their correct definitions.
- 2. Identify major components of the microcomputer.
- 3. Match major components of the microcomputer with their functions.
- 4. Match processing system components with their characteristics.
- 5. Match parts of the Apple Ile keyboard with their functions.
- 6. Match Apple introductory system commands with their functions.
- 7. Match parts of the Radio Shack keyboard with their functions.
- 8. Match Radio Shack introductory system commands with their functions.
- 9. Circle the words which best complete statements concerning care and maintenance of the microcomputer.
- Complete a list of statements concerning care and maintenance of floppy diskettes.
- 11. Select true statements concerning factors to consider before duplicating copyrighted software programs.
- Select true statements concerning system compatibilities.



OBJECTIVE SHEET

13. Demonstrate the ability to:

- a. Load and run a program using introductory system commands.
- b. Load and run a program using functional system commands.
- c. Load and run a program using fundamental system commands.
- d. Load and run a program using loop system commands.
- e. Load and run a program using data system commands.
- f. Load and run an application program (average daily gain).
- g. Load and run an application program (vehicle cost).
- h. Load and run an application program (checkbook balancer).



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information and assignment sheets.
- III. Discuss unit and specific objectives. Eliminate those objectives dealing with specific brands which may not pertain to your classroom. Write objectives to fit your microcomputer if none are provided.
 - (NOTE: Information and application programs included in this unit have been developed for the Apple II compatible models or the Radio Shack Models III or IV.)
- IV. Discuss information and assignment sheets.
- V. Demonstrate and discuss procedures outlined in the job sheets.
 - (NOTE: Job Sheets #2 through #5 are optional and deal with other system commands which have been defined in the introductory information provided for instructors at the front of this manual.)
- VI. Provide appropriate owner's manual for students to use when studying parts of the computer, system commands, and loading and running programs.
 - (NOTE: It is suggested that the actual computer be used in teaching parts of the computer to class.)
- VII. Demonstrate proper operating procedures to class such as turning the microcomputer on and off.
 - (NOTE: Identify which disk drive is \emptyset and which is 1 for class. It may be helpful to mark disk drives on computers which will be used by students.)
- VIII. Provide students with a list of software available for use at your school.
- IX. Use advanced students as group leaders to work with students in running programs.
- Have students put SOEP records on a record keeping program or spread sheet program.
- XI. Have students run other software programs which are available.
 - (NOTE: See resource list which is included in introductory material.)
- XII. Discuss care and maintenance of the microcomputer system in your class. Refer to the owner's manual for specific information.
- XIII. Give test.
 - (NOTE: Instructor may desire to give test in parts over a period of time, possibly one week, to allow students to better understand information.)



INSTRUCTION'AL MATERIALS

- XIV. Reteach if necessary.
- XV. Provide additional practice time if needed.
 - I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Transparency masters
 - 1. TM 1 Major Components of the Microcomputer
 - 2. TM 2 Flow of Computer Information
 - 3. TM 3 Apple IIe Keyboard
 - 4. TM 4 Radio Shack TRS-80 Model III Keyboard
 - 5. TM 5 Handling a Floppy Diskette
 - 6. TM 6 Inserting a Floppy Diskette
 - D. Assignment Sheet #1 Identify Major Components of the Microcomputer
 - E. Job sheets
 - 1. Job Sheet #1 Load and Run a Program Using Introductory System Commands
 - 2. Job Sheet #2 Load and Run a Program Using Functional System Commands
 - Job Sheet #3 Load and Run a Program Using Fundamental System Commands
 - 4. Job Sheet #4 Load and Run a Program Using Loop System Commands
 - Job Sheet #5 Load and Run a Program Using Data System Commands
 - 6. Job Sheet #6 Load and Run an Application Program (Average Daily Gain)
 - 7. Job Sheet #7 Load and Run an Application Program (Vehicle Cost)
 - 8. Job Sheet #8 Load and Run an Application Program (Checkbook Balance:)



INSTRUCTIONAL MATERIALS

- F. Test
- G. Answers to test

II. References:

- A. Tocci, Ronald J. and Lester P. Laskowski. Microprocessors and Microcomputers. Second Edition. Englewood Cliffs, NJ: Prentice-Hall, Inc., 1982.
- B. Boyce, Jefferson C. *Microprocessor and Microcomputer Basics*. Englewood Cliffs, NJ: Prentice-Hall, Inc., 1979.
- C. Poole, Lon, Martin McNiff, and Steven Cook. Apple II User's Guide. Berkeley, CA: OSBORN/McGraw-Hill, 1981.
- D. TRS-80 Model III Disk System Owner's Manual. Fort Worth, TX: Tandy Corp., 1980.

III. Additional materials:

- A. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 196ఎ.
- B. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
- C. Beasley, Jack O. *Microcomputers on the Farm*. Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
- D. Jennings, Carol Ann. Basic Programming. Stillwater, OK: Mid-America Vocational Curriculum Consortium, 1982.
- E. Agri-Education, Inc., 815 Shakespeare, Stratford, IA 50249.

(NOTE: Agri-Education, Inc., is a software distributor of agricultural computer programs designed for educational purposes. Write for a catalog of current offerings.)

F. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801.

(NOTE: A series of 16 microcomputer programs are available for the Apple II Plus, TRS-80 Model III, and Commodore Pet machines. Write to the above address for more information.)

G. Career Aids, Inc., 8950 Lurline Avenue, Dept. TE, Chatsworth, CA 91311.

(NOTE: A catalog entitled, *Multimedia Materials for Occupational, Vocational, and Career Education*, may be obtained by writing to the above address. This catalog provides a complete listing of supplementary materials which may be used in teaching microcomputer use.)

Example: "Computer Education", a color filmstrip with cassette outlining step-by-step procedures in operating a Radio Shack or Apple computer



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

INFORMATION SHEET

I. Terms and definitions

- A. Arithmetic/logic unit Major component of the central processing unit which performs all arithmetic and logical operations under the direction of the control unit
- B. Auxiliary storage device Supplementary means for storing data

(NOTE: This is also referred to as mass storage.)

- C. Backup To duplicate a file or separate piece of media in case the original is lost
- D. BASIC Beginner's All-purpose Symbolic Instruction Code; Programming language developed at Dartmouth College for use in academic computing, but widely used on microcomputers
- E. Bit Smallest unit of information that can be recognized by a computer
- F. Byte The unit of measure of a computer's memory; normally holds one character (usually 8 bits)
- G. K Symbol denoting 1,024 units (bytes) of information
- H. Boot the disk Process of adding the DOS commands to the BASIC in Apple II
- I. Central processing unit (CPU) Major component of a computer system responsible for processing all data handled by the system; consists of the control and arithmetic/logic unit
- J. Character Single decimal value, letter of the alphabet, or space
- K. Chips Miniature integrated circuits which have replaced transistors

(NOTE: Integrated circuits are complete electronic circuits which are assembled in a single process.)

L. Controller card — Small circuit board used to provide numerous functions depending on its purpose

(NOTE: This is also called an interface card.)

M. Cursor — Character which indicates position on screen; is usually represented by a blinking square or underline



N. Disk operating system (DOS) — Program responsible for the housekeeping and communications between the disk storage device and the computer

(NOTE: The most popular systems are DOS and CP/M.)

- O. Documentation Illustrations and explanations that include both general information needed by the user of the program and the specific information needed by the computer operator or the computer programmer if the program later needs updating
- P. Emulation Technique using software or microprogramming in which one computer is made to behave exactly like another computer
- Q. Hard copy Printed output from an information system
- R. HELLO Name for the greeting program
- S. Interface Controller for input/output which can be parallel (8 bits at a time) or serial (1 bit at a time)
- T. Memory Storage area of the computer which holds programs and data being processed

(NOTE: Size of memory is defined by the number of K.)

- U. Menu List of choices or alternatives for user action; often a list of program options
- V. Modem Device that converts data into impulses and transmits them over telephone lines from the terminal to the computer and vice versa
- W. Peripheral device Device connected to a computer to provide communication (input/output) or auxiliary functions

Examples: Modem, printer, voice modules, disk drive

- X. Printer Computer output device that produces printed copy
- Y. Program Complete set of instructions that directs the computer and coordinates the operation of the various computer components
- Z. Programming languages Languages used in writing programs to direct processing steps carried out by a computer



AA. Random Access Memory (RAM) — Main storage areas used with microcomputers, minicomputers, and text-editing equipment into which data can be written or read

(NOTE: Memory is erased when power is turned off.)

- BB. Read Only Memory (ROM) Storage areas used with microcomputers, minicomputers, and text-editing equipment that permit data to be read from them because they are permanently wired to perform one function or contain specific data
- CC. Syntax Rules governing sentence structure in a language or statement structure in a language such as that of a compiler program

(NOTE: Syntax errors may occur due to incorrect spelling or incorrect use of coi.nmands.)

- DD. System commands Commands used in running the disk operating system (DOS)
- EE. Word processing system The combination of specific procedures, methods, equipment, and people designed to accomplish the transition of a written, verbal, or recorded word distributed to its ultimate use
- II. Major components of the microcomputer (Assignment Sheet #1; Transparency 1)
 - A. Keyboard
 - B. Processor
 - C. Monitor
 - D. Disk drive
 - E. Printer
- III. Major components of the microcomputer and their functions (Transparency 2)

(NOTE: Transparency 2 represents the flow of computer information through the system.)

- A. Keyboard Used to input data into the system
- B. Processor Processes data which is fed into system
- C. Monitor Displays output
- D. Disk drive Reads and/or writes data on floppy diskette
- E. Printer Outputs data onto paper



- IV. Processing system components and their characteristics
 - A. Central processing unit (CPU)
 - 1. Made of multiple integrated circuits
 - 2. Performs all operations on the data
 - a. Arithmetic Addition, subtraction, multiplication, division, exponentiation
 - b. Logic Greater than, less than, equal to, not equal to
 - Controls the functions of all other parts of the computer
 (NOTE: In the future, the CPU will include all RAM or ROM memory.)
 - B. Random Access Memory (RAM)
 - 1. Made of multiple integrated circuits
 - 2. RAM memory is accessed by the CPU
 - 3. Data entered into the computer, either by the keyboard or floppy diskette, is stored in RAM
 - 4. Will lose all stored data when electrical power is shut off
 - C. Read Only Memory (ROM)
 - 1. Made of multiple integrated circuits
 - 2. Used to store data that does not change
 - Example: Operating information
 - 3. Data entered into the computer by manufacturer
 - 4. Will retain data at all times
 - D. Controller cards
 - 1. Made of small circuit boards
 - 2. Inserted into slots in side of computer
 - 3. Serve numerous jobs such as interfacing printers and disk drives and providing different programming languages



E. Power transformer

- Changes current of 110-120 volts to a voltage that the computer can handle
- Computer uses small amounts of amperage and can be left on for long periods of time without damage

(NOTE: Print left on the monitor for long periods of time can damage the monitor.)

- V. Parts of the Apple IIe keyboard and their functions (Transparency 3)
 - A. Shift keys Found on the lower left and lower right side of the keyboard; allows the use of the upper symbols on keys with two symbols and the upper case letter on computers that have lower and upper case letters
 - B. Return key Enters response for interpretation
 - Ctrl (control) key Causes certain other keys to have and perform third functions by holding the control key down while pressing and releasing the other key
 - D. Reset Used only to correct problems which have caused machine to "hang up" or suspend operation
 - E. Rept (repeat) key Allows continuous repetition of a second key

(NOTE: Many computers have a repeat function built in by depressing and holding the key down.)

- F. Esc (escape) key Used in duo with other keys on screen editing functions
- G. Arrow keys Move the cursor in the direction of the arrows
- H. Letter keys Represent letters marked on each key plus a standard set of symbols
- I. Number keys Numbers Ø thru 9

(NOTE: On some keyboards the 0 is indicated by a slash [\emptyset]. The number \emptyset cannot be substituted by the letter O or the number i by the letter L.)

- VI. Apple introductory system commands and their functions
 - A. CATALOG Displays a list of all the programs that are available on a diskette on the screen



- B. RUN Causes loading and execution of the program currently in memory or the program named
- C. HELLO Name of the identification program on the disk
- VII. Parts of the Radio Shack keyboard and their functions (Transparency 4)
 - A. Left arrow (←) Backspaces and erases the last character typed
 - B. Right arrow (→) Tabs over to the next eight-column boundary
 - C. Shift, left arrow Starts over at the beginning of the line
 - D. Shift, right arrow Converts to 32 characters/line
 - E. Shift, @ Pauses program execution; press any key to continue
 - F. Clear key Cancels the current line, erases the display, converts to 64 characters/line, and positions the cursor to the upper left corner ("HOME")
 - G. Enter key Enters the line; BASIC will not interpret a line until ENTER is pressed
 - H. Break key Interrupts the current program or operation and prepares the computer for another keyboard command; used to cancel a cassette or line printer operation, or to break out of a BASIC program
 - I. Shift, down arrow,* Activates the printer screen function, copies the contents of the screen to the printer; press BREAK to terminate this function and return to the immediate mode
 - Letter keys Represents letters marked on each key plus a standard set of symbols
 - K. Number keys Numbers Ø thru 9

(NOTE: The number Ø cannot be substituted by the letter O or the number 1 by the letter L.)

- VIII. Radio Shack introductory system commands and their functions
 - A. DIR (directory) Lists files available on a diskette
 - B. RUN Causes loading and execution of the program currently in memory or the program named
 - C. TRSDOS Prepares computer to accept program, to call up information needed, or to type in new program for use



- IX. Care and maintenance of the microcomputer
 - A. Provide a safe, adequate storage space with a temperature range from 50°F to 110°F
 - B. Protect from direct sunlight, moisture, or dust
 - C. Use a static mat to control static electricity

(NOTE: Static electricity will stop program execution.)

- D. Never pull diskette out of disk drive when red light is on
- E. Provide protection from electrical surge

(NOTE: A voltage regulator may be used to protect the microcomputer in case of electrical surge.)

- F. Consult owner's manual for proper care and maintenance procedures pertaining to a specific model
- X. Care and maintenance of floppy diskettes (Transparencies 5 and 6)
 - A. Never bend or fold diskette
 - B. Keep away trom magnetic fields such as transformers, magnets, television sets, and radios

(NOTE: Magnetic fields will erase or alter diskettes.)

- C. Do not place diskette on top of monitor or disk drive(s)
- D. Never expose to x-ray equipment
- E. Store between 50°F to 110°F
- F. Store in protective jackets in a vertical position
- G. Never touch the surface of the diskette

(NOTE: Skin oils will damage the disk.)

- H. Always insert the diskette carefully into the disk drive
- I. Use only a felt tip pen to write on label of diskette jacket
- J. Make "back up" copies of all program software and store originals in a safe place



- XI. Factors to consider before duplicating copyrighted software programs
 - A. Many commercial programs take years of research and development as well as large amounts of capital to produce
 - B. When commercial software is purchased, only the right to use the software is obtained
 - C. An individual is permitted to make additional copies only for backup or archival purposes
 - D. Giving coples of commercial software to friends is illegal and discourages the development of new software

XII. System compatibilities

- A. Microcomputer manufacturers have their own version of BASIC or other programming languages which will not work in other systems
- B. Most monitors and television sets will connect to any microcomputer; however, television sets may need an additional piece of equipment to complete the connection
- C. The printer must be compatible with the microcomputer

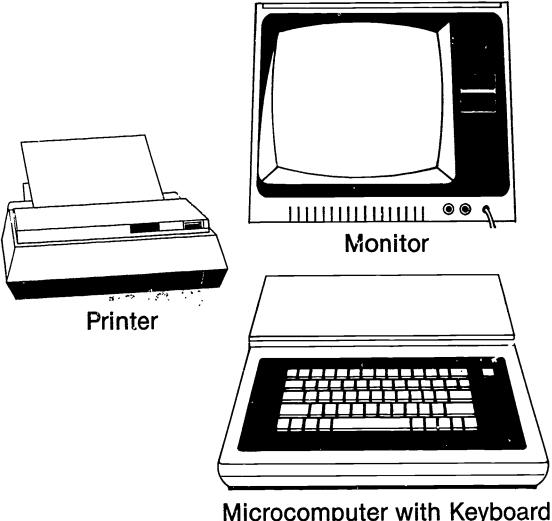
(NOTE: Before purchasing a printer, consult your dealer to make sure the printer will connect to the computer.)

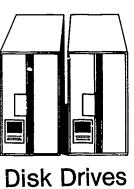
D. Blank diskettes are usable in most disk drives as long as they are the same size

(NOTE: The most common disk size is 5 1/4 inches in diameter.)



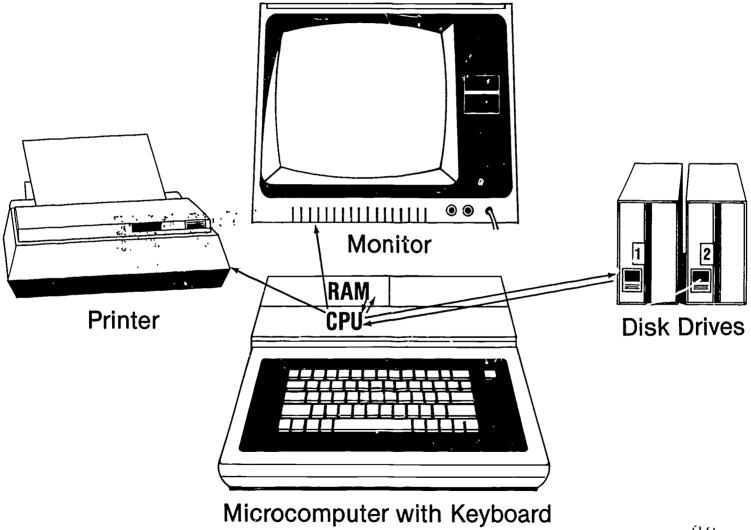
Major Components of the Microcomputer





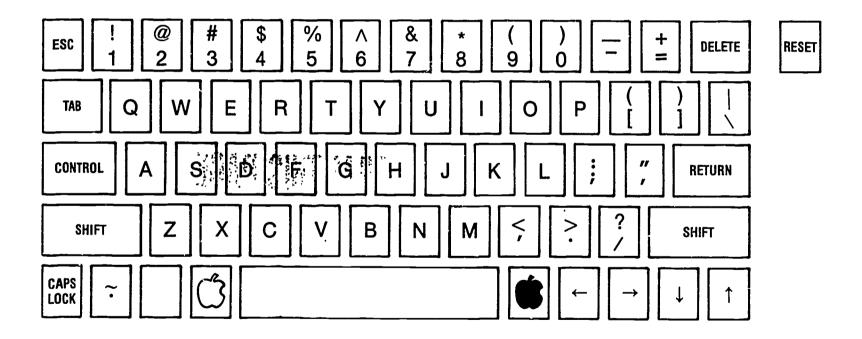
Microcomputer with Keyboard

Flow of Computer Information



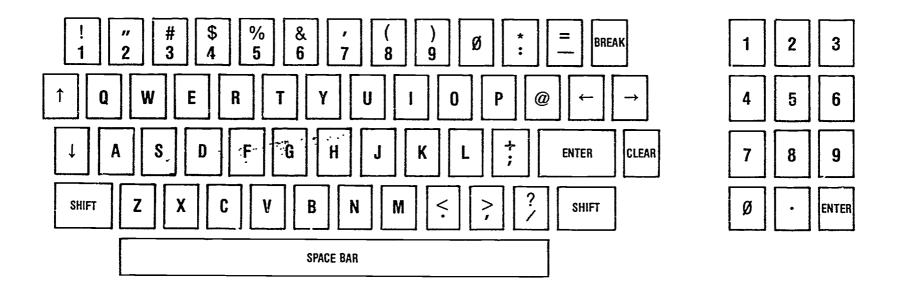


Apple Ile Keyboard



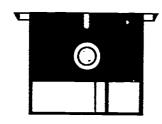


Radio Shack TRS-80 Model III Keyboard

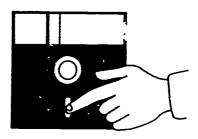




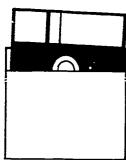
Handling a Floppy Diskette



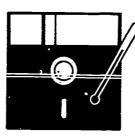
Insert carefully



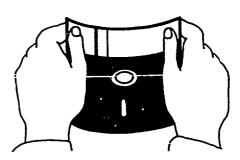
Never touch diskette



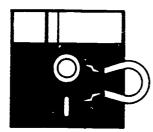
Protect in envelope



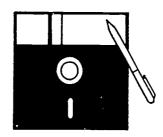
Maintain temperature of 50°F to 125°F



Do not bend or fold

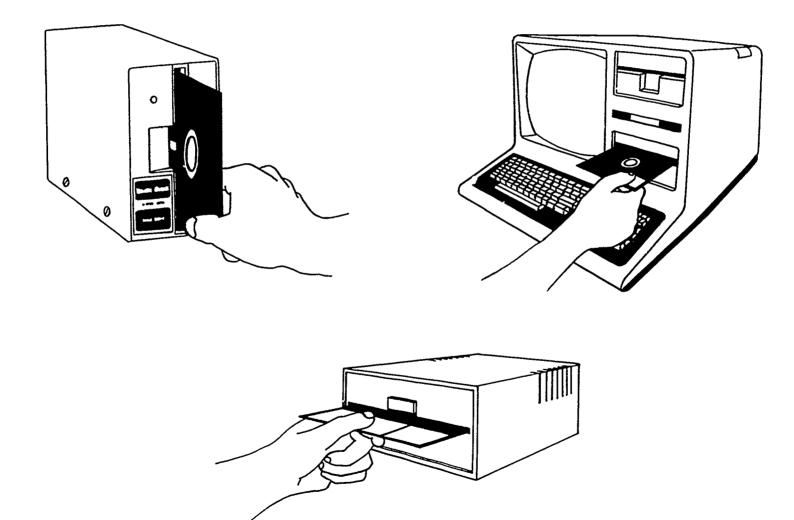


Never expose to magnetic field



Use only felt tip pen on jacket

Inserting a Floppy Diskette

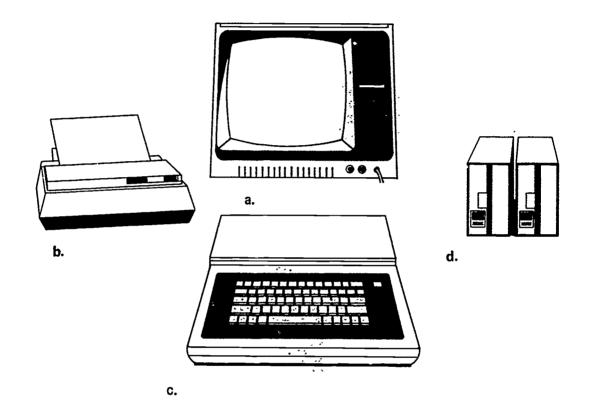




OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

ASSIGNMENT SHEET #1 — IDENTIFY MAJOR COMPONENTS OF THE MICROCOMPUTER

Directions: Identify major components of the microcomputer by placing the correct name in each blank.



a.	 C.	
b.	 d.	



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II



JOB SHEET #1 — LOAD AND RUN A PROGRAM USING INTRODUCTORY SYSTEM COMMANDS

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Insert the diskette in Disk Drive 1

(NOTE: Hold the diskette with the square notch to the left and the label facing up.)

- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [2] designating a program entitled "Commands" and press [RETURN]
- E. Read the description of the program and press [RETURN]
- F. Continue reading the description of the program and press [RETURN] at the end of each screen



JOB SHEET #1

G. From the list of categories of commands, type [1] and press [RETURN] (Figure 1)

(NOTE: This will begin the program which discusses the introductory system commands used in writing and using programs with a microcomputer. There are three introductory system commands.)

FIGURE 1

- 1. INTRODUCTORY COMMANDS
- 2. FUNCTIONAL COMMANDS
- 3. FUNDAMENTAL COMMANDS
- 4. LOOP COMMANDS
- 5. DATA COMMANDS
- 6. NONE

WHICH WOULD YOU LIKE TO REVIEW NOW? (ENTER 1, 2, 3, 4, 5, or 6)

- H. Follow the commands through the remainder of the program and BE SURE to press [RETURN] after completing the commands directed by the program
- I. After completing the program, you will be returned to a listing of the five categories of commands (Figure 1)
- J. If additional practice is needed, repeat Steps G through I
- K. Type [6] and press [RETURN] when you have completed the above steps
- L. After viewing the concluding "Good Luck" graphics, turn off the computer
- M. Open the disk drive door and remove the diskette
- N. Replace the diskette in its protective jacket and file for later use



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II



JOB SHEET #1 — LOAD AND RUN A PROGRAM USING INTRODUCTORY SYSTEM COMMANDS

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red ' ght to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



JOB SHEET #1

- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "COMMANDS"] and press [ENTER]
- K. After seeing the title, *Microcomputer Applications in Agriculture*, press [ENTER]
- L. Read information as screened and follow [ENTER] commands as directed
- M. Read screen which lists six types of commands (Figure 1)

FIGURE 1

- INTRODUCTORY COMMANDS
- 2. FUNCTIONAL COMMANDS
- FUNDAMENTAL COMMANDS
- 4. LOOP COMMANDS
- 5. DATA COMMANDS
- 6. NONE

WHICH WOULD YOU LIKE TO REVIEW NOW? (ENTER 1, 2, 3, 4, 5, or 6)

N. From the list of categories of commands, type [1] and [ENTER] (Figure 1)

(NOTE: This will begin the program which discusses the introductory system commands used in writing and using programs with a microcomputer. There are three introductory system commands.)

- O. Follow the commands through the remainder of the program and BE SURE to press [ENTER] after completing the commands directed by the program
- P. After completing the program, you will be returned to the original menu (Figure 1)
- Q. If additional practice is needed, repeat Steps K through P
- R. Press [6] and [ENTER] when you have completed the above steps

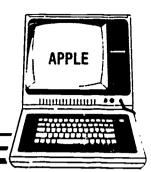


JOB SHEET #1

- S. After viewing the concluding "Good Luck" graphics, open the disk drive door and remove the diskette
- T. Replace the diskette in its protective jacket and file for later use
- U. Turn the computer off



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II



JOB SHEET #2 — LOAD AND RUN A PROGRAM USING FUNCTIONAL SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming any of the APPLE II compatible models of microcomputers.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through F in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed and then press the [RETURN] key to complete the command.)

B. From the list of categories of commands, type [2] and press [RETURN]

(NOTE: This will begin the Functional System Commands portion of the program. There are four functional commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to a listing of the five categories of commands
- E. If additional practice is needed, repeat the above steps
- F. Type [6] and press [RETURN] when you have completed the above steps



- G. After viewing the concluding "Good Luck" graphics, turn off the computer
- H. Open the disk drive door and remove the diskette
- I. Replace the diskette in its protective jacket and file for later use





JOB SHEET #2 — LOAD AND RUN A PROGRAM USING FUNCTIONAL SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming a Radio Shack, Model III or Model IV microcomputer.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or Model IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through M in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed, then press the [ENTER] key to complete the program.)

B. From the list of categories of commands, type [2] and [ENTER]

(NOTE:This will begin the Functional System Commands portion of the program. There are four functional commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to the original menu
- E. If additional practice is needed, repeat the above steps
- F. Press [6] and [ENTER] when you have completed the steps



- G. After viewing the concluding "Good Luck" graphics, open the disk drive door and remove the diskette
- H. Replace the diskette in its protective jacket and file for later use
- I. Turn the computer off





JOB SHEET #3 — LOAD AND RUN A PROGRAM USING FUNDAMENTAL SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming any of the APPLE II compatible models of microcomputers.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through F in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed and then press the [RETURN] key to complete the command.)

B. From the list of categories of commands, type [3] and press [RETURN]

(NOTE: This will begin the Fundamental System Commands portion of the program. There are six fundamental commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to a listing of the five categories of commands
- E. If additional practice is needed, repeat the above steps
- F. Type [6] and press [RETURN] when you have completed the above steps



- G. After viewing the concluding "Good Luck" graphics, turn off the computer
- H. Open the disk drive door and remove the diskette
- I. Replace the diskette in its protective jacket and file for later use





JOB SHEET #3 — LOAD AND RUN A PROGRAM USING FUNDAMENTAL SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming either a Radio Shack, Model III or Model IV microcomputer.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or Model IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through M in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed, then press the [ENTER] key to complete the program.)

B. From the list of categories of commands, type [3] and [ENTER]

(NOTE:This will begin the Fundamental System Commands portion of the program. There are six fundamental commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to the original menu
- E. If additional practice is needed, repeat the above steps
- F. Press [6] and [ENTER] when you have completed the steps



- G. After viewing the concluding "Good Luck" graphics, open the disk drive door and remove the diskette
- H. Replace the diskette in its protective jacket and file for later use
- I. Turn the computer off





JOB SHEET #4 — LOAD AND RUN A PROGRAM USING LOOP SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming any of the APPLE II compatible models of microcomputers.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through F in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed and then press the [RETURN] key to complete the command.)

B. From the list of categories of commands, type [4] and press [RETURN]

(NOTE: This will begin the **Loop System Commands** portion of the program. There are five loop commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the programs, you will be returned to a listing of the five categories of commands
- E. If additional practice is needed, repeat the above steps
- F. Type [6] and press [RETURN] when you have completed the above steps



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- G. After viewing the concluding "Good Luck" graphics, turn off the computer
- H. Open the disk drive door and remove the diskette
- I. Replace the diskette in its protective jacket and file for later use





JOB SHEET #4 -- LOAD AND RUN A PROGRAM USING LOOP SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming either a Radio Shack, Model III or Model IV microcomputer.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or Model IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through M in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed, then press the [ENTER] key to complete the program.)

B. From the list of categories of commands, type [4] and [ENTER]

(NOTE: This will begin the Loop System Commands portion of the program. There are five loop commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to the original menu
- E. If additional practice is needed, repeat the above steps
- F. Press [6] and [ENTER] when you have completed the steps



- G. After viewing the concluding "Good Luck" graphics, open the disk drive door and remove the diskette
- H. Replace the diskette in its protective jacket and file for later use
- I. Turn the computer off





JOB SHEET #5 — LOAD AND RUN A PROGRAM USING DATA SYSTEM COMMANDS

(NCTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming any of the APPLE II compatible models of microcomputers.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through F in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed and then press the [RETURN] key to complete the command.)

B. From the list of categories of commands, type [5] and press [RETURN]

(NOTE: This will begin the **Data System Commands** portion of the program. There are four data commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to a listing of the five categories of commands
- E. If additional practice is needed, repeat the above steps
- F. Type [6] and press [RETURN] when you have completed the above steps



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- G. After viewing the concluding "Good Luck" graphics, turn off the computer
- H. Open the disk drive door and remove the diskette
- I. Replace the diskette in its protective jacket and file for later use





JOB SHEET #5 — LOAD AND RUN A PROGRAM USING DATA SYSTEM COMMANDS

(NOTE: This job sheet and the accompanying program are designed for the more advanced student who is interested in mastering the basics related to programming either a Radio Shack, Model III or Model IV microcomputer.)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or Model IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Complete steps A through M in Job Sheet #1 — Load and Run a Program Using Introductory System Commands

(NOTE: Remember to type in all commands as directed, then press the [ENTER] key to complete the program.)

B. From the list of categories of commands, type [5] and [ENTER]

(NOTE:This will begin the **Data System Commands** portion of the program. There are four data commands.)

- C. Follow the commands through the remainder of the program
- D. After completing the program, you will be returned to the original menu
- 5. If additional practice is needed, repeat the above steps
- F. Press [6] and [ENTER] when you have completed the steps



- G. After viewing the concluding "Good Luck" graphics, open the disk drive door and remove the diskette
- H. Replace the diskette in its protective jacket and file for later use
- I. Turn the computer off







JOB SHEET #6 — LOAD AND RUN AN APPLICATION PROGRAM (AVERAGE DAILY GAIN)

- 1. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the Apple II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Insert the diskette in Disk Drive 1

(NOTE: Hold the diskette with the square notch to the left and the label facing up.)

- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [3] designating "Average Daily Gain" and press [RETURN]
- E. Read the description of the program and press [RETURN]
- F. Continue reading the description and press [RETURN]
- G. Enter the number of animals for which you wish to figure average daily gain and press [RETURN]

(NOTE: Limit the number of animals to five or less.)



- H. Enter first animal's identification or tag number and press [RETURN]
- I. Enter final weight and press [RETURN]
- J. Enter starting weight and press [RETURN]
- K. Enter number of days between starting weigh-in and the final weigh-in and press [RETURN]
- L. Read average daily gain for first animal presented on table and press [RETURN]
- M. Repeat steps H through L for the number of animals indicated in step G
- N. After information for all animals has been entered, view summary table
- O. Indicate if you need to figure average daily gain for any more animals
 - If yes, type [Y] and press [RETURN]
 (NOTE: Program will return to step G.)
 - 2. If no, type [N] and press [RETURN]

(NOTE: This will end the program. If you decide to run additional calculations at this point, type [RUN] to return to the beginning of the program.)

P. Using the method of running an application program outlined above, complete the following problems

PROBLEM #1: Determine the average daily gain for the following beef steers.

ID	FINAL	STARTING	DAYS ON	ADG
NUMBER	WEIGHT	WEIGHT	FEED	
#12	830 LBS.	:40 LBS.	177	
#32	741 LBS.	390 LBS.	185	
#44	810 LBS.	413 LBS.	176	

PROBLEM #2: Determine the average daily gain for the following market pigs.

ID	FINAL	STARTING	DAYS ON	ADĢ
NUMBER	WEIGHT	WEIGHT	FEED	
#05	234 LBS.	45 LBS.	76	
#23	225 LBS.	40 LBS.	80	
#56	240 LBS.	54 LBS.	84	



PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the average daily gain on other livestock. Use accurate information from actual farm records for your inputs if possible

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #6 — LOAD AND RUN AN APPLICATION PROGRAM (AVERAGE DAILY GAIN)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or Model IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

- II. Procedure
 - A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESE⁷] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [3] designating "Average Daily Gain" and press [ENTER]
- L. Read the description of the program and press [ENTER]
- M. Continue reading the description and press [ENTER]
- N. Enter the number of animals for which you wish to figure average daily gain and press [ENTER]

(NOTE: Limit the number of animals to five or less.)

- O. Enter first animal's identification or tag number and press [ENTER]
- P. Enter final weight and press [ENTER]
- C). Enter starting weight and press [ENTER]
- R. Enter number of days between starting weigh-in and the final weigh-in and press [ENTER]
- S. Read average daily gain for first animal presented on table and press [ENTER]
- T. Repeat steps O through S for the number of animals indicated in step N
- U. After information for all animals has been entered, view summary table
- V. Indicate if you need to figure average daily gain for any more animals
 - 1. If yes, type [Y] and press [ENTER]

(NOTE: Program will return to step N.)

2. If no, type [N] and press [ENTER]

(NOTE: This will end the program. If you decide to run additional calculations at this point, repeat steps K through U.)



W. Using the method of running an application program outlined above, complete the following problems

PROBLEM #1: Determine the average daily gain for the following beef steers.

ID	FINAL	STARTING	DAYS ON	ADG
Number	WEIGHT	WEIGHT	FEED	
#12	830 LBS.	440 LBS.	177	
#32	741 LBS.	390 LBS.	185	
#44	810 LBS.	413 LBS.	176	
π 	O TO LDG.	410 LDO.	170	

PROBLEM #2: Determine the average daily gain for the following market pigs.

ID	FINAL	STARTING	DAYS ON	ADG
NUMBER	WEIGHT	WEIGHT	FEED	
#05	234 LBS.	45 LBS.	76	
#23	225 LBS.	40 LBS.	80	
#56	240 LBS.	54 LBS.	84	

PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the average daily gain on other livestock. Use accurate information from actual farm records for your inputs if possible

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #7 — LOAD AND RUN AN APPLICATION PROGRAM (VEHICLE COST)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the Apple II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Insert the diskette in Disk Drive 1

(NOTE: Hold the diskette with the square notch to the left and the label facing up.)

- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [4] designating "Vehicle Cost Analysis" and press [RETURN]
- E. Read the description of the program and press [RETURN]
- F. Continue reading the description and press [RETURN]
- G. After viewing input table, type [Y] if you would like to change any input (NOTE: Do not press [RETURN].)



- H. Enter number of the item you wish to change and press [RETURN] l. Enter the new value and press [RETURN] J. Repeat steps G through I to change any needed information K. When all inputs have been entered, type [N] for no further input (NOTE: Do not press [RETURN] at this time.) L. View output table If you would like to work with this program more, type [Y] M. N. Select the number of your choice from the alternatives presented O. Use any appropriate alternatives to further analyze vehicle cost P When the final output table is displayed, type [N] to exit out of the program
- Q. Complete the following problems using the procedures outlined above (NOTE: If you have difficulty with the program, start the program again. This will help you to understand use of the application.)

(NOTE: If you decide to run additional calculations at this point, type [RUN]

PROBLEM #1: Determine the annual cost of owning a new vehicle and the cost of operation per mile under the following conditions.

- The original cost of the car is \$7500.00. The resale price will be \$3000.00.

to return to beginning of program.)

- 3. The annual use will be 15,000 miles.
- You plan to keep the car 5 years.
- 4. 5.
- Fuel use is about 25 miles per gallon. The cost of fuel is currently \$1.25/gallon. Interest on the value of the car is 13%. 6. 7.
- 8. License and taxes cost \$75.00/year.
- 9. Insurance is costing you \$400.00/year.
- Tire cost is \$400.00. 10.
- Tire life is 30,000 miles. 11.
- 12. Maintenance will average about \$125.00/year.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

Α.	What is the annual cost of owning the car?	<u>-</u>
В.	What is the fuel cost per mile?	
C.	What is the depreciation cost per mile?	
D.	What is the total cost per mile?	



PROBLEM #2: Using the same information from problem one, what is the annual cost of operating a vehicle and the total cost per mile under the following conditions?

(NOTE: You will need to go back to the input table and enter new information.)

A.	The cost of insurance goes from \$400.00 to \$250.00 per year because of a good driver discount.
	Annual cost = Cost per mile =
B.	You bought a used car for \$4000, plan to keep it for 3 years and sell it for \$2300 at the end of that time.
	Annual cost =
C.	You bought a 4-wheel drive pickup for \$13,000, plan to keep it for 4 years and sell it for \$5000. Annual miles will be 6,000, gasoline will cost \$1.25 per gallon; mileage is 12 MPG, tire cost is \$800 and tire life is 20,000 miles; maintenance is \$300.
	Annual cost =

PROBLEM #3: Using information from your own vehicle, family vehicle, or from an example given to you by your instructor, calculate the annual cost of owning the vehicle and the cost of operation per mile. You may wish to use the farm truck as an example.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #7 — LOAD AND RUN AN APPLICATION PROGRAM (VEHICLE COST)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

- II. Procedure
 - A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [4] designating "Vehicle Cost Analysis" and press [ENTER]
- L. Read the description of the program and press [ENTER]
- M. Continue reading the description and press [ENTER]
- N. After viewing input table, type [Y] if you would like to change any input and press [ENTER]
- O. Enter number of the item you wish to change and press [ENTER]
- P. Enter the new value and press [ENTER]
- Q. Repeat steps N through P to change any needed information
- R. When all inputs have been entered, type [N] for no further input and press [ENTER]
- S. View output table
- T. If you would like to work with this program more, type [Y]
- U. Select the number of your choice from the alternatives presented
- V. Use any appropriate alternatives to further analyze vehicle cost
- W. When the final output table is displayed, type [N] to exit out of the program(NOTE: If you decide to run additional calculations at this point, repeat steps K through W.)
- Complete the following problems using the procedures outlined above
 (NOTE: If you have difficulty with the program, start the program again. This will help you to understand use of the application.)



PROBLEM #1: Determine the annual cost of owning a new vehicle and the cost of operation per mile under the following conditions.

- 1. The original cost of the car is \$7500.00.
- 2. The resale price will be \$3000.00.
- 3. The annual use will be 15,000 miles.
- 4. You plan to keep the car 5 years.
- 5. Fuel use is about 25 miles per gallon.
- 6. The cost of fuel is currently \$1.25/gailon.
- 7. Interest on the value of the car is 13%.
- 8. License and taxes cost \$75.00/year.
- 9. Insurance is costing you \$400.00/year.
- 10. Tire cost is \$400.00.
- 11. Tire life is 30,000 miles.
- 12. Maintenance will average about \$125.00/year.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

A.	What is the annual cost of owning the car?	
B.	What is the fuel cost per mile?	
C.	What is the depreciation cost per mile?	
D.	What is the total cost per mile?	
	BLEM #2: Using the same information fro of operating a vehicle and the total cost ?	
(NOT	E: You will need to go back to the input to	table and enter new information.)
A.	The cost of insurance goes from \$400.0 good driver discount.	0 to \$250.00 per year because of a
	Annual cost = Cost per mile =	
B.	You bought a used car for \$4000, plan t \$2300 at the end of that time.	o keep it for 3 years and sell it for
	Annual cost = Cost per mile =	



C. You bought a 4-wheel drive pickup for \$13,000, plan to keep it for 4 years and sell it for \$5000. Annual miles will be 6,000, gasoline will cost \$1.25 per gallon; mileage is 12 MPG, tire cost is \$800 and tire life is 20,000 miles; maintenance is \$300.

Annual cost =	
Cost per mile =	

PROBLEM #3: Using information from your own vehicle, family vehicle, or from an example given to you by your instructor, calculate the annual cost of owning the vehicle and the cost of operation per mile. You may wish to use the farm truck as an example.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #8 — LOAD AND RUN AN APPLICATION PROGRAM (CHECKBOOK BALANCER)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the Apple II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Insert the diskette in Disk Drive 1

(NOTE: Hold the diskette with the square notch to the left and the label facing up.)

- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [5] designating the "Checkbook Balancer" program and press [RETURN]
- E. When asked, type your name and press [RETURN]
- F. Type current year and press [RETURN]
- G. Press [C] to continue when your name and the year are correct; if incorrect, press [R] to reenter



H. Press [C] to create a file

(NOTE: Once you have created and saved a file, you can retrieve it at this point by pressing [L] instead of [C].)

I. Enter your starting balance and press [Return]

(NOTE: Use the checkbook information provided in this job sheet to complete the program.)

- J. To enter a deposit, use the following steps:
 - 1. Press [D] to enter a deposit; this will produce a screen that looks like the following:

ENTRY NUMBER 1 BALANCE \$ 900.00

DEPOSIT

1. DATE.....

2. RECEIVED FROM

3. AMOUNT

4. FOR

5. ENTERPRISE

PRESS [ESC] TO ABORT ENTRY

(NOTE: If you made a mistake when you selected [D]EPOSIT, you can abort this entry by pressing the ESCcape key at this time.)

2. Enter the date and press [RETURN]

(NOTE: The date must be a six digit entry separated by slashes. For example, April 7, 1983 must be entered as 04/07/83.)

- 3. Enter the name of the individual or business that you received the money from and press [RETURN]
- 4. Enter the amount and press [RETURN]
- 5. Enter what the money was received for and press [RETURN]
- 6. Enter the enterprise that this deposit is associated with

(NOTE: This line may be used to code your deposit in any fashion you desire. Some examples of entries might be SWINE, WAGES, PERSONAL, or MISC. The entry may also be abbreviated to a code form such as SW for SWINE.)



7. At this point the bottom of your screen should look like the following:

PLEASE TYPE:
LINE NUMBER TO CHANGE
[C] TO CONTINUE
[ESC] TO ABORT ENTRY

Again, you have the option to abort this entry if you desire; if you made a mistake on a line, you can change that line by pressing the number of that line and ;making the change; if everything is correct press [C] to continue

- K. Enter a check by pressing [C] for check and following the same procedure as for entering a deposit
- L. Press [Q] to quit entries

(NOTE: You cannot make more than 50 entries at one time with this program. However, you can save the file, end the program, reload the file, and add up to 50 additional entries each time this is done.)

M. After pressing [Q] you will see a screen which looks like this:

SELECT ONE:

[R]EVIEW AN ENTRY

[L]IST (SCROLLS ENTRIES ON MONITOR)

[C]ONTINUE ENTRIES

[I]NSERT AN ENTRY

[D]ELETE AN ENTRY

[S]AVE THIS FILE

[E]ND

- N. To review an entry, use the following steps:
 - 1. Press [R] to review a single entry
 - 2. Enter the number of the entry to be reviewed

(NOTE: The entry may be changed at this time.)



- O. Press [L] to list entries on the monitor
 - 1. Press [E] to view the entire list

(NOTE: Use Control/S to start listings. By pressing Control/S again you can stop the listing for viewing. Remember, both keys must be depressed at same time.)

2. Press [S] to sort and list

(NOTE: You can sort entries by the:

[M]ONTH [E]NTERPRISE or code [P]ERSON OR BUSINESS

by simply pressing [M], [E], or [P].)

- P. Press [C] to continue entering checks and deposits
- Q. Press [I] to insert an entry

(NOTE: You might want to list the entries first to determine where you want to insert the entry.)

- R. Press [D] to delete an entry
- S. Press [S] to save the data from this file; this will permit you to retrieve the data from the disk at a later time
- T. Press [E] to end the program and return to the disk menu

(NOTE: If you forgot to save your file, you will be given a second chance to do so after pressing [E] to end.)

U. Complete the following problem using the procedures outlined above

(NOTE: If you have difficulty with the program, start the program again. This will nelp you understand the use of the application.)



PROBLEM #1: Determine the checkbook balance using the following information.

- 1. The beginning balance is \$900.00.
- 2. The following checks were written on the account:

(NOTE: All transactions (checks or deposits) should be entered in the order in which they were completed.)

a.

FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 77702 PH. 555-4433	0001 April 11 19 83
Day to the Yarmer's Coop Two hundred thirty for	elesan s 235. 700
The First National Bank of Yourte Yourten, yoursele 77702 memo Pig Startus - Surine	
	Not Negotiable

b.

FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 77702 PH. 555-4433	0002 April 15 19 83
English Cener Dif Con Sixteen and Mesos -	mpany s/6% Sollars
The First National Bank of Yourtown Yourtown, yourstate 77702 nemo gas for las-personal	n Hed Harmer Not Negotiable



c.

FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 77702	0003
PH. 555-4433	1 <u>3 v 13</u>
Gay to the Hambles Hardware Fourteen and 87/100	s 14875
Fourteen and 87/100	Gollars
The First National Bank of Yourtown	
memo Wakering pans for hogo fred Fa	
21	
Not Negot	labie

d.

FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 7770 PH. 555-4433 Bay to the Contown High School Order of Launtown High School	
The First National Bank of Yourtown Yourtown, yourtate 77702 memo Zismol year make - present	Mot Negotiable

e.

FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 77702 PH. 555-4433 Lay to the Code of Johnson Nouge	
The First National Bank of Yourtown Yourtown, yourstate 77702 MEMORY WOMEN	n Hed farmer Not Negotiable

f.

FRED FARMER	0006
Rt. 2 YOURTOWN, YOURSTATE 77702	vil is do
PH. 555-4433	14pg 10 10 85
Pay to the Farmer's Coop	Assn. 5 125 800
One handred-twenty.	Sine and 8900 - gollars
The First National David of Vourton	,
The First National Bank of Yourtown	
memo Said on Wheat Seed Crop	Fred Farmer
memo grava for White steel con	
, ,	Not Negotiable

3. The following deposit was made on this account:

Two checks were deposited to bank on May 11, 1983. One was from Harvey Auction Market for the sale of feeder pigs and one was from a neighbor, Steve McDonald, for payment of farm labor.

	DEPOSIT TICKET		CASH CURRENCY		$\overline{\square}$	
İ	FRED FARMER		LIST CHECKS SINGLY		\vdash	
	Rt. 2 YOURTOWN, YOURSTATE 77702		Hanusy Auction	189	35	
	PH 555-4433		Steve MCDon and	<u> 250</u>	00	
l un			tratal exemperates and			
DATE-//	19.00		TOTAL	439	35	
7 sect	Farmer	٠	LESS CASH MECIEVED	20	00	
SIGN HERE FO	OR CASH RECIEVED (IF REQUIRED)		NET DEPOSIT	419	35	
The First	National Bank of Yourtow	n				
Y	Yourlown yourstate 77702					
	n• COB6 n•					

NOW THAT YOU HAVE ENTERED ALL CHECKS AND DEPOSITS, GIVE THE ACCOUNT BALANCE

PROBLEM #2: Using information from your own checkbook or from any example give by your instructor, determine the account balance.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #8 — LOAD AND RUN AN APPLICATION PROGRAM (CHECKBOOK BALANCER)

- 1. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85

F. Enter the time or, if you wish to bypass this step, press [ENTER]



- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [5] designating the "Checkbook Balancer" program and press [ENTER]
- L. When asked, type your name and press [ENTER]
- M. Type current year and press [ENTER]
- N. Press [C] to continue when your name and the year are correct; if incorrect, press [R] to reenter
- O. Press [C] to create a file

(NOTE: Once you have created and saved a file, you can retrieve it at this point by pressing [L] instead of [C].)

P. Enter your starting balance and press [ENTER]

(NOTE: Use the checkbook information provided in this job sheet to complete the program.)

- Q. To enter a deposit, use the following steps:
 - Press [D] to enter a deposit; this will produce a screen that looks like the following:

ENTRY NUMBER 1 BALANCE \$ 900.00

DEPOSIT

1. DATE.....

2. RECEIVED FROM

3. AMOUNT

4. FOR

5. ENTERPRISE

PRESS [Ø] TO ABORT ENTRY

(NOTE: If you made a mistake when you selected [D]EPOSIT, you can abort this entry by entering a \$\psi\$ to escape.)



2. Enter the date and press [ENTER]

(NOTE: The date must be a six digit entry separated by slashes. For example, April 7, 1983 must be entered as 04/07/83.)

- 3. Enter the name of the individual or business that you received the money from and press [ENTER]
- 4. Enter the amount and press [ENTER]
- 5. Enter what the money was received for and press [ENTER]
- 6. Enter the enterprise that this deposit is associated with

(NOTE: This line may be used to code your deposit in any fashion you desire. Some examples of entries might be SWINE, WAGES, PERSONAL, or MISC. The entry may also be abbreviated to a code form such as SW for SWINE.)

7. At this point the bottom of your screen should look like the following:

PLEASE TYPE:
LINE NUMBER TO CHANGE
[C] TO CONTINUE
[Ø] TO CONTINUE

Again, you have the option to abort this entry if you desire; if you made a mistake on a line, you can change that line by pressing the number of that line and ;making the change; if everything is correct press [C] to continue

- R. Enter a check by pressing [C] for check and following the same procedure as for entering a deposit
- S. Press [Q] to quit entries

(NOTE: You cannot make more than 50 entries at one time with this program. However, you can save the file, end the program, reload the file, and add up to 50 additional entries each time this is done.)



T. After pressing [Q] you will see a screen which looks like this:

SELECT ONE:

[R]EVIEW AN ENTRY

[L]IST (SCROLLS ENTRIES ON MONITOR)

[C]ONTINUE ENTRIES

[I]NSERT AN ENTRY

[D]ELETE AN ENTRY

[S]AVE THIS FILE

[E]ND

- U. To review an entry, use the following steps:
 - 1. Press [R] to review a single entry
 - 2. Enter the number of the entry to be reviewed

(NOTE: The entry may be changed at this time.)

- V. Press [L] to list entries on the monitor
 - 1. Press [E] to view the entire list

(NOTE: Use @ to start listings. By pressing @ and shift key you can stop the listing for viewing; remember, both keys must be depressed at same time.)

2. Press [S] to sort and list

(NOTE: You can sort entries by the:

[M]ONTH [E]NTERPRISE or code [P]ERSON OR BUSINESS

by simply pressing [M], [E], or [P].)

- W. Press [C] to continue entering checks and deposits
- X. Press [I] to insert an entry

(NOTE: You might want to list the entries first to determine where you want to insert the entry.)

- Y. Press [D] to delete an entry
- Z. Press [S] to save the data from this file; this will permit you to retrieve the data from the disk at a later time



ţ

JOB SHEET #8

AA. Press [E] to end the program and return to the disk menu

(NOTE: If you forgot to save your file, you will be given a second chance to do so after pressing [E] to end.)

BB. Complete the following problem using the procedures outlined above

(NOTE: If you have difficulty with the program, start the program again. This will help you understand the use of the application.)

PROBLEM #1: Determine the checkbook balance using the following information.

- 1. The beginning balance is \$900.00.
- 2. The following checks were written on the account:

(NOTE: All transactions (checks or deposits) should be entered in the order in which they were completed.)

a.

FRED FARMER RI. 2 YOURTOWN, YOURSTATE 77702 PH 555 4433	0001 April 11_19
Suy to the Yarmer's Coop at Two hundred thirty five	14n. s 135. 30 and 31/00 - Sullars
The First National Bank of Yourtown Yourtown yourstale 77702 manus Pig Startu-Swine	Fred Farmer
V	Not Negotiable

b.

FRED FARMER RL 2 YOURTOWN, YOURSTATE 77702 PH 555 4433	0002 April 15 (483
Sexteen and Meso -	npany s/6%
The First National Bank of Yourtown Yourtown Yourslave 77702 mmm gas for Can-personal	Fred Farmer Not Negotiable



c.

FRED FARMER	0003
YOURTOWN, YOURSTATE 77702 PH 555-4433	Marifal 10 83
Pay we the Hambles Wase	Jurare : 14875
Tousteen and 87/100_	- Dollar v
The First National Bank of Yourtown	
mum alakering pans for hogo	tred farmer
- Jransjan	Not Negotiable

d.

FRED FARMER	0004
Rt 2 YOURTOWN, YOURSTATE 77702 PH 555 4433	W/ 1 . 23
./	May a 19 02
Protect Sountown High Self	13750
Twenty-three and 13/00	- Dulhar
The First National Book 6 W	- Summ
The First National Bank of Yourtown	4
mm Flessof year hose - pusmal	Fred Tarmer
	Not Negotiable

e.

FRED FARMER	0005
YOURTOWN, YOURSTATE 77702 PH 555 4423	May 2 1983
Pay we the Johnson Asus	Store : 15 935
Fifteen and 1900 -	Dullars
The First National Bank of Yourtow	n
Yourdan sourstate mis	Fred Farmer
	Not Negotiable

f.

FRED FARMER	0006
YOURTOWN. YOURSTATE 77702 PH. 555-4433	Way 15 1183
	11/10 10 19 10 2
Pay withe Garmer's Coop	Assn. : 125 800
One hundred-twenty	Sine and 8700 - Sullars
0.1	,
The First National Bank of Yourtown	
memo Said on Wheat Seed Crop	Fred Farmer
, _j ,	Not Negotiable
	140t 14egottable

3. The following deposit was made on this account.

Two checks were deposited to bank on May 11, 1983. One was from Harvey Auction Market for the sale of feeder pigs and one was from a neighbor, Steve McDonald, for payment of farm labor.

DEPOSIT TICKET	CASH CHASENCY			
FRED FARMER	4157 CHICAS SAGAY		\vdash	
Rt. 2	Howaysetion	189	35	
PH 555-4433	Steve M Countd	250	00	
Pay 1/	1 TOTAL	439	35	
1 Farmer	LESS CASMINECEVED	20	00	
FOR CASH RECIEVED (IF REQUIRED)	NET DEPOSIT	419	35	
t National Bank of Yourtown Yourtown, yourstate 77702	,			
#*OB6#*				
	FRED FARMER Rt. 2 YOURTOWN, YOURSTATE 77702 PH 555-4433 19 83 FOR CASH RECIEVED (IF REQUIRED) St National Bank of Yourtown Yourtown, Yourstate 77702	FRED FARMER RI. 2 YOURTOWN, YOURSTATE 77702 PH 555-4433 19 33 11 TOTAL LISSCASA PROCESSOR TOTAL LISSCASA PROCESSOR TOTAL LISSCASA PROCESSOR NET DEPOSIT It National Bank of Yourtown Yourtown, yourstate 77702	FRED FARMER RI. 2 YOURTOWN, YOURSTATE 77702 PH 555-4433 19 83 1 TOTAL 437 FOR CASH RECIEVED OF REQUIRED IT NATIONAL BANK OF YOURTOWN YOUTOWN, YOURSTATE 77702	FRED FARMER RI. 2 YOURTOWN, YOURSTATE 77702 PH 555-4433 19 83 10 Tarmer FOR CASH RECIEVED OF REQUIRED IT NATIONAL 439 35 INSTITUTE OF THE PROPERTY OF TH

NOW THAT YOU HAVE ENTERED ALL CHECKS AND DEPOSITS, GIVE THE ACCOUNT BALANCE _____

PROBLEM #2: Using information from your own checkbook or from any example give by your instructor, determine the account balance.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #6

Problem #1

ID#	ADG	
#12 #32	2.2 1.9	
#44	2.26	

Problem #2

ID#	ADG
#05	2.49
#23	2.31
#56	2.21

JOB SHEET #7

Problem #1

a.	3132.50
b.	.209
C.	.137
d.	.072

Problem #2

a.	Annual cost = Cost per mile =	2982.50 .199
b.	Annual cost = Cost per mile =	2376.17 .158
c.	Annual cost = Cost per mile =	4660.00 .777

JOB SHEET #8

Problem #1 — Account balance is \$888.54

Problem #2 — Performance skills evaluated to the satisfaction of the instructor



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

t definitions.		
his page.)		
re in a lan- a language	1.	Word processing system
am	2.	Chips
computers, equipment	3.	Documentation
rom them fred to per- cific data	4.	Interface
	5.	BASIC
can be par- t at a time)	6.	Arithmetic/logic unit
	7.	Backup
e piece of	8.	Read Only Memory (ROM)
at include by the user	9.	Syntax

NAME ______

1.	Match the	terms on the right with their correct definitions.		
		swers to questions ai. appear on this page.)		
	a.	Rules governing sentence structure in a lan- guage or statement structure in a language such as that of a compiler program	1.	Word processing system
		-such as that of a complier program	2.	Chips
	b.	Storage areas used with microcomputers, minicomputers, and text-editing equipment	3.	Documentation
		that permit data to be read from them because they are permanently wired to per-	4.	Interface
		form one function or contain specific data	5.	BASIC
	c.	Controller for input/output which can be parallel (8 bits at a time) or serial (1 bit at a time)	6.	Arithmetic/logic unit
	ب.	To duplicate a file or a persente piece of	7.	Backup
	d.	To duplicate a file or a separate piece of media in case the original is lost	8.	Read Only Memor (ROM)
	e.	Illustrations and explanations that include both general information needed by the user of the program and the specific information needed by the computer operator or the computer programmer if the program later needs updating	9.	Syntax
	f.	The combination of specific procedures, methods, equipment, and people designed to accomplish the transition of a written, verbal, or recorded word distributed to its ultimate use		
	g.	Programming language developed at Dart- mouth College for use in academic comput- ing, but widely used on microcomputers		
	h.	Miniature integrated circuits which have replaced transistors		
	i.	Major component of the central processing unit which performs all arithmetic and logical operations under the direction of the control unit		



(NOTE: Ans	wers to questions jx. appear on this page.)	
j.	Main storage areas used with microcomputers, minicomputers, and text-editing equip-	10. K
	ment into which data can be written or read	 Programming languages
k.	Process of adding the DOS commands to the BASIC in Apple II	12. Bit
l.	Symbol denoting 1,024 units (bytes) of information	13. Modem
		14. Random Access Memory (RAM)
m.	Storage area of the computer which holds programs and data being processed	15. Auxiliary storage device
n.	Complete set of instructions that directs the computer and coordinates the operation of the various computer components	16. Boot the disk
•	Smallest unit of information that can be rec-	17. Byte
0.	ognized by a computer	18. Peripheral device
p.	Printed output from an information system	19. System commands
q.	Device that converts data into impulses and	20. Memory
	transmits them over telephone lines from the terminal to the computer and vice versa	21. Central processing unit (CPU)
r.	Small circuit board used to provide numerous functions depending on its purpose	22. Program
s.	Major component of a computer system,	23. Controller card
	responsible for processing all data handled by the system; consists of the control and arithmetic/logic unit	24. Hard copy
t.	Used in writing programs to direct processing steps carried out by a computer	
u.	The unit of measure of a computer's memory; normally holds one character (usually 8 bits)	
v.	Device connected to a computer to provide communication (input/output) or auxiliary functions	
w.	Supplementary means for storing data	
x.	Commands used in running the disk operating system (DOS)	



(NOTE: Ans	swers to questions yee. appear on this page.)	
y.	Character which indicates position on screen; is usually represented by a blinking square or underline	25. System commands26. Cursor
z.	List of choices or alternatives for user action; often a list of program options	27. Character
aa.	Single decimal value, letter of the alphabet, or space	28. HELLO
bb.	Program responsible for the housekeeping and communications between the disk stor-	29. Disk operating system
	age device and the computer	30. Emulation
cc.	Technique using software of microprogramming in which one computer is made to behave exactly like another	31. Menu
dd.	Name for the greeting program	
ee.	Computer output device that produces printed copy	
Identify ma	ijor components of the microcomputer.	
b.	a. c. c. d.	d.



2.

3.	Match the r	major microcomputer components on the right w	/ith	their functions.
	a.	Reads and/or writes data on floppy diskette	1.	Keyboard
	b.	Displays output	2.	Monitor
	c.	Outputs data onto paper	3.	Processor
	d.	Processes data which is fed into system	4.	Disk drive
	e.	Used to input data into the system	5.	Printer
4.	Match the p	processing system components on the right with	the	eir characteristics.
	a.	Memory is accessed by the CPU; data entered into the computer, either by the keyboard or floppy diskette, is stored in RAM;	1.	Central processing unit (CPU)
		will lose all stored data when electrical power is shut off	2.	Random Access Memory (RAM)
	b.	Performs all operations on the data; controls the functions of all other parts of the computer	3.	Read Only Memory (ROM)
		·	4.	Controller cards
	C.	Changes current of 110-120 volts to a voltage that the computer can handle; computer uses small amounts of amperage and can be left on for long periods of time without damage	5.	Power transformer
	d.	Inserted into slots in side of computer; serve numerous jobs such as interfacing printers and disk drives and providing different programming languages		
	e.	Used to store data that does not change; data entered into the computer by manufac- turer; will retain data at all times		



5.	Match parts	s of the Apple lie keyboard on the right with the	r fu	inctions.	
	a.	Represent letters marked on each key plus a standard set of symbols	1.	Reset	
	h	·	2.	Esc (escape) key	
	b.	Move the cursor in the direction of the arrows	3.	Letter keys	
	c.	Used in duo with other keys on screen editing functions	4.	Number keys	
	d.	•	5.	Shift keys	
	Causes certain other keys to have and per- form third functions by holding the control key down while pressing and releasing the		. Rept (repeat) ke		
		other key	7.	Arrow keys	
	е.	Allows continuous repetition of a second key	8.	Ctrl (control) key	
	f.	Enters response for interpretation	9.	Return key	
	g.	Numbers Ø thru 9			
	h.	Used only to correct problems which have caused machine to "hang up" or suspend operation			
	i.	Found on the lower left and lower right side of the keyboard; allows the use of the upper symbol on keys with two symbols and the upper case letter on computers that have lower and upper case letters			
6.	Match Appl	e introductory system commands on the right w	ith	their functions.	
	a.	Name of the identification program on the disk	1.	CATALOG	
	L		2.	RUN	
	b. Causes loading and execution of the program gram currently in memory or the program named		3.	HELLO	
	C.	Displays a list of all the programs available on a diskette on the screen			



7.	Match the p	arts of the Radio Shack keyboard on the right	with	their functions.
	a.	Tabs over to the next eight-column boundary	1.	Letter keys
	b.	Numbers Ø thru 9	2.	Break key
	c.	Enters the line; BASIC will not interpret a	3.	Number keys
		line until ENTER is pressed	4.	Clear key
	d.	Activates the printer screen function, copies the contents of the screen to the printer;	5.	Enter key
		press BREAK to terminate this function and return to the immediate mode	6.	Shift, @
	e.	Starts over at the beginning of the line	7.	Right arrow (→)
	f.	Represents letters marked on each key plus a standard set of symbols	8.	Shift, down arrow, *
	g.	Cancels the current line, erases the display, converts to 64 characters/line, and positions	9.	Left arrow (←)
		the cursor to the upper left corner ("HOME")	10.	Shift, right arrow
	h.	Pauses program execution; press any key to continue	11.	Shift, left arrow
	i.	Interrupts the current program or operation and prepares the computer for another keyboard command; used to cancel a cassette or line printer operation, or to break out of a BASIC program		
	j.	Backspaces and erases the last character typed		
	k.	Converts to 32 characters/line		
8.	Match Radio	o Shack introductory system commands on the	e righ	nt with their functions.
	a.	Causes loading and execution of the program currently in memory or the program	1.	TRSDOS
		named	2.	DIR
	b.	Lists files available on a diskette	3.	RUN
	c.	Prepares computer to accept program, to call up information needed, or to type in new program for use		



9.		e the words which best complet tenance of the microcomputer.	e the following statements concerning care and
	a.	Provide a safe, adequate stora 90°F, 50°F to 110°F)	ge space with a temperature range from (30°F to
	b.	Protect from direct sunlight, m	oisture, or (dust, air)
	c.	Use a (rubber glove, static mat) to control static electricity
	d.	(Never pull, Pull) diskette out o	f disk drive when red light is on
	e.	Consult (MAVCC manual, owne cedures pertaining to a specific	er's manual) for proper care and maintenance pro- c model
10.		plete the following list of statemettes.	ents concerning care and maintenance of floppy
	a.	Never bend or	diskette
	b.	Keep away from vision sets, and radios	such as transformers, magnets, tele-
	o.	Do not place diskette on top o	f or disk drive(s)
	d.	Never expose to	equipment
	e.	Store in protective jackets in a	position
	f.	Never touch the	of the diskette
	g.	Use only a	to write on label of diskette jacket
	h.	Make nals in a safe place	_ copies of all program software and store origi-
11.	Select softv	ct true statements concerning fa ware programs by placing an "X"	ctors to consider before duplicating copyrighted in the appropriate blanks.
		a. Many commercial progr well as large amounts o	ams take years of research and development as f capital to produce
		b. When commercial software is	vare is purchased, the right to use and distribute s obtained
	<u> </u>	c. An individual is permitte archival purposes	ed to make additional copies only for backup or



12.	Select true appropriate	statements concerning system compatibilities by placing an "X" in the blanks.
	a.	Microcomputer manufacturers have a standard version of BASIC or other programming languages which will work in other systems
	b.	Most monitors and television sets will connect to any microcomputer; however, television sets may need an additional piece of equipment to complete the connection
	c.	The printer must be compatible with the microcomputer
	d.	Blank diskettes are usable in most disk drives as long as they are the same size

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 13. Demonstrate the ability to:
 - a. Load and run a program using introductory system commands.
 - b. Load and run a program using functional system commands.
 - c. Load and run a program using fundamental system commands.
 - d. Load and run a program using loop system commands.
 - e. Load and run a program using data system commands.
 - f. Load and run an application program (average daily gain).
 - g. Load and run an application program (vehicle cost).
 - h. Load and run an application program (checkbook balancer).



OPERATING PROCEDURES FOR THE MICROCOMPUTER UNIT II

ANSWERS TO TEST

1.	a.	9	i.	6	q.	13	y.	26
	b.	'8	j.	14	r.	23	Z.	31
	C.	4	k.	16	s.	21	aa.	27
	d.	7	ī.	10	t.	11	bb.	29
	e.	3	m.	20	u.	17	CC.	30
	f.	1	n.	22	V.	18	dd.	28
	g.	5	0.	12	w.	15	ee.	25
	h	9	n	24	Y	19		

- 2. a. Monitor b. Printer c. Keyboard
 - d. Disk drive
- 3. a. 4 b. 2 c. 5 d. 3 e. 1
- 4. a. 2 b. 1 c. 5 d. 4

e.

e.

5. 3 f. 9 a. b. 7 4 g. 2 1 C. h. 5 d. 8 i.

3

6

- 6. a. 3 b. 2 c. 1
- 7. 7 4 a. g. 6 3 h. b. 2 C. 5 i. 9 10 d. 8 j. e. 11 ĸ f.

ANSWERS TO TEST

- 8. a. 3 b. 2
 - c. 1
- 9. a. 50°F to 110°F
 - b. Dust
 - c. Static mat
 - d. Never pull
 - e. Owner's manual
- 10. a. Fold
 - b. Magnetic fields
 - c. Monitor
 - d. X-ray equipment
 - e. Vertical
 - f. Surface
 - g. Felt tip pen
 - h. Backup
- 11. a, c
- 12. b, c, d
- 13. Performance skills evaluated to the satisfaction of the instructor

EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM



UNIT OBJECTIVE

After completion of this unit, the student should be able to determine specific needs for an agricultural operation and evaluate and select the microcomputer system. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Define terms related to evaluating and selecting the microcomputer system.
- 2. Match major types of software packages with their functions.
- 3. Select factors to consider when evaluating and selecting software.
- 4. Complete a list of statements concerning factors to consider when evaluating and selecting hardware.
- 5. Distinguish between types of printers.
- 6. List factors to consider when evaluating and selecting a printer.
- 7. Select true statements concerning other factors to consider when selecting a microcomputer system.
- 8. Determine specific needs for an agricultural operation.
- 9. Evaluate software for the microcomputer system.
- 10. Evaluate hardware for the microcomputer system.



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information and assignment sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Discuss the importance of determining specific needs before selecting a microcomputer system. Invite a person who uses a microcomputer for agricultural applications to class to explain how specific needs are determined.
- VI. Have students collect information on the various microcomputer software packages, models, and peripheral devices to use in completing Assignment Sheets #2 and #3, and in classroom discussions.
- VII. Obtain samples of hard copy from the various types of printers, compare their quality, and discuss their uses.
- VIII. Have students give a short presentation based on their software evaluations completed in Assignment Sheet #2 and have the class select those programs they feel are the best buys. Discuss their choices.
- IX. Have students compare their hardware evaluations completed in Assignment Sheet #3 and select those models they feel are the best buys. Discuss their choices.
- X. Give test.

and the state of the

XI. Reteach if necessary.

INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Assignment sheets
 - Assignment Sheet #1 Determine Specific Needs for an Agricultural Operation
 - 2. Assignment Sheet #2 Evaluate Software for the Microcomputer System



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INSTRUCTIONAL MATERIALS

- 3. Assignment Sheet #3 Evaluate Hardware for the Microcomputer System
- D. Test
- E. Answers to test

II. References:

- A. Poole, Lon, Martin McNiff, and Steven Cook. *Apple II User's Guide*. Berkeley, CA: OSBORN/McGraw-Hill Book Co., 1981.
- B. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.

III. Additional macrials:

- A. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.
- B. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
- C. Beasley, Jack O. *Microcomputers on the Farm*. Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

INFORMATION SHEET

- I. Terms and definitions
 - A. Graphics A picture, map, or graph used for illustration; displayed by a computer as on a monitor or printer
 - B. Tutorial Written instruction providing practical information about a specific subject

(NOTE: The demonstration (demo) is another version of instructional information available to computer users.)

- II. Major types of software packages and their functions
 - A. Electronic spread sheet

Examples: VisiCalc, NovaCalc

- 1. Stores and calculates financial records
- 2. Stores and calculates production records
- 3. Performs accounting functions
- 4. Performs operator's own programs
- B. Word processing

Examples: Scripsit, WordStar, Easy Writer

- 1. Records text
- 2. Formats text as desired by operator
- 3. Stores text for later use
- 4. Corrects spelling errors
- C. Address and file programs

Examples: VisiFile, ProFile

- 1. Stores information in files
- 2. Sorts and alphabetizes
- 3. Prints mailing addresses
- 4. Prints file information



INFORMATION SHEET

D. Farm accounting

Examples: General ledger, computing interest

- 1. Stores and calculates financial records
- 2. Stores and calculates production records
- 3. Performs accounting functions
- E. Decision analysis

Examples: Break-even feeder analysis, loan analysis, crop comparison

- 1. Inputs and analyzes pertinent information'
- 2. Compares results for given situations
- 3. Provides ability to evaluate alternatives
- III. Factors to consider when evaluating and selecting software (Assignment Sheet #2)
 - A. Program has capabilities to perform desired functions

Example: Provides output relevant to agricultural needs

B. Documentation is supplied with software

(NOTE: This should include step-by-step instructions, a tutorial, a list of programs in package, a list of program commands, and sample data.)

- C. Commands are written so they are easily understood and require only single letter entry (where applicable)
- D. Uniform terms are used throughout program
- E. Program is menu driven
- F. Program makes use of microcomputer's total capabilities

Examples: Uses clear graphics, makes use of color

- G. Program can output data on printer
- H. Program provides reliable results when data is inputted
- I. Program identifies the error if improper data is inputted
- J. Program is free from errors
- K. Price should be competitive with similar programs



INFORMATION SHEET

- IV. Factors to consider when evaluating and selecting hardware (Assignment Sheet #3)
 - A. Software must be compatible with the hardware
 - B. Hardware used in training should be considered
 - C. Hardware should have the capabilities to perform desired functions
 - Examples: More RAM or additional languages can be added, has sound and graphics capabilities
 - D. Compatibility with other computer systems is desirable
 - E. Hardware should generally have at least 48K RAM to allow for future needs (NOTE: Some software packages require up to 128K RAM.)
 - F. Hardware that can utilize additional disk drives may be beneficial
 - G. An interface is needed to connect peripheral devices
 - H. Printer must be compatible with the computer
 - I. Price should be competitive with similar models
- V. Types of printers and their characteristics
 - A. Dot-matrix
 - 1. Uses a matrix of pins to form characters on the printed page
 - 2. Print speed from 60 to over 200 characters per second
 - 3. Good graphics capabilities
 - 4. Lower letter quality
 - 5. Priced from \$400 to \$1200
 - B. Daisy wheel
 - 1. Creates characters by the use of a print wheel
 - 2. Print speed from 12 to 80 characters per second
 - 3. Poor graphics capabilities
 - 4. Excellent letter quality
 - 5. Priced from \$900 to over \$10,000



INFORMATION SHEET

VI. Factors to consider when evaluating and selecting a printer

(NOTE: A demonstration is the best test of printer capabilities.)

- A. Quality of print
- B. Speed of printer
- C. Type of paper feed mechanism
- D. Width of paper allowed

(NOTE: Common paper widths are 8 1/2" and 14 7/8".)

- E. Ability to interface printer with microcomputer
- F. Noise level and size and weight of printer
- G. Accessibility of switches to change operating modes

Example: Changing operation mode from letters to checks or checks to mailing labels

H. Maintenance needed and cost of repair

Example: Changing ribbon

- I. Quality of user's manual
- J. Price as compared to other models with similar capabilities
- VII. Other factors to consider when selecting a microcomputer system
 - A. Purchase the system from a reputable dealer who will provide programming help and hardware service

(NOTE: It is beneficial to purchase a system from a dealer who offers a training program as part of the purchase agreement.)

- B. Choose a model that has a variety of software programs
- C. Consider a hardware manufacturer who has a history of providing equipment necessary to bring older models up-to-date with the capabilities of newer models
- D. Choose a model that offers a service contract which covers periodic maintenance and major repairs
- E. Perform a cost/benefit analysis to determine if the machine will return the investment



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC NEEDS FOR AN AGRICULTURAL OPERATION

Directions: The microcomputer is a management tool that can be programmed to meet specific agricultural needs. The first step when getting ready to purchase a farm computer is to determine these needs. Select an agricultural operation such as a dairy, feedlot, farm coop, or feed store, then answer the following questions.

1.	What are the most imp	ortant decisions	that need to be	made in the operatio	n?

2. What information is needed to make these decisions?

3. What other decisions can be made using a microcomputer in the operation?



ASSIGNMENT SHEET #1

4. Can a microcomputer collect and analyze the information needed?

5. Will the use of a microcomputer save time and money by helping to make sound management decisions?

6. Based on the needs listed above, can a microcomputer provide enough benefits to the agricultural operation to justify its cost?



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

ASSIGNMENT SHEET #2 — EVALUATE SOFTWARE FOR THE MICROCOMPUTER SYSTEM

PART A

Directions: Based on the needs established in Assignment Sheet #1, visit a reputable micro-computer dealer who sells ag-related software or use information collected by class to complete the following software checklist. Give the brand name, type of program, and price of the software being evaluated. Place an "X" in the appropriate column at the right of each statement.

Bran	d Name	Type of Program			
*Not	applicable	Price		_	
Gene	eral:		Yes	No	*N/A
1. 2. 3. 4. 5.	The program provides the desired outport Sold by a local dealer that provides good Software will operate on present hardward Price is comparable to similar program Program is free from errors	od serviceares			
Input	:		Yes	No	*N/A
1. 2. 3. 4. 5.	Single key input where applicable Cursor or other indicator shows where Input can be corrected if necessary bef Error diagnostics are given when impro The user is in control of the program at Input can be edited before second run	input is to go fore program continues . per data is inputted all times			
Outp	ut:		Yes	No	*N/A
1. 2.	The output is in an easy to read and un Produces output on a printer if desired	derstand format			
Instru	uctions:		Yes	No	*N/A
1. 2. 3. 4. 5. 6. 7.	Documentation is provided in the softw. The program is menu driven User can skip instructions and return to Text is clear and easy to read Commands are written in simple-to-und Uniform terms are used throughout pro Sound and/or music is used effectively	o them when needed erstand termsgram			



ASSIGNMENT SHEET #2

	•							
Software Documentation:				*N/A				
1. 2. 3. 4. 5.	Provides easy to read "step by step" instructions							
PART	В							
Direc	tions: Answer the following questions based on the completed ch	necklis	st.					
1.	How many questions received a "Yes" answer?							
2.	How many questions received a "No" answer?							
3.	Would you consider the amount of "Yes" or "No" answers si whether to purchase the software?	gnific	ant in	deciding				
	Why?							
	· · _ · _ · _ · _ · _ · _ · _ · _ ·							
4.	Would you purchase the software you have just evaluated?							
	Why?							
	i .							



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

ASSIGNMENT SHEET #3 — EVALUATE HARDWARE FOR THE MICROCOMPUTER SYSTEM

PART A

Directions: Based on the needs established in Assignment Sheet #1, visit a reputable micro-computer dealer or use information collected by the class to evaluate hardware for use in an ag-related area. Give the brand name, model, and price of the hardware being evaluated. List any additional hardware that may be needed such as a telephone modern, and the price of each item. Place an "X" in the appropriate column at the right of each statement.

1. Sold by a reputable dealer that provides good service. 2. Is a name brand computer that has good software available as ufficient memory (at least 48-64K RAM). 4. Additional RAM can be added if needed	Brand Name Model				Price		
Computer/Keyboard/Disk Drive: 1. Sold by a reputable dealer that provides good service. 2. Is a name brand computer that has good software available 3. Has sufficient memory (at least 48-64K RAM). 4. Additional RAM can be added if needed 5. Additional languages can be added if needed 6. Uses disk drive 7. Has communications capabilities 8. Additional disk drives can be added/if needed 9. Has adequate graphics capabilities 10. Keyboard keys are clearly marked and easy to operate 11. Price is comparable to similar brands Monitor: Price Yes No *N/ 1. The picture is sharp and clear. 2. Has 40-80 characters per column capability Printer: Brand Name Type Price Yes No *N/ 1. Has the desired speed of print (Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type	Additi	Additional Hardware Price(s)					
2. Is a name brand computer that has good software available 3. Has sufficient memory (at least 48-64K RAM) 4. Additional RAM can be added if needed 5. Additional languages can be added if needed 6. Uses disk drive 7. Has communications capabilities 8. Additional disk drives can be added if needed 9. Has adequate graphics capabilities 10. Keyboard keys are clearly marked and easy to operate 11. Price is comparable to similar brands Monitor: Price Yes No *N/ 1. The picture is sharp and clear. 2. Has 40-80 characters per column capability Printer: Brand Name Type Price Yes No *N/ 1. Has the desired speed of print (Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities. (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type				Yes	No	*N/A	
1. The picture is sharp and clear. 2. Has 40-80 characters per column capability Printer: Brand Name Type Price Yes No *N/ 1. Has the desired speed of print (Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type	2. 3. 4. 5. 6. 7. 8. 9.	Is a name brand computer that has good Has sufficient memory (at least 48-64K R Additional RAM can be added if needed Additional languages can be added if new Uses disk drive		-			
2. Has 40-80 characters per column capability Printer: Brand Name Type Price Yes No *N/ 1. Has the desired speed of print (Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type	Monitor: Price		Yes	No	*N/A		
Brand Name Type Price Yes No *N/ 1. Has the desired speed of print		The picture is sharp and clear Has 40-80 characters per column capabil					
Price Yes No *N/. 1. Has the desired speed of print (Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type	Printe	er:					
1. Has the desired speed of print	Brand Name Type						
(Dot-matrix, 60-200 *cps; Daisy wheel, 12-80 cps) 2. Provides graphics capabilities. (Dot-matrix, good; Daisy wheel, poor) 3. Provides letter quality type		•	Price	Yes	No	*N/A	
	2.	(Dot-matrix, 60-200 *cps; Daisy wheel, 12- Provides graphics capabilities	-80 cps)				



^{*}cps: Characters per second

ASSIGNMENT SHEET #3

PART B

Dire	ctions: Answer the following questions based on the completed checklist.
1.	How many questions received a "Yes" answer?
2.	How many questions received a "No" answer?
3.	Would you consider the amount of "Yes" or "No" answers significant in deciding whether to purchase the hardware?
	Why?
4.	What is the total cost of the hardware?
5.	Would you purchase the hardware you have just evaluated?
	Why?
	·



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

NAME _____

			TEST			
1.	Define	e the	following terms.			
	a.	Grap	phics —			
	b.	Tuto	rial —			
2.	Match	the	major types of software packages on the righ	t with	their function	s.
	(NOTE		e answers will be used more than once and so swer.)	me ma	ay have more	than one
		_a.	Compares results for given situations	1.	Electronic sheet	spread
			Prints file information	2.	Word proces	sing
		-	Corrects spelling errors Stores and calculates financial records	3.	Address and programs	file
			Formats text as desired by operator	4.	Farm accour	nting
		_f.	Sorts and alphabetizes	5.	Decision and	ılysis
		₋g.	Performs accounting functions			
		_h.	Inputs and analyzes pertinent information			
3.			ors to consider when evaluating and selecting riate blanks.	softwa	re by placing	an "X" in
		_a.	Program has capabilities to perform desired	l functi	ions	
		_b.	Commands are written so they are easily und gle letter entry (where applicable)	derstoo	od a n d require	only sin
		_C.	Random terms are used throughout program	n		
		_d.	Program is menu driven			
		_e.	Program makes use of few microcomputer of	capabi	lities	
		f.	Program has minimum errors			



	g.	Program can output data on printer			
	h.	Program identifies the error if improper data is inputted			
	i.	Price should not be compared with similar programs			
Con ing	nplete t a n d se	he following list of statements concerning factors to consider when evaluat- lecting hardware.			
a.	Soft	ware must be compatible with the			
b.	able	with other computer systems is desir-			
c.	Hard	Hardware should generally have at least RAM to allow for future needs			
d.	A n devi	is needed to connect peripheral			
e.		must be compatible with the computer			
Dist chai	i n guish racteris	between types of printers by placing a "D" for dot-matrix next to the correct tics.			
	a.	Good graphics capabilities			
	b.	Excellent letter quality			
	c.	Priced from \$400 to \$1200			
	d.	Print speed from 12 to 80 characters per second			
	e.	Creates characters by the use of a print wheel			
	f.	Print speed from 60 to over 200 characters per second			
	g.	Priced from \$900 to over \$10,000			
		Lower letter quality			



6.	List six factors to consider when evaluating and selecting a printer.		
	a		
	b		
	c		
	d		
	e		
	f		
7.	Select tru	te statements concerning other factors to consider when selecting a microsystem by placing an "X" in the appropriate blanks.	
	a.	Purchase the system from a reputable dealer who will provide programming help and hardware service	
	b.	Choose a model that has limited software programs	
	c.	Consider a hardware manufacturer who has a history of providing equipment necessary to bring older models up-to-date with the capabilities of newer models	
	d.	Perform a cost/benefit analysis to determine if the machine will return the investment	
	e.	Choose a model that offers a limited service contract	
		ollowing activities have not been accomplished prior to the test, ask your they should be completed.)	
8.	Determin	e specific needs for an agricultural operation.	
9.	Evaluate	software for the microcomputer system.	
10.	Evaluate hardware for the microcomputer system.		



EVALUATING AND SELECTING THE MICROCOMPUTER SYSTEM UNIT III

ANSWERS TO TEST

- 1. a. Graphics A picture, map, or graph used for illustration; displayed by a computer as on a monitor or printer
 - b. Tutorial Written instruction providing practical information about a specific subject
- 2. a. 5 e. 2 b. 3 f. 3
 - b. 3 f. 3 c. 2 g. 1,4
 - d. 1,4 h. 5
- 3. a, b, d, g, h
- 4. a. Hardware
 - b. Compatibility
 - c. 48K
 - d. Interface
 - e. Printer
- 5. a, c, f, h
- 6. Any six of the following:
 - a. Quality of print
 - b. Speed of printer
 - c. Type of paper feed mechanism
 - d. Width of paper allowed
 - e. Ability to interface printer with microcomputer
 - f. Noise level and size and weight of printer
 - g. Accessibility of switches to change operating modes
 - h. Maintenance needed and cost of repair
 - i. Quality of user's manual
 - j. Price as compared to other models with similar capabilities
- 7. a, c, d
- 8-10. Evaluated to the satisfaction of the instructor



MICROCOMPUTER APPLICATIONS IN AGRICULTURE

RESOURCE LIST

Software

(NOTE: The following is an alphabetical list of agricultural software dealers who may be able to provide additional programs for use in the application units. Information can be obtained by writing to the addresses below.)

Ag-Com P.O. Box 706 Muscatine, IA 52761 (319) 264-3267

Agnet 105 Miller Hall University of Nebraska Lincoln, NE 68583 (402) 472-7211

Ag Plus Software 906 South Main Ida Grove, IA 51445 (712) 364-2135

Ag Pros Micro Systems %FIN Computer Analysis Data Center 1999 Shepard Road St. Paul, MN 55116 (806) 745-3011

Agratron, Ltd.
6914 Dillon
Houston, TX 77061
(713) 641-1255
(Specializes in swine software)

Agri-Computer Systems 113 N. Ninth Street Frederick, OK 73542 (405) 335-2320

Agricultural Computer Applications 1217 Beech Lane Davis, CA 95616 (916) 756-8946 Agricultural Management & Economic Consulting 315 Haggerty Lane Bozeman, MN 59715 (406) 586-0548

Agri-Data Systems, Inc. 5050 N. 19th Avenue, Suite 204 Phoenix, AZ 85015 (602) 242-7882

Agri-Education, Inc. 815 Shakespeare P.O. Box 66 Stratford, IA 50249 (515) 838-2785

Agri Soft 1001 E. Walnut Columbia, MO 65201 (314) 443-4316

Agri-Ware 3426 East 242nd St. Elko, MN 55020 (612) 461-3429 (507) 388-9290

Agri Ware, Inc. P.O. Box 1715 Hereford, TX 79045

Apple Computer Inc. 20525 Mariani Avenue Cupertino, CA 95014 (408) 996-1010 (General Computer Use)



RESOURCE LIST

Aurora Systems 2040 East Washington Avenue Madison, WI 53704 (608) 249-5875 (Farm Accounting)

Bristow, Duane Rt. 3 Box 444C Albany, KY 42602 (606) 387-5884 (Farm Budget, Crop Cost, Income and Expense File Records)

Broussard Feeds, Inc.
110 E. Third Street
P.O. Box 2577
Lafayette, LA 70501
(318) 234-7378
(Feed Ration Pricing and Protein Calculations)

Business and Agri Services R.R. 2, Box 118 Raymond, IL 62560 (217) 229-3584

The Computer Center 302 Commercial Waterloo, IA 50701 (319) 232-9504

Computerized Farm Information System Box 302 Stillwater, MN 55082 (612) 436-7198

Computerland 2500 B South Columbia Road Grand Forks, ND 55082 (612) 436-7198

Continental Software 12101 Jefferson Blvd. Culver City, CA 90230 (213) 371-5612 Decision Data, Inc. 213 Lincoln Way Ames, IA 50010 (515) 233-4807 (Farm Management Decisions, Budget Analysis, Crop Control)

The Electric Farm Rt. 1, Box 86 Douglas, KS 67039 (316) 746-2650 (Farm Field Records)

Farm Soft 213 Lincolnway Ames, IA 50010 (515) 233-4807

Fred's Micro Ware Rt. #1, Box 162 Amboy, MN 56010 (507) 674-3068 (Farm Accounting, Soybean Cost Per Acre)

Great Plains Computers 113 Broadway Fargo, ND 58102 (701) 293-8483

Harris Laboratories 624 Peach St., P.O. Box 8037 Lincoln, NE 68501 (402) 476-2811 (Corn/Soybean Management Series)

Harvest Computer Systems 203 West 11th St. Alexandria, IN 46001 (317) 724-9527

Horizons Unlimited 5367 Sage Edwards, CA 93523 (805) 258-8412



International Bureau of Software Testing 536 Wendell, Suite 7 Sunnyvale, CA 94086

Jarrett Agri Sales, Inc. R.R. 1 La Pel, IN 46051 (317) 534-4937

McGraw-Hill Book Company School Division 1221 Avenue of the Americas New York, NY 10020 (800) 223-4180 (Profit and Loss)

Micro-Ag R.R. 1 Princeton, IA 52766 (319) 289-4358 (Ag-Nalysis)

Micro Learningware P.O. Box 2134 North Mankato, MN 56001 (507) 625-2205 (Farm Program, Computerized Farm Records)

Minnesota Educational Computing Consortium (MECC) 2520 Broadway Drive St. Paul, MN 55113 (612) 376-1118 (Agriculture, Vol. I)

Photocom Productions P.O. Box 3135 Pismo Beach, CA 93449 (800) 321-7367

Professional Farm Software 219 Parkdale Cedar Falls, IA 50613 (Crop Master) Thayer, Ed P.O. Box 271 Greenview, IL 62642 (217) 968-5825 (Swine Breeding Herds Record Program)

Vocational Agriculture Service College of Agriculture University of Illinois 1401 S. Maryland Drive Urbana, IL 61801 (217) 333-3873

Wait Cattle Co. 133 Carolyn Lane Nicholasville, KY 40356 (606) 887-1563 (Cattle Feeding, Cost, and Break-Even, Land Analysis)

Zeiller, John F. 305 Card Road Hillsdale, MI 49242 (517) 283-2101 (Poultry Egg Production and Feed Conversion)



Publications

(NOTE: The following is an alphabetical list of publications, which may be beneficial as supplemental teaching aids and reference materials and can be obtained by writing to the addresses below.)

Agricultural Computing Source Sheet Doane Western, Inc. 8900 Manchester Road St. Louis, MO 63144 (314) 968-1000 Monthly newsletter for computer users in agriculture.

Apple Orchard 908 George Street Santa Clara, CA 95050 9 issues/year. Apple users only. News, software tips included.

Byte 70 Main Street Peterborough, NH 03458 Monthly technical magazine. Detailed descriptions of hardware, construction articles, in-depth reviews.

Call A.P.P.L.E.
304 Main Street, Suite 300
Renton, WA 98055
7 issues/year. Apple users only. News, hardware tips, programs.

Compute!
P.O. B⁻/₂x 5406
Greensboro, NC 26403
Monthly. For Atari, Commodore, or Apple users only. Good tutorial approach, many programs, software tips.

Computers & Electronics
One Park Avenue
New York, NY 10016
Monthly. Many do-it-yourself hardware
projects. Continuing coverage of
audio, consumer electronics.

Creative Computing
39 E. Hanover Ave.
Morris Plains, NJ 07950
Monthly. For Apple, Atari, Radio Shack,
IBM, and Commodore users. Evaluations and applications for home and school.

Creative Computing Buyer's Guides 39 E. Hanover Ave. Morris Plains, NJ 07950 Two per year. Spring: Software Guide. Fall: Guide to Computers and Peripherals.

Educational Computer P.O. Box 535 Cupertino, CA 95015 Bi-monthly. Success stories, how-to classroom applications, reviews.

Electronic Learning 902 Sylvan Avenue Englewood Cliffs, NJ 07632 8 issues/year. Published by Scholastic. Lots of teacher contributions and reviews.

Instructional Innovator 1126 16th Street N.W. Washington, D.C. 20036 Monthly. Covers audio visual, computers, and other related technology for schools.

Interface Age
16734 Marquardt Ave.
Cerritos, CA 90701
Monthly. Has moved toward primarily a business orientation. Good comparison charts of hardware and software.



Media & Methods 1511 Walnut Street Philadelphia, PA 19102 9 issues/year. Aimed at elementary/ secondary schools; covers audio/video as well as computers.

Microcomputer Index 2464 El Camino Real #247 Santa Clara, CA 95051 Quarterly One-line descriptions of all articles, reviews, and programs in 39 magazines.

MicroDiscovery
P.O. Box 7500
Bergenfield, NJ 07621
Monthly. For beginners. Articles, tutorials, news. Very low level and non-technical.

PC

39 East Hanover Avenue Morris Plains, NJ 07950 Monthly. IBM personal computer and clones. Huge magazine with articles, reviews of peripherals and software.

PC World 555 DeHaro Street San Francisco, CA 94107 Monthly. IBM personal computer only. Articles, stories, reviews about IBM PC and look-alikes.

Personal Computing 50 Essex Street Rochelle Park, NJ 07662 Monthly. Business orientation with some items for home and education. Many articles and success stories. Some reviews.

Personal Software Hayden Publishing Co., Inc. 50 Essex Street Rochelle Park, NJ 07662 Monthly. News, reviews. Popular Computing 70 Main Street Peterborough, NH 03458 Monthly. Orientation to beginners. Nice graphic presentation. Novice-level tutorials.

School Microware Reviews
P.O. Box 246
Dresden, ME 04342
3 issues/year. Collection of software reviews for elementary/secondary level. Best of its kind. Publishes directory also.

Softalk 11021 Magnolia Blvd. North Hollywood, CA 91601 Monthly. Apple only. Cram full of articles, stories, reviews, programs, tutorials, hints.

Softalk for IBM Personal Computer 11021 Magnolia Blvd. North Hollywood, CA 91601 Monlthly. Programs, industry gossip, new product information.

Softside
6 South Street
Milford, NH 03055
Monthly. Program listings for TRS-80,
Apple, and Atari. Somewhat inner
directed with little outside advertising.

80 Micro 80 Pine Street Peterborough, NH 03458 Monthly. TRS-80 only. The bible for Radio Shack owners. Programs, tutorials, hardware hints, stories.



80-U.S. Journal 3838 South Warner Street Tacoma, WA 98409 Monthly. TRS-80 only. Technical information, programs, reviews.

99'er P.O. Box 5537 Eugene, OR 97405 Monthly. Texas Instruments only. Hints, programs, news, reviews.





UNIT OBJECTIVE

After completion of this unit, the student should be able to select people who use the micro-computer for farm business management, determine appropriate software for use in managing the farm business, and run application programs. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Select people who use the microcomputer in farm business management.
- 2. Select true statements concerning reasons for using a microcomputer in farm business management.
- 3. Match areas of farm business management with appropriate software.
- 4. Select sources of microcomputer software for farm business management.
- 5. Determine specific sources of farm business management software.
- 6. Demonstrate the ability to:
 - a. Run an application program related to farm business management (breakeven feeder analysis).
 - b. Run an application program related to farm business management (accelerated cost recovery program).



SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Provide Apple II, Apple II Plus, Apple IIe, or Radio Shack III or IV microcomputer for use with software.
- VI. Practice using the software developed for this unit to make sure the procedures are understood prior to teaching in class.
- VII. Demonstrate and discuss procedures outlined in the job sheets.
- VIII. Use advanced students as group leaders to work with other students in running programs.
- IX. Discuss benefits of setting long range goals and objectives in farm record keeping and how a microcomputer can be used in setting these goals.
- X. Have an accountant visit class to explain the benefits of using a microcomputer in farm business management.
- XI. Invite a farmer/farm manager/agribusiness manager who is using a computerized farm record system to class to discuss the advantages and disadvantages of a computerized system.
- XII. Provide spread sheets for class to use as examples of financial information to be obtained from the computer.
- XIII. Discuss how the use of a microcomputer in keeping farm business records could apply to the students in keeping accurate records for SOEP if appropriate.
- XIV. Invite software dealer(s) to demonstrate farm business management software.
- XV. Provide each student with adequate time to complete the accompanying software programs.
- XVI. Have students run other software programs which are available.

(NOTE: See resource list which is included in introductory material.)



SUGGESTED ACTIVITIES

- XVII. Give test.
- XVIII. Reteach if necessary.
- XIX. Provide additional practice time if needed.

INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Transparency masters
 - 1. TM 1 People Who Use the Microcomputer in Farm Business Management
 - 2. TM 2 Sources of Microcomputer Software (Farm Business Management)
 - D. Assignment Sheet #1 Determine Specific Sources of Farm Business Management Software
 - E. Job sheets
 - 1. Job Sheet #1 Run an Application Program Related to Farm Business Management (Break-even Feeder Analysis)
 - Job Sheet #2 Run an Application Program Related to Farm Business Management (Accelerated Cost Recovery System)
 - F. Test
 - G. Answers to test
- II. References:
 - A. Hodgens, Jim, and Leland Myers. Farm Business Management, Year One. Stillwater, OK: Oklahoma State Board of Vocational and Technical Education, 1979.
 - B. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.



INSTRUCTIONAL MATERIALS

III. Additional materials:

- A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
- B. Beasley, Jack O. *Microcomputers on the Farm.* Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
- C. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.
- D. Agri-Education, Inc., 815 Shakespeare, Stratford, Iowa 50249.

(NOTE: Agri-Education, Inc., is a software distributor of agriculture computer programs designed for educational purposes. The following programs are available in farm business management.)

- 1. Deere (FMO) Machinery Management
- 2. Secretary of Agriculture, Farm/Ranch Accounting Package
- E. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, Illinois 61801.

(NOTE: The following programs are designed to run on the Commodore Pet, Apple II Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Cash Flow
- 2. Depreciation Program
- 3. Income Possibilities
- 4. Grain Marketing
- 5. Farm Management Record Keeping (TRS-80 Model III only)
- 6. Machinery Economic Decisions



INFORMATION SHEET

(NOTE: The management of a farm calls for the ability to make decisions. The success of the farm manager is determined by the ability to use resources to achieve both monetary and non-monetary objectives. Because of the scope of information used in this area, the microcomputer can have more applications for helping to make these decisions than in any other single area of agriculture.)

- I. People who use the microcomputer in farm business management (Transparency 1)
 - A. Farmers and ranchers
 - B. Farm and ranch managers
 - C. Extension agents
 - D. College of Agriculture personnel
 - E. Vocational agriculture instructors
 - F. Agricultural loan officers
 - G. Government officials

(NOTE: Government agencies, both state and federal, might be added to this list.)

- H. Agricultural consultants
- II. Reasons for using a microcomputer in farm business management
 - A. To document financial information

(NOTE: This can help with the processing of income tax records and verifying financial records in order to establish credit and/or make investments.)

B. To provide information to be used in making decisions regarding the management of the farm enterprise



III. Areas of farm business management and appropriate software

(NOTE: The microcomputer in no way takes the place of the personal knowledge and skills needed in farm business management. The software listed below are not intended to be inclusive of all the programs available. With new companies and increased knowledge of both hardware and software, many other topics can be added to the following examples.)

A. Record keeping

(NOTE: Record keeping develops skills in keeping farm records for use in identifying and analyzing strengths and weaknesses, decision-making, credit standing, financial performance, history of the farm, legal purposes, figuring income and Social Security taxes, and government programs.)

- 1. Annual/monthly financial statements
- 2. Income statements
- 3. Payroll
- 4. Electronic spread sheet
- B. Credit planning and analysis

(NOTE: Credit planning and analysis uses financial statements to determine the need for credit, cost of credit from alternative sources, and payback capabilities of the enterprise.)

- 1. Financial statements
- 2. Loan activity reports
- 3. Loan analysis
- 4. Calculating interest
- C. Development and evaluation of long-term plans

(NOTE: These plans help to achieve farm and family goals by using available resources to evaluate the various alternatives.)

- 1. Budgets
- 2. Cash flow projections
- 3. Scheduling irrigation application



- 4. Crop rotation
- 5. Economics of grain storage
- 6. Land purchase analysis
- D. Income tax management

(NOTE: Income tax management maximizes after-tax income and stabilizes income from year to year.)

- 1. Tax reports
- 2. Figuring Social Security
- 3. Documenting income tax liabilities
- 4. Depreciation schedules (ACRS)

(NOTE: The accompanying software for this unit includes a program for accelerated cost recovery system.)

E. Financial management

(NOTE: Financial management identifies strengths and weaknesses of the farm business, assesses financial progress, and makes necessary corrections to improve future profitability of the farm business.)

- 1. General ledger
- 2. Accounts payable/receivable
- 3. Break-even analysis
- 4. Payroll
- 5. Cash flow

(NOTE: The accompanying software for this unit includes a program for break-even feeder analysis.)



F. Marketing strategies

(NOTE: Marketing strategies assess advantages and disadvantages of contracting, hedging, and other marketing strategies, then select the best alternatives in keeping with the firm's position, attitude toward risk, and farm and family goals.)

- 1. Hedging alternatives
- 2. Inventory register
- 3. Analyzing government farm programs
- 4. Market planning
- 5. Accessing marketing information
- 6. Charting

G. Machinery management

(NOTE: This area evaluates machinery size and efficiency within farm constraints, and considers machinery cost, replacements, and purchases.)

- 1. Analyzing the equipment purchase
- 2. Lease versus purchase
- 3. Depreciation schedules
- 4. Maintenance scheduling

H. Estate planning

(NOTE: Estate planning minimizes transfer costs consistent with the goals of the owner.)

- 1. Estate taxes
- 2. Land transfer analysis

I. Risk management

(NOTE: Risk management reduces variability of income through flexibility, diversification, skillful marketing, financial reserves, insurance, and other strategies.)

1. Evaluating purchase of feeder pigs



- 2. Comparison of protein sources
- 3. Evaluating price variations
- J. Farm business organization

(NOTE: This area surveys alternative forms of business organization.)

- 1. Filing system
- 2. Scheduling
- 3. Word processing
- 4. Computerized check writer
- IV. Sources of microcomputer software for farm business management (Transparency 2; Assignment Sheet #1)
 - A. Commercial vendors
 - B. College of Agriculture departments
 - C. Extension service
 - D. Computer user groups
 - E. Agricultural magazines/newsletters
 - F. Custom software

(NOTE: This is software which is developed for a specific use or purpose.)

G. Personal programming

(NOTE: By learning and using basic programming skills, an individual can develop new programs or adapt custom software to fit specific needs.)

H. Time-sharing systems

Examples: AGNET, CMNET, OASIS, SOURCE, AGRISTAR



People Who Use the Microcomputer in Farm Business Management

Government Officials

Vo-Ag Instructors

Extension Agents

College of Agriculture Personnel



Agricultural Consultants

Agricultural Loan Officers

Farm and Ranch Managers

Farmers and Ranchers



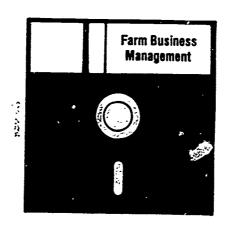
Sources of Microcomputer Software (Farm Business Management)

College of Agriculture Departments

Commercial Vendors

Custom Software

Personal Programming



Computer User Groups

Extension Service

Time-Sharing Systems

Agricultural Magazines/Newsletters

ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF FARM BUSINESS MANAGEMENT SOFTWARE

Directions: Determine specific sources of farm business management software which are readily available in your area. Be specific with information which will help you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES
•					
	·				







JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO FARM BUSINESS MANAGEMENT (BREAK-EVEN FEEDER ANALYSIS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [6] designating the "Breakeven Feeder Analysis" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems

(NOTE: Do not use \$ or other punctuat on, except for decimals, when inputting information.)



PROBLEM #1: Determine the break-even cost for raising feeder cattle under the following conditions.

- 1. The initial weight averages 440 lbs.
- 2. Your cost will be \$63.50/cwt.

Anticipated profit over all costs

- 3. You will feed them to a weight of 700 lbs.
- 4. Your expected selling price will be \$61.75/cwt.
- 5. Your expected death loss will be 1%.
- 6. Interest on your money is 15.8%.

You will be using a corn, alfalfa hay and silage ration. Use the following figures for calculating feed costs:

(NOTE: You may need to cancel out already existing feed in table. Remember, 1000 lb. = 100 cwt.)

- 1. Corn will cost \$4.91/bu. and will require 2.75 pounds per day.
- 2. Alfalfa hay will cost \$66.00/ton and will require 11.765 lbs. per day.
- 3. Corn silage will cost \$21.00/ton and require .0153 lbs. per day.

Using these rigures, calculate the following:

A. Feed cost-cwt. of net gain?

B. Total feed cost per head?

C. Total cost per head?

D. Selling price to cover all variable costs?

E. Selling price to cover all costs?



F.

(per head)?

PROBLEM #2: Using the same information from problem one, what is the effect on the selling (break-even) price needed to cover all cost when the following occurs?

(NOTE: You will need to go back to the input table to put new information into the table.)

A.	Initial cost will be \$67.00/cwt. Expected selling price will be \$60.00/cwt.
	Selling price to cover all costs = Anticipated profit over all costs (per head) =
B.	Initial cost will be \$60.00/cwt. Expected selling price will be \$64.00/cwt.
	Selling price to cover all costs = Anticipated profit over all costs (per head) =

PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the break-even cost for feeder cattle. Use accurate information obtained from the latest market reports for your inputs

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO FARM BUSINESS MANAGEMENT (BREAK-EVEN FEEDER ANALYSIS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [RETURN]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [6] designating the "Break-even Feeder Analysis" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

(NOTE: Do not use \$ or other punctuation, except for decimals, when inputting information.)

PROBLEM #1: Determine the break-even cost for raising feeder cattle under the following conditions.

- The initial weight averages 440 lbs.
- 2. Your cost will be \$63.50/cwt.
- 3. You will feed them to a weight of 700 lbs.
- 4. Your expected selling price will be \$61.75/cwt.
- 5. Your expected death loss will be 1%.
- 6. Interest on your money is 15.8%.

You will be using a corn, alfalfa hay and silage ration. Use the following figures for calculating feed costs:

(NOTE: You may need to cancel out already existing feed in table. Remember, 1000 lb. = 100 cwt.)

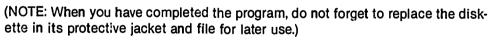
- 1. Corn will cost \$4.91/bu. and will require 2.75 pounds per day.
- 2. Alfalfa hay will cost \$66.00/ton and will require 11.765 lbs. per day.
- 3. Corn silage will cost \$21.00/ton and require .0153 lbs. per day.

Using these figures, calculate the following:

A.	Feed cost-cwt. of net gain?	
B.	Total feed cost per head?	



C.	Total cost per head?	
D.	Selling price to cover all variable costs?	
E.	Selling price to cover all costs?	
F.	Anticipated profit over all costs (per head)?	
PROE the se	BLEM #2: Using the same information from elling (break-even) price needed to cover a	n problem one, what is the effect on all cost when the following occurs?
(NOT	E: You will need to go back to the input ta)	ble to put new information into the
A.	Initial cost will be \$67.00/cwt. Expected selling price will be \$60.00/cw	t .
	Selling price to cover all costs = Anticipated profit over all costs (per hea	
B.	Initial cost will be \$60.00/cwt. Expected selling price will be \$64.00/cw	t .
	Selling price to cover all costs = Anticipated profit over all costs (per hea	ad) =
exam	BLEM #3: Using information from your or ple given to you by your instructor, calcult. Use accurate information obtained from s	late the break-even cost for feeder







JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO FARM BUSINESS MANAGEMENT (ACCELERATED COST RECOVERY SYSTEM)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [7] designating the "Accelerated Cost Recovery System" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems

(NOTE: Do not use \$ or other punctuation, except for decimals, when inputting information.)



PROBLEM #1: Determine the annual depreciation and year-end value for the following items, using the ACRS and straight line method of depreciation.

Name of item — Four-wheel drive pickup Adjusted basis of pickup — \$12000 ACRS property class — 3 years Year to begin schedule — Current year

	ANNUAL	YEAR-ENI
TAX YEAR	DEPRECIATION	VALUE
Straight line metho	d — Four-wheel drive pick	up
TAX YEAR	ANNUAL DEPRECIATION	YEAR-EN VALUE



PROBLEM #2:

Name of item — Hereford bull Cost of bull — \$4500 ACRS property class — 5 years Year to begin schedule — Current year

a. ACRS method — Hereford bull

TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE
	·	
Straight line method	d — Hereford bull	
TAX YEAR	ANNUAL DEPRECIATION	YEAR-END
	DEFRECIATION	VALUE
	——————————————————————————————————————	
	DEFRECIATION	VALUE

PROBLEM #3: Using information from home, farm, or from an example given to you by your instructor, calculate the annual depreciation and year-end value.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO FARM BUSINESS MANAGEMENT (ACCELERATED COST RECOVERY SYSTEM)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NCTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [7] designating the "Accelerated Cost Recovery System" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

(NOTE: Do not use \$ or other punctuation, except for decimals, when inputting information.)

PROBLEM #1: Determine the annual depreciation and year-end value for the following items, using the ACRS and straight line method of depreciation.

Name of item — Four-wheel drive pickup Adjusted basis of pickup — \$12000 ACRS property class — 3 years Year to begin schedule — Current year

a. ACRS method — Four-wheel drive pickup

TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE
		
-		



	IJ.	Straight life metho	u — Foul-Wileel dilve bick	u h
		TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE
PROBL	Name Cost	e of Item — Hereford of bull — \$4500 Sproperty class — 5		
	Year t	property class — 5 o begin schedule —	Current year	
	a.	ACRS method — H	ereford bull	
		TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE
	b.	Straight line method	d — Hereford buli	
		TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE



PROBLEM #3: Using information from home, farm, or from an example given to you by your instructor, calculate the annual depreciation and year-end value.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem #1

- a. 20.95
- b. 54.47
- c. 384.41
- d. 52.82
- e. 54.91
- f. 47.88

Problem #2

- a. Selling price to cover all costs = 57.21
 Anticipated profit over all costs (per head) = 19.53
- b. Selling price to cover all costs = 52.61
 Anticipated profit over all costs (per head) =\$79.73

Problem #3 — Performance skills evaluated to the satisfaction of the instructor

JOB SHEET #2

Problem #1

a.	TAX YEAR	ANNUAL DEPRECIATION	YEAR-END VALUE
	1983	3000	9000
	1984	4560	4440
	1985	4440	0
		ANNUAL	YEAR-END
b.	TAX YEAR	DEPRECIATION	VALUE
	1983	2000	10000
	1984	4000	6000
	1985	4000	2000
	1986	2000	0



ANSWERS TO JOB SHEET PROBLEMS

Problem #2

	ANNUAL	YEAR-END
TAX YEAR	DEPRECIATION	VALUE
1983	675	3825
1984	990	2835
1985	945	1890
1986	945	945
1987	945	0
	ANNUAL	YEAR-END
TAX YEAR	DEPRECIATION	VALUE
1983	450	4050
1984	900	3150
1985	900	2250
1986	900	1350
1987	900	450
1988	450	0
	1983 1984 1985 1986 1987 TAX YEAR 1983 1984 1985 1986 1987	TAX YEAR DEPRECIATION 1983 675 1984 990 1985 945 1986 945 1987 945 ANNUAL TAX YEAR DEPRECIATION 1983 450 1984 900 1985 900 1986 900 1987 900

Problem #3 — Performance skills evaluated to the satisfaction of the instructor



NAME			

TEST

1.		le who use the microcomputer in farm business management by placing an appropriate blanks.
	a.	Extension agents
	b.	Government officials
	c.	Truck drivers
	d.	insurance agents
	е.	Agricultural loan officers
	f.	Farmers and ranchers
	g.	Vocational agriculture instructors
	h.	Equipment dealers
	I.	Agricultural consultants
	j.	Farm and ranch managers
2.		statements concerning the reasons for using a microcomputer in farm busi- gement by placing an "X" in the appropriate blanks.
	a.	To verify customer accounts
	b.	To provide information to be used in making decisions regarding the management of the farm enterprise
	c.	To document financial information



TEST

3.	Match the areas of farm business management on the right with the appropriate software.					
	(NOTE: Some answers may be used more than once.)					
	a.	Annual/monthly financial statemen	nts	1.	Credit planning and analysis	
	b.	Market planning		2	Marketing	
	c.	Figuring Social Security	4	۷.	strategies	
	d.	Break-even analysis	;	3.	Income tax management	
	e.	Filing system		A	Record keeping	
	f.	Comparison of protein sources			. •	
	g.	Estate taxes	•	э.	Machinery management	
	h.	Analyzing the equipment purchase	e (6.	Estate planning	
	i.	Cash flow projections	7	7.	Risk management	
	j.	Loan analysis	8	8.	Development and evaluation of	
	k.	Crop rotation			long-term plans	
	I.	Charting	. (9.	Financial management	
	m.	Land transfer analysis	1(n	Farm business organization	
	n.	Maintenance scheduling				
	o.	Evaluating price variations				
4.	Select sources of microcomputer software for farm business management by placing an "X" in the appropriate blanks.					
	a.	Custom software				
	b.	Commercial vendors				
	c.	Computer user groups				
	d.	Television				
	е.	Personal programming				
	f.	Textbooks 1	90			



TEST

g.	Time-sharing systems
h.	College of Agriculture departments
l,	Extension service
l.	Agricultural magazines/newsletters

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 5. Determine specific sources of farm business management software.
- 6. Demonstrate the ability to:
 - a. Run an application program related to farm business management (break-even feeder analysis).
 - b. Run an application program related to farm business management (accelerated cost recovery program).



ANSWERS TO TEST

- 1. a, b, e, f, g, i, j
- 2. b, c
- 3. a. b. 2 3 5 C. h. m. 6 d. 9 i. 8 5 n. e. 10 j. 0.
- 4. a, b, c, e, g, h, l, j
- 5. Evaluated to the satisfaction of the instructor
- 6. Performance skills evaluated to the satisfaction of the instructor





UNIT OBJECTIVE

After completion of this unit, the student should be able to select people who use the micro-computer for animal science applications, determine appropriate software for use with animal science applications, and run application programs. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Complete a list of types of livestock for which programs might be developed.
- 2. Select people who use the microcomputer in animal science applications.
- Circle the words which best complete reasons for using a microcomputer in animal science.
- 4. List examples of software which might be used in animal science.
- 5. Select sources of microcomputer software for animal science.
- 6. Determine specific sources of animal science software.
- 7. Demonstrate the ability to:
 - a. Run an application program related to animal science (lamb yield grade).
 - b. Run an application program related to animal science (dairy cow purchase analysis).



SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Provide resources for use by the students when completing Assignment Sheet #1.
- VI. Demonstrate and discuss procedures outlined in the job sheets.
- VII. Provide access to computer for practice in running the application programs.
- VIII. Use advanced students as group leaders to work with students in running programs.
- IX. Invite a local farmer, rancher, or feedlot operator to class to discuss some of the benefits of using a microcomputer in the livestock operation.
- X. Show examples of some of the types of reports that can be received by using a microcomputer in the animal science area.
- XI. Invite a university livestock representative or extension specialist to class to discuss their uses for a microcomputer.
- XII. Provide each student with adequate time to complete the accompanying software programs.
- XIII. Have students run other software programs which are applicable to animal science.
 - (NOTE: See resource list which is included in introductory material.)
- XIV. Give test.
- XV. Reteach if necessary.
- XVI. Provide additional practice time if needed.

INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet



INSTRUCTIONAL MATERIALS

- C. Transparency masters
 - 1. TM 1 People Who Use the Microcomputer in Animal Science Applications
 - 2. TM 2 Sources of Microcomputer Software (Animal Science)
- D. Assignment Sheet #1 Determine Specific Sources of Animal Science Software
- E. Job sheets
 - 1. Job Sheet #1 Run an Application Program Related to Animal Science (Lamb Yield Grade)
 - 2. Job Sheet #2 Run an Application Program Related to Animal Science (Dairy Cow Purchase Analysis)
- F. Test
- G. Answers to test
- II. Suggested materials
 - A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
 - B. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.
 - C. Beasley, Jack O., *Microcomputers on the Farm*. Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
 - D. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.
 - E. Agri-Education, Inc., 815 Shakespeare, Stratford, IA 50249.

(NOTE: Agri-Education, Inc., is as software distributor of agricultural computer programs designed for educational purposes. The following programs are available in animal science.)

- 1. Manuro Management
- 2. High Moisture Grain
- 3. Forage Handling
- 4. Feedlot Design



INSTRUCTIONAL MATERIALS

F. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, IL. 61801.

(NOTE: The following programs are designed to run on the Commodore Pet, Apple II Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Livestock Budget
- 2. Calf Weaning Weights



INFORMATION SHEET

- I. Types of livestock for which programs might be developed
 - A. Beef
 - B. Dairy cattle
 - C. Sheep
 - D. Swine
 - E. Dairy goats
 - F. Horses
 - G. Rabbits
 - H. Fish
 - I. Fur-bearing animals
 - J. Poultry
- II. People who use the microcomputer for animal science applications (Transparency 1)
 - A. Farmers and ranchers
 - B. Farm and ranch managers
 - C. Feed dealers and manufacturers
 - D. Representatives of breed associations
 - E. Extension agents
 - F. University researchers
 - G. Consultants from marketing news services
 - H. Vocational agriculture instructors
 - I. Veterinarians



- III. Reasons for using a microcomputer in animal science
 - A. To keep accurate records

(NOTE: Accurate records pertaining to animal science provide a means for being able to make decisions regarding the farm enterprise. These records may apply not only to the livestock, but also to the equipment, facilities, feeds, and any other items which affect livestock production.)

B. To document financial information

(NOTE: This can help with the processing of income tax records and verifying financial records in order to establish credit and/or make investments.)

- C. To simulate possible course of action prior to making decisions
- D. To help make marketing decisions
- IV. Examples of software which might be used in animal science
 - A. Records and analysis
 - 1. Formulating and analyzing rations
 - 2. Recording and analyzing production records

Examples: Breeding records, feeding records, milk production records

(NOTE: The accompanying software for this unit includes a program for lamb yield grade.)

1300

- 3. Calculating budgets and break-even prices
- 4. Recording and analyzing financial records
- 5. Marketing plans and/or schedules
- 6. Feed rations and nutritional planning
- 7. Livestock management
- 8. Cattle selection

(NOTE: The accompanying software for this unit includes a program for dairy cow purchase analysis.)



- 9. Break-even feeder calf analysis
- 10. Inventory control
- 11. Livestock loss records
- B. Equipment operation
 - 1. Controlling automated feeding systems
 - 2. Controlling poultry and swine houses

(NOTE: These could include ventilation, water and feeding systems, and waste systems.)

- 3. Controlling automatic milking systems
- 4. Analyzing the equipment purchase
- 5. Depreciation schedules
- V. Sources of microcomputer software for animal science (Transparency 2; Assignment Sheet #1)
 - A. Commercial vendors
 - B. College of Agriculture departments
 - C. Extension service
 - D. Computer user groups
 - E. Agricultural magazines/newsletters
 - F. Custom software

(NOTE: This is software which is developed for a specific use or purpose.)

G. Personal programming

(NOTE: By learning and using basic programming skills, an individual can develop new programs or adapt custom software to fit specific needs.)

H. Time-sharing systems

Examples: AGNET, CMNET, OASIS, SOURCE

I. Breed associations



People Who Use the Microcomputer in Animal Science Applications

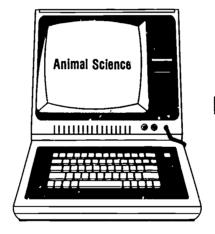
Representatives of Breed Associations

Veterinarians

Extension Agents

200

University Researchers



Vo-Ag Instructors

Feed Dealers and Manufacturers

Farmers and Ranchers

Consultants from Marketing News Services

Farm and Ranch Managers



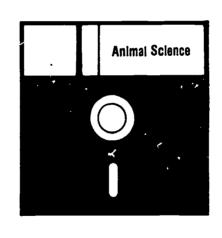
Sources of Microcomputer Software (Animal Science)

College of Agriculture Departments

Commercial Vendors

Custom Software

Personal Programming



Computer User Groups

Extension Service

Breed Associations

Agricultural Magazines/Newsletters

Time-Sharing Systems



ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF ANIMAL SCIENCE SOFTWARE

Directions: Determine specific sources of animal science software which are readily available in your area. Be specific with information which will help you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES







JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO ANIMAL SCIENCE (LAMB YIELD GRADE)

- i. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [8] designating the "Lamb Yield Grade" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



JOB SHEET #1

PROBLEM #1: Determine the yield grades for the following lamb carcasses.

ID NUMBER	LEG * CONFORMATION SCORE	PERCENT KIDNEY AND PELVIC FAT	FAT THICKNESS OVER THE RIB EYE	YIELD GRADE
#11	14	4.5%	.40″	
#39	12	1.5%	.05"	
#24	10	2.5%	.10″	
#31	9	1.9%	.10"	

^{*}Remember Lg conformation scores range from 15 to 1 and correspond to quality grades of the lamb carcass. Example: High prime = 15; average prime = 14; high choice = 12; low choice = 10

PROBLEM #2: Determine the yield grade for the following lamb carcasses.

ID NUMBER	LEG * CONFORMATION SCORE	PERCENT KIDNEY AND PELVIC FAT	FAT THICKNESS OVER THE RIB FYE	YIELD GRADE
#09	12	3.4%	.25"	
#28	14	3.8%	.30"	
#46	8	2.3%	.15″	

PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the yield grade on other lamb carcasses. Use accurate information from actual farm records for your inputs if possible

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO ANIMAL SCIENCE (LAMB YIELD GRADE)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

Enter the date and press [EN] ER]

Example: May 5, 1985 would be written as 05/05/85



JOB SHEET #1

- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [8] designating the "Lamb Yield Grade" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Determine the yield grades for the following lamb carcasses.

ID NUMBER	LEG * CONFORMATION SCORE	PERCENT KIDNEY AND PELVIC FAT	FAT THICKNESS OVER THE RIB EYE	YIELD GRADE
#11	14	4.5%	.40″	
#39	12	1.5%	.05"	
#24	10	2.5%	.10"	
#31	9	1.9%	.10"	

^{*}Remember leg conformation scores range from 15 to 1 and correspond to quality grades of the lamb carcass. Example: High prime = 15; average prime = 14; high choice = 12; low choice = 10; etc.

PROBLEM #2: Determine the yield grade for the following lamb carcasses.

ID NUMBER	LEG * CONFORMATION SCORE	PERCENT KIDNEY AND PELVIC FAT	FAT THICKNESS OVER THE RIB EYE	YIELD GRADE
#09	12	3.4%	.25″	
#28	14	3.8%	.30"	
#46	8	2.3%	.15"	



JOB SHEET #1

PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the yield grade on other lamb carcasses. Use accurate information from actual farm records for your inputs if possible

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO ANIMAL SCIENCE (DAIRY COW PURCHASE ANALYSIS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [9] designating the "Dairy Cow Purchase Analysis" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



JOB SHEET #2

PROBLEM #1: Determine the value of a dairy cow and the length of time in which she will pay for herself under the following conditions.

- 1. The annual milk production is 16500 lbs.
- 2. The price of milk is 13.75/cwt.
- 3. The value of the calf will be \$125.00.
- 4. The useful life of the cow is 5 yrs.
- 5. The estimated cull value is \$500.00
- 6. Interest on your money is 14.5%.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

١.	How much is the cow worth?	
3.	How long will it take for the cow to	
J.	pay for herself?	
D .	What is the payback period for springers?	
/alue	BLEM #2: Using the same information for the dairy cow and the anticipated pations?	om problem one, what is the new ayback period under the following
NOT	E: You will need to go back to the input	table and enter new information.)
۹.	The cost of milk decreases to \$11.75/cc	wt.
	Value of cow = Payback period =	
В.	The price of milk is \$13.75 and milk pro	oduction decreases to 12000 lbs.
	Value of cow = Payback period =	
C.	Milk production is 16500 lbs. and the int	erest rate of loan decreases to 13%.
	Value of cow = Payback period =	,
		_

PROBLEM #3: Using information from your own farming program or from an example given to you by your instructor, calculate the value of a dairy cow and the payback period. Use accurate information from the latest dairy markets for your inputs.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO ANIMAL SCIENCE (DAIRY COW PURCHASE ANALYSIS)

- L. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

- II. Procedure
 - A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



JOB SHEET #2

- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [9] designating the "Dairy Cow Purchase Analysis" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Determine the value of a dairy cow and the length of time in which she will pay for herself under the following conditions.

- 1. The annual milk production is 16500 lbs.
- 2. The price of milk is 13.75/cwt.
- 3. The value of the calf will be \$125.00.
- 4. The useful life of the cow is 5 yrs.
- 5. The estimated cull value is \$500.00
- S. Interest on your money is 14.5%.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

Α.	How much is the cow worth?	
В.	How long will it take for the cow to pay for herself?	
C.	What is the payback period for springers?	
value	BLEM #2: Using the same information to of the dairy cow and the anticipated partitions?	
(NOT	E: You will need to go back to the input	table and enter new information.)
A.	The cost of milk decreases to \$11.75/c	wt.
	Value of cow = Payback period =	



JOB SHEET #2

B.	The price of milk is \$13.75 and milk production decreases to 12000 lbs.
	Value of cow = Payback period =
C.	Milk production is 16500 lbs. and the interest rate of loan decreases to 13%.
	Value of cow = Payback period =
exan	BLEM #3: Using information from your own farming program or from an aple given to you by your instructor, calculate the value of a dairy cow and the ack period. Use accurate information from the latest dairy markets for your is.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem #1

ID NUMBER	YIELD GRADE
#11	4.75
#39	1.77
#24	2.45
#31	2.35

Problem #2

ID	YIELD
NUMBER	GRADE
#09	3.58
#28	3.91
#46	2.83

Problem #3 — Performance skills evaluated to the satisfaction of the instructor

JOB SHEET #2

Problem #1

a. 2812.86

b. 36.5 months

c. 16.5

Problem #2

a. Value of cow = 1700

Payback period = 29.6 months

b. Value of cow = 727.56

Payback period = 18.2 months

c. Value of cow = 2812.36

Payback period = 35.6 months

Problem #3 — Performance skills evaluated to the satisfaction of the instructor



NAME			

TEST

1.	Compoped.	Complete the following list of types of livestock for which programs might be developed.		
	a.	Beef		
	b.	Dairy goats		
	c.	Horses		
	d.	Fish		
	е.			
•	f.			
	g.			
	h.			
2.	Select people who use the microcomputer for animal science applications by placing an "X" in the appropriate blanks.			
		_a. University researchers		
	-	b. Fertilizer dealers		
		_c. Truckers		
		_d. Veterinarians		
		e. Farmers and ranchers		
		f. Feed dealers and manufacturers		
		_g. Insurance agents		
		h. Consultants from marketing news services		
	-	i. Extension agents		
		j. Representatives of breed associations		
		ાં. Vocational agriculture instructors		
		. 218		



TEST

Circle the words which best complete the reasons for using a microcomputer in an science.		
a.	To do	cument (production, financial) information
b.	To kee	ep accurate (records, statements)
c.	To hel	p make (marketing, credit) decisions
List six examples of software which might be used in animal science.		
a.		
b.		
C.		
d.		
e.		
f.		
Sele app	ect sour ropriate	ces of microcomputer software for animal science by placing an "X" in the blanks.
	a.	Supervisors
	b.	Time-sharing systems
	c.	Custom software
	d.	Department stores
	e.	Commercial vendors
	f.	Extension service
	g.	Computer user groups
	h.	Agricultural magazines/newsletters
	i.	Personal programming
	j.	College of Agriculture departments
	k.	Breed associations
	a. b. c. List a. b. c. f. Seleapp	a. To doo b. To kee c. To hel List six exar a. b. c. d. e. f. Select sour appropriateabcdcde.



TEST

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 6. Determine specific sources of animal science software.
- 7. Demonstrate the ability to:
 - a. Run an application program related to animal science (lamb yield grade).
 - b. Run an application program related to animal science (dairy cow purchase analysis).



ANSWERS TO TEST

- 1. Any four or the following:
 - a. Dairy cattle
 - b. Sheep
 - c. Swine
 - d. Rabbits
 - e. Fur-bearing animals
 - f. Poultry
- 2. a, d, e, f, h, i, j, k
- 3. a. Financial
 - b. Records
 - c. Marketing
- 4. Any six of the following or ones discussed in class:
 - a. Formulating and analyzing rations
 - b. Recording and analyzing production records
 - c. Calculating budgets and break-even prices
 - d. Recording and analyzing financial records
 - e. Controlling automated feeding systems
 - f. Controlling poultry and swine houses
 - g. Controlling automatic milking systems
 - h. Analyzing the equipment purchase
 - i. Depreciation schedules
 - j. Marketing plans and/or schedules
 - k. Feed rations and nutritional planning
 - I. Livestock management
- 5. b, c, e, f, g, h, i, j, k
- 6. Evaluated to the satisfaction of the instructor
- 7. Performance skills evaluated to the satisfaction of the instructor



MICROCOMPUTER APPLICATIONS IN CROP SCIENCE



UNIT OBJECTIVE

After completion of this unit, the student should be able to select people who use the microcomputer in crop science applications, determine appropriate software for use in crop science, and run application programs. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Complete a list of types of crops for which programs might be developed.
- 2. Select people who use the microcomputer in crop science applications.
- 3. Select true statements concerning the reasons for using a microcomputer in crop science.
- 4. List examples of software which might be used in crop science.
- 5. Select sources of microcomputer software for crop science.
- 6. Determine specific sources of crop science software.
- 7. Demonstrate the ability to:
 - a. Run an application program related to crop science (crop comparison).
 - b. Run an application program related to crop science (grain bin capacity analysis).



MICROCOMPUTER APPLICATIONS IN CROP SCIENCE UNIT VI

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Provide resources for use by the students when completing Assignment Sheet #1.
- VI. Demonstrate and discuss procedures outlined in the job sheets.
- VII. Provide access to computer for practice in running the application programs.
- VIII. Use advanced students as group leaders to work with students in running programs.
- IX. Invite an agricultural economist or extension agent from a local university to demonstrate software developed for crop science applications.
- X. Invite a local farmer, agribusiness person, and/or integrated pest management expert who uses a microcomputer in making decisions relevant to crops to talk to the class on the advantages of using the computer.
- XI. Provide examples of some of the types of reports that can be received by using a microcomputer in the crop science area.
- XII. Lead a classroom discussion on ways a microcomputer could be used in the area of crops. Have students add at least ten new ways to the list already provided in the information sheet.
- XIII. Provide each student with adequate time to complete the accompanying software.
- XIV. Have students run other software programs which are applicable to crop science.
 - (NOTE: See resource list which is included in introductory material.)
- XV. Give test.
- XVI. Reteach if necessary.
- XVII. Provide additional practice time if needed.



INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Transparency masters
 - 1. TM 1 People Who Use the Microcomputer in Crop Science Applications
 - 2. TM 2 Sources of Microcomputer Software (Crop Science)
 - D. Assignment Sheet #1 Determine Specific Sources of Crop Science Software
 - E. Job sheets
 - 1. Job Sheet #1 Run an Application Program Related to Crop Science (Crop Comparison)
 - 2. Job Sheet #2 Run an Application Program Related to Crop Science (Grain Bin Capacity Analysis)
 - F. Test
 - G. Answers to test
- II. Suggested materials:
 - A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984
 - B. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.
 - C. Beasley, Jack O. *Microcomputers on the Farm.* Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
 - D. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.
 - E. Agri-Education, Inc., 815 Shakespeare, Stratford, IA 50249.

(NOTE: Agri-Education, Inc., is a software distributor of agricultural computer programs designed for educational purposes. The following programs are available in crop science.)

1. Farm Drainage



INSTRUCTIONAL MATERIALS

- 2. Aglime
- 3. Conservation Tillage
- 4. Herbicide Selection
- 5. Insecticide Selection
- F. Microcomputer Programs in Agriculture. Vocational Agriculture Science, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801.

(NOTE: The following programs are designed to run on the Commodore Pet, Apple II Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Fertilizer Cost
- 2. Crop Budget
- 3. Soil Loss Equation
- 4. Nitrogen Program



MICROCOMPUTER APPLICATIONS IN CROP SCIENCE UNIT VI

INFORMATION SHEET

- I. Types of crops for which programs might be developed
 - A. Fcrage
 - B. Grasses
 - C. Grains

Examples: Wheat, corn, oats, barley

D. Fibers

Examples: Cotton, flax

E. Roots

Example: Potatoes

- F. Tobacco
- G. Legumes

Examples: Peas, beans

H. Truck crops

Examples: Lettuce, melons

- II. People who use the microcomputer in crop science applications (Transparency 1)
 - A. Farmers and ranchers
 - B. Farm and ranch managers
 - C. Vocational agriculture instructors
 - D. Seed dealers
 - E. Fertilizer dealers
 - F. Pesticide dealers
 - G. Equipment dealers
 - H. Fuel and oil dealers
 - I. Grain storage personnel



- J. Markets and marketing news personnel
- K. Extension agents
- L. University researchers
- M. Agricultural consultants
- III. Reasons for using a microcomputer in crop science
 - A. To determine the profitability of the crops being grown

(NOTE: In addition to helping to determine which crops are the most profitable, the financial reports can help with the processing of income tax records and help to verify information needed to establish credit and/or make investments.)

B. To help make decisions regarding crops management

(NOTE: This could include areas such as the selection of crops, varieties to plant, fertilizers and/or insecticides to use, harvesting procedures, equipment needed, and marketing procedures.)

- IV. Examples of software which might be used in crop science
 - A. Records and analysis
 - 1. Keeping crop production records
 - 2. Comparing the economics of raising one crop rather than another

(NOTE: The accompanying software for this unit includes α program for crop comparison analysis.)

- 3. Keeping crop financial records
- 4. Aiding in crop operational and financial planning
- 5. Providing market news and futures prices
- 6. Calculating plant populations
- 7. Providing weather analysis and predictions
- 8. Calculating crop yields
- 9. Calculating harvest losses
- 10. Analysis of soil test reports



B. Equipment

- 1. Calibrating equipment and calculating rates
 - a. Calculating seed rates
 - b. Calculating fertilizer rates
 - c. Calculating pesticide rates
 - d. Calculating grain bin capacity

(NOTE: The accompanying software for this unit includes a program for calculating grain bin capacity.)

2. Operation and control

- a. Digital controlled and monitored operations on tractors, combines, and other equipment
- b. Calculating correct weight placement, tire size, and load for proper traction
- c. Controlling grain handling equipment and dryers
- d. Controlling forage handling and storing systems
- e. Controlling irrigation systems

C. Production techniques

- 1. Keeping fertilizer records
- 2. Determining chemical usage
- 3. Aiding in integrated pest management
- 4. Planning irrigation schedules
- V. Sources of microcomputer software (Transparency 2; Assignment Sheet #1)
 - A. Commercial vendors
 - B. College of Agriculture departments
 - C. Extension service
 - D. Computer user groups



- E. Agricultural magazines/newsletters
- F. Custom software

(NOTE: This is software which is developed for a specific use or purpose.)

G. Personal programming

(NOTE: By learning and using basic programming skills, an individual can develop new programs or adapt custom software to fit specific needs.)

H. Time-sharing systems

Examples: AGNET, CMNET, OASIS, SOURCE



People Who Use the Microcomputer in Crop Science Applications

Market and Marketing News Personnel

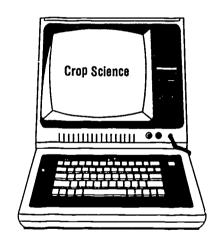
Farmers and Ranchers

Extension Agents

Fertilizer Dealers

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Fuel and Oil Dealers



Farm and Ranch Managers

Vo-Ag Instructors

Chemical Dealers

Equipment Dealers

University Researchers

Grain Storage Personnel

Agricultural Consultants



MAA:CS - 11

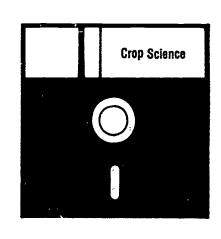
Sources of Microcomputer Software (Crop Science)

College of Agriculture Departments

Commercial Vendors

Custom Software

Personal Programming



Computer User Groups

Extension Service

Time-Sharing Systems

Agricultural Magazines/Newsletters



ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF CROP SCIENCE SOFTWARE

Directions: Determine specific sources of crop science software which are readily available in your area. Be specific with information which will help you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



ASSI
GNM
ENT
SHE
EET #
<u> </u>

SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES







JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO CROP SCIENCE (CROP COMPARISON)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Frocedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [10] designating the "Crop Comparison" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems

(NOTE: When running this program you will be given the options of outputting to the screen or outputting to a printer. For purposes of this job sheet, press [1] to output to the screen.)



PROBLEM #1: Determine the most profitable crop to raise when given a choice of two crops.

Name of base crop — Corn Unit of yield — Bushel Expected corn yield/acre — 105 Expected corn price/bushel — \$3.10 Direct expense/acre for corn (Less secondary crop value) — \$158

Name of competing crop — Soybeans Unit of yield - Bushel Expected yield for soybeans — 35 Expected soybean price/bushel — \$7.85 Direct expense/acre for soybeans (Less secondary crop value) — \$85

TABLE 1 — CORN YIELD/ACRE = 105 BUSHELS

If the price of corn is \$3.10, what would be the required production of soybeans at the prices listed below to equal the profit derived from corn

SOYBEAN PRICES

	\$7.46	\$7.65	\$7.85	\$8.05	\$8.24
Soybean Yield				_ -	
Based on this in	formation,	which cro	p would be	e the most	profitable?
TABLE 2 — COR	N PRICE/E	BUSHEL =	\$3.10		
If the yield of corr at the yields liste			•	, ,	per businel of soybeans corn?
	SO	YBEAN YI	ELDS		
	28	31.5	35	38.5	42
Soybean Price/Bu.					



Based on this information, which crop would be most profitable?_

TABLE 3 — CORN RETURN PER ACRE

What is the return per acre at the following corn prices and yields?

PRICE	YIELD	RETURN
\$2.94	84	
\$3.02	94.5	
\$3.10	105	
\$3.18	115.5	
\$3.26	126	

PROBLEM #2: Using information from the farm or an example given to you by your instructor, compare the profitability of crops which might be grown in your area.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO CROP SCIENCE (CROP COMPARISON)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

!! Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and prass [ENTER]
- K. Type the number [10] designating the "Crop Comparison" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

(NOTE: When running this program you will be given the options of outputting to the screen or outputting to a printer. For purposes of this job sheet, press [1] to output to the screen.)

PROBLEM #1: Determine the most profitable crop to raise when given a choice of two crops.

Name of base crop — Corn
Unit of yield — Bushel
Expected corn yield/acre — 105
Expected corn price/bushel — \$3.10
Direct expense/acre for corn
(Less secondary crop value) — \$158

Name of competing crop — Soybeans
Unit of yield — Bushel
Expected yield for soybeans — 35
Expected soybean price/bushel — \$7.85
Direct expense/acre for soybeans
(Less secondary crop value) — \$85



TABLE 1 - CORN YIELD/ACRE = 105 BUSHELS

If the price of corn is \$3.10, what would be the required production of soybeans at the prices listed below to equal the profit derived from corn

SOYBEAN PRICES

	67 40	67 CE	67 0 5	¢0 0E	¢0 04
	\$7.46	\$7.65	\$7.85	\$8.05	\$8.24
Soybean Yield					
Based on this in	formation,	which cro	p would b	e the most	t profitable?
TABLE 2 — COF	RN PRICE/	BUSHEL =	\$3.1 0		
If the yield of cor at the yields list	•		•	•	per bushel of soybeans corn?
	so	YBEAN YI	ELDS		
	28	31.5	35	38.5	42
Soybean Price/Bu.					
Based on this in	iformation,	which cro	op would b	e most pro	ofitable?
TABLE 3 — CO	RN RETUR	N PER AC	RE		
What is the retu	rn per acre	at the fo	llowing cor	n prices a	nd yields?
Р	RICE	Υ	IELD	RE	TURN
\$	52.94 53.02 53.10 53.18	9	94.5 105 115.5		
9	3 26	1	26		

PROBLEM #2: Using information from the farm or an example given to you by your instructor, compare the profitability of crops which might be grown in your area.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 -- RUN AN APPLICATION PROGRAM RELATED TO CROP SCIENCE (GRAIN BIN CAPACITY ANALYSIS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If nct, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [11] designating the "Crain Bin Capacity Analysis" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



PROBLEM #1: Use the following information to calculate the capacity of a grain bin.

- 1. Bin is rectangular
- 2. Length in feet 40
- 3. Width in feet 24
- 4. Height in feet 10
- 5. Used for storing corn

RECTANGULAR BIN CALCULATION

A full bin will hold:	
Approximate bushels	
Pounds per bushel	
Total pounds	
Total tons	

PROBLEM #2: Use the following information to calculate the capacity of a grain bin.

- 1. Bin is round
- 2. Diameter in feet -- 30
- 3. Height in feet 20
- 4. Used for storing wheat

ROUND BIN CALCULATION

A full bin will hold:

Approximate bushels	
Pounds per bushel	
Total pounds	
Total tons	

PROBLEM #3: Using information from your home or farm or from an example given to you by your instructor, calculate the capacity of a grain bin.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO CROP SCIENCE (GRAIN BIN CAPACITY ANALYSIS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

- II. Procedure
 - A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before preceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Walt for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screan, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [11] designating the "Grain Bin Capacity Analysis" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Use the following information to calculate the capacity of a grain bin.

- 1. Bin is rectangular
- 2. Length in feet 40
- 3. Width in feet 24
- 4. Height in feet 10
- 5. Used for storing corn

RECTANGULAR BIN CALCULATION

PROBLEM #2: Use the following information to calculate the capacity of a grain bin.

1. Bin is round

Total tons

- 2. Diameter in feet 30
- 3. Height in feet 20
- 4. Used for storing wheat



ROUND BIN CALCULATION

A full bin will hold:	
Approximate bushels	
Pounds per bushel	
Total pounds	
Total tons	
	from your home or farm or from an example loulate the capacity of a grain bin.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem: #1

Table 1

Soybean

Yield 34.26 33.41 32.56 31.75 31.01

Soybeans would be most profitable

Table 2

Soybean

Price/Bu. 9.12 8.11 7.3 6.63 6.08

Corn would be most profitable

Table 3

RETURN

102.39

134.94

167.50

200.04

232.60

Problem #2 — Performance skills evaluated to the satisfaction of the instructor

JOB SHEET #2

Problem #1

RECTANGULAR BIN

Approximate bushels 7717
Pounds per bushel 56
Total pounds 432152
Total tons 216.076



ANSWERS TO JOB SHEET PROBLEMS

Problem #2

ROUND BIN

Approximate bushels
Pounds per bushel
Total pounds
Total tons

11359
60
681540
340.77

Problem #3 — Performance skills evaluated to the satisfaction of the instructor



NAME	

TEST

1.	Com	aplete the following list of types of crops for which programs might be developed.
	a.	Fibers
	b.	Roots
	c.	Tobacco
	d.	
	e.	
	f.	
	g.	Legumes
	h.	Truck crops
2.	Sele "X"	ct people who use the microcomputer in crop science applications by placing an in the appropriate blanks.
		a. Equipment dealers
		b. Pesticide dealers
		c. Seed dealers
		d. Extension agents
		e. Machinist
		f. Markets and marketing news personnel
		g. Vocational agriculture instructors
		_h. Agricultural engineers
		i. Mechanics
		j. Grain storage personnel
		k. Seed dealers
		I. Extension home economists



TEST

Select true ence by pla	statements concerning the reasons for using a microcomputer in crop sciencing an "X" in the appropriate blanks.
a.	To determine the profitability of the equipment being used
b.	To help make decisions regarding crops management
c.	To determine the profitability of the crops being grown
List ten ex	amples of software which might be used in crop science.
a	
b	,
c	
d	
ө	
·	
J	
). <u> </u>	
·	
Select sou appropriate	rces of microcomputer software for crop science by placing an "X" in the blanks.
a.	Custom software
b.	Extension service
c.	Business departments
d.	Schools
е.	Commercial vendors
f.	College of Agriculture departments
g.	Agricultural magazines/newsletters
h.	Implement dealers



_	
- T	COL

i.	Fertilizer dealers		
j.	Time-sharing systems		
k.	Computer user groups		
l.	Personal programming		
E: If the following accrities have not been accomplished prior to the test, ask yo			

(NOT our instructor when they should be completed.)

- Determine specific sources of crop science software. 6.
- 7. Demonstrate the ability to:
 - Run an application program related to crop science (crop comparison). a.
 - b. Run an application program related to crop science (grain bin capacity analysis).



ANSWERS TO TEST

- 1. d. Forage
 - e. Grasses
 - f. Grains
- 2. a, b, c, d, f, g, j, k
- 3. b, c
- 4. Any ten of the following or ones discussed in class:
 - a. Keeping crop production records
 - b. Comparing the economics of raising one crop rather than another
 - c. Keeping crop financial records
 - d. Aiding in crop operational and financial planning
 - e. Providing market news and futures prices
 - f. Calculating plant populations
 - g. Providing weather analysis and predictions
 - h. Calculating crop yields
 - i. Calculating harvest losses
 - j. Analysis of soil test reports
 - k. Calibrating equipment and calculating rates
 - I. Calculating seed rates
 - m. Calculating fertilizer rates
 - n. Calculating pesticide rates
 - o. Calculating grain bin capacity
 - p. Digital controlled and monitored operations on tractors, combines, and other equipment
 - q. Calculating correct weight placement, tire size, and load for proper traction
 - r. Controlling grain handling equipment and dryers
 - s. Controlling forage handling and storing systems
 - t. Controlling irrigation systems
 - u. Keeping fertilizer records
 - v. Determining chemical usage
 - w. Aiding in integrated pest management
 - x. Providing irrigation schedules
- 5. a, b, e, f, g, j, k, l
- 6. Evaluated to the satisfaction of the instructor
- 7. Performance skills evaluated to the satisfaction of the instructor



MICROCOMPUTER APPLICATIONS IN HORTICULTURE



UNIT OBJECTIVE

After completion of this unit, the student should be able to select people who use the micro-computer in horticulture applications, provide examples of software programs which might be used in horticulture, determine appropriate software for use in the area of horticulture, and rur. an application program. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Complete a list of areas of horticulture for which programs might be developed.
- 2. Select people who use the microcomputer in horticulture applications.
- 3. Circle the words which best complete reasons for using a microcomputer in horticulture.
- 4. List examples of software programs which might be used in horticulture.
- 5. Select sources of microcomputer software for horticulture.
- 6. Determine specific sources of horticulture software.
- 7. Demonstrate the ability to run an application program related to horticulture (plant inventory).



MICROCOMPUTER APPLICATIONS IN HO: TICULTURE UNIT VII

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Provide resources for use by the students when completing Assignment Sheet #1.
- VI. Demonstrate and discuss procedures outlined in the job sheet.
- VII. Provide access to computer for practice in running the application program.
- VIII. Use advanced students as group leaders to work with other students in running programs.
- IX. Discuss other sources of horticulture software which are not listed in the information sheet.
- X. Invite a landscape architect or nursery manager who has used a microcomputer in planning various projects to class to discuss some of the advantages of using a computer to assist in the job.
- XI. Provide each student with adequate time to complete the accompanying software.
- XII. Have students run other software programs which are applicable to horticulture.

 (NOTE: See resource list which is included in the introductory material.)
- XIII. Give test.
- XIV. Reteach if necessary.
- XV. Provide additional practice time if needed.

INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet



INSTRUCTIONAL MATERIALS

- B. Information sheet
- C. Transparency masters
 - 1. TM 1 People Who Use the Microcomputer in Horticulture Applications
 - 2. TM 2 Sources of Microcomputer Software (Horticulture)
- D. Assignment Sheet #1 Determine Specific Sources of Horticulture Software
- E. Job Sheet #1 Run an Application Program Related to Horticulture (Plant Inventory)
- F. Test
- G. Answers to test

II. References:

- A. Denisen, Ervin L. *Principles of Horticulture*. New York: MacMillan Publishing Co., Inc., 1979.
- B. Richardson, William B. and Gary E. Moore. Working in Horticulture. New York: Gregg Division, McGraw-Hill Book Co., 1980.

III. Additional materials:

- A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
- B. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983
- C. Beasley, Jack O. *Microcomputers on the Farm*. Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
- D. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.
- E. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801

(NOTE: The following programs are designed to run on the Commodore Pet, Apple II Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Greenhouse Heating and Cooling
- 2. Fertilizer Cost
- 3. Soil Loss Equation



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII

INFORMATION SHEET

- I. Areas of horticulture for which programs might be developed
 - A. Turf, landscaping, and nursery production
 - B. Fruit production
 - C. Vegetable production
 - D. Tree and shrub cultivation
- II. People who use the microcomputer in horticulture applications (Transparency 1)

(NOTE: The following list includes some of the horticulture jobs where a micro-computer could be of assistance.)

- A. Nursery workers and supervisors
- B. Greenhouse employees

(NOTE: This could include growers and workers, technicians, and managers.)

- C. Florists
- D. Floral designers
- E. Landscape design architects
- F. Landscape maintenance workers
- G. Quality control technicians
- H. Horticulture salespeople
- I. Garden center managers and employees
- J. Farmers and farm managers
- K. University researchers
- L. Vocational horticulture instructors



INFORMATION SHEET

- III. Reasons for using a microcomputer in horticulture
 - A. To determine the profitability of the items being grown and marketed

(NOTE: In addition to helping to determine which plants are the most profitable, the financial reports can help with the processing of income tax records and help to verify information needed to establish credit and/or make investments.)

B. To help make management decisions

(NOTE: This could include areas such as the selection of plants/seeds, varieties to plant, fertilizing and/or application of insecticides, equipment needed, and marketing procedures.)

- C. To regulate environmental conditions
- !V. Examples of software programs which might be used in horticulture

(NOTE: Research has shown that there are currently very few programs which have been developed for the area of horticulture. However, many possibilities are evident. Some of these are listed below.)

A. Soil management practices

Examples: Fertilizing, liming, cultivation, rotation, intercropping, mulching, and soil conservation methods

B. Irrigation

Examples: Frequency schedules, amounts, types of systems to use

- C. Light, ventilation, and temperature management
- D. Equipment

Examples: Purchase versus lease agreement, depreciation schedules, maintenance schedules, efficiency comparisons

- E. Conditions for germination of seeds
- F. Seed treatment, rate, depth, and spacing of seeds
- G. Chemical application
- H. Pruning schedules
- I. Landscape schedules



INFORMATION SHEET

- J. Landscape design
- K. Cross-referencing
- L. Specifications for jobs
- M. Marketing procedures
- N. Profit and loss statements
- O. Budgets and estimating
- P. Cost and growth analysis
- Q. Inventory control

(NOYE: The accompanying software for this unit includes a program for plant inventory.)

V. Sources of microcomputer software for horticulture (Transparency 2; Assignment Sheet #1)

(NOTE: As was explained in the NOTE under item IV, there are relatively few software packages which have been developed for the area of horticulture. However, it is anticipated that this area will gradually increase in the number of programs available. The following sources should be considered for this development.)

- A. Commercial vendors
- B. College of Agriculture departments
- C. Extension service
- D. Personal programming

(NOTE: By using basic programming skills, an individual can adapt existing programs such as those developed for the areas of crop science or equipment utilization for use in the area of horticulture.)

- E. Agricultural magazines/newsletters
- F. Manufacturers of buildings and equipment



People Who Use the Microcomputer in Horticulture Applications

Nursery Workers and Supervisors

Florists

Landscape Design Architects

Landscape Maintenance Workers

Horticulture Salespeople

Horticulture

Floral Designers

Greenhouse Employees

Farmers and Farm Managers

Quality Control Technicians

Vocational Horticulture Instructors

Garden Center Managers and Employees

University Researchers



Sources of Microcomputer Software (Horticulture)

Agricultural Magazines/Newsletters

Commercial Vendors

Horticulture

Extension Service

College of Agriculture Departments

Personal Programming

Manufacturers of Buildings and Equipment



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII

ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF HORTICULTURE SOFTWARE

Directions: Determine specific sources of horticulture software which are readily available in your area. Be specific with information which will help you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



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SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES
	·				





MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII



JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO HORTICULTURE (PLANT INVENTORY)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [12] designating the "Plant Inventory" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



Problem #1: Determine plant inventory by entering quantities of plants purchased and sold.

(NOTE: Plant stock will be listed by plant number, plant, and quantity.)

Add the following plants to inventory:

- 10 ACER
- 6 CORNUS
- 19 PICEA
- 6 QUERCUS

Subtract the following plants:

- 15 BERBERIS
- 6 EUONYMOUS
- 10 PICEA
- 11 SPIREA

Complete the following inventory sheet based on the information above.

NUMBER	PLANT	QUANTITY
1	ACER	
2	ARONIA	
3	BERBERIS	
4	CORNUS	
5	EUONYMOUS	
6	ILEX	
7	JUNIPERUS	
8	PICERA	
9	PINUS	
10	QUERCUS	
11	SPIREA	
12	VIBURNUM	

Problem #2: Make your own inventory using information provided by your instructor.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII



JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO HORTICULTURE (PLANT INVENTORY)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet had been designed to be used with either a Radio Shack, Mode: III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85



- F. Enter the time or, if you wish to bypass this step, press [ENTER]
- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [12] designating the "Plant Inventory" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

Problem #1: Determine plant inventory by entering quantities of plants purchased and sold.

(NOTE: Plant stock will be listed by plant number, plant, and quantity.)

Add the following plants to inventory:

- 10 ACER
- 6 CORNUS
- 19 PICEA
- 6 QUERCUS

Subtract the following plants:

- 15 BERBERIS
- 6 EUONYMOUS
- 10 PICEA
- 11 SPIREA



JOB SHEET #1

Complete the following inventory sheet based on the information above.

NUMBER	PLANT	QUANTITY
1	ACER	
2	ARONIA	
3	BERBERIS	
4	CORNUS	
5	EUONYMOUS	
6	ILEX	
7	JUNIPERUS	
8	PICERA	
9	PINUS	
10	QUERCUS	
11	SPIREA	
12	VIBURNUM	

Problem #2: Make your own inventory using information provided by your instructor.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII

ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem #1

PLANT	QUANTITY		
ACER	25		
ARONIA	21		
BERBERIS	25		
CORNUS	32		
EUONYMOUS	26		
ILEX	13		
JUNIPERUS	12		
PICERA	14		
PINUS	10		
QUERCUS	15 <i>.</i>		
SPIREA	4		
VIBURNUM	22		



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII

NAME	
NAME	

TEST

1.	Complete the following list of areas of horticulture for which programs might be d oped.			
	a.	Turf,	landscaping, and nursery production	
	b.	Tree a	and shrub cultivation	
	c.			
	d.			
2.			ole who use the microcomputer in horticulture applications by placing an appropriate blanks.	
		_a.	Quality control technicians	
		_b.	Home economists	
		_c.	Floral designers	
		_d.	Nursery workers and supervisors	
		_e.	Vocational horticulture instructors	
	- ' 	_f.	Farmers and farm managers	
		_g.	Secretaries	
		_h.	Garden center managers and employees	
		_i.	University researchers	
		_j.	Florists	
		_k.	Landscape design architects	
		_l.	Miners	
		_m.	Hotel clerks	
		_n.	Greenhouse employees	



TEST

	0.	Landscape maintenance workers
	p.	Horticulture salespeople
	q.	Agronomists
3.	Circle the ture.	words which best complete reasons for using a microcomputer in horticul-
	a. To h	nelp make management (conclusions, decisions)
	b. To d	letermine the profitability of the items (being grown, being selected) and mar- ed
4.	List eight	examples of software programs which might be used in horticulture.
	a	
	b	
	c	
	d	
	е	
	f	
	g	
	h	
5.	Select son	urces of microcomputer software for horticulture by placing an "X" in the
	a.	Banks
	b.	Extension service
	c.	Garden centers
	d.	Agricultural magazines/newslettors
	е.	Coilege of Agriculture departments
	f.	Commercial vendors
	g.	Service stations
	h.	Personal programming



TEST

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 6. Determine specific sources of horticulture software.
- 7. Demonstrate the ability to run an application program related to horticulture (plant inventory).



MICROCOMPUTER APPLICATIONS IN HORTICULTURE UNIT VII

ANSWERS TO TEST

- 1. c. Fruit production
 - d. Vegetable production
- 2. a, c, d, e, f, h, i, j, k, n, o, p
- 3. a. Decisions
 - b. Being grown
- 4. Any eight of the following or ones discussed in class:
 - a. Soil management practices
 - b. Irrigation
 - c. Light, ventilation, and temperature management
 - d. Equipment
 - e. Conditions for germination of seeds
 - f. Seed treatment, rate, depth, and spacing of seeds
 - g. Pruning schedules
 - h. Landscape schedules
 - i. Landscape design
 - j. Cross-referencing
 - k. Specifications for jobs
 - I. Marketing procedures
 - m. Profit and ioss statements
 - n. Budgets and estimating
 - o. Chemical application
 - p. Cost and growth analysis
 - q. inventory control
- 5. b, d, e, f, h
- 6. Evaluated to the satisfaction of the instructor
- 7. Performance skills evaluated to the satisfaction of the instructor





UNIT ORJECTIVE

After completion of this unit, the student should be able to select people who use the micro-computer in agricultural mechanics applications, determine appropriate software for use in the area of agricultural mechanics, and run application programs. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Select areas in agricultural mechanics where microcomputers might be used.
- 2. Select people who use the microcomputer in agricultural mechanics applications.
- 3. Select true statements concerning the reasons for using a microcomputer in agricultural mechanics applications.
- 4. List examples of software programs which might be used in agricultural mechanics.
- 5. Select sources of microcomputer software in agricultural mechanics.
- 6. Determine specific sources of agricultural mechanics software.
- 7. Demonstrate the ability to:
 - a. Run an application program related to agricultural mechanics (calculating board feet).
 - b. Run an application program related to agricultural mechanics (rafter dimensions).



SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Provide resources for use by the students when completing Assignment Sheet #1.
- VI. Demonstrate and discuss procedures outlined in the job sheets.
- VII. Provide access to computer for practicing the application programs.
- VIII. Use advanced students as group leaders to work with students in running programs.
- IX. Invite an equipment dealer to class to discuss the changes that have occurred since the introduction of the microprocessor/microcomputer to the manufacturing of large equipment.
- X. Invite software dealers to demonstrate agricultural machanics software.
- XI. Demonstrate other types of software that can be used for agricultural mechanics applications.
- XII. Show examples of some of the types of reports that can be received by using a microcomputer in agricultural mechanics.
- XIII. Provide each student with adequate time to complete the accompanying software.
- XIV. Have students run other software programs which are applicable to agricultural mechanics.
 - (NOTE: See resource list which is included in introductory material.)
- XV. Give test.
- XVI. Reteach if necessary.
- XVII. Provide additional practice time if needed.



INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Transparency masters
 - 1. TM 1 People Who Use the Microcomputer in Agricultural Mechanics Applications
 - 2. TM 2 Sources of Microcomputer Software (Agricultural Mechanics)
 - D. Assignment Sheet #1 Determine Specific Sources of Agricultural Mechanics Software
 - E. Job sheets
 - Job Sheet #1 Run an Application Program Related to Agricultural Mechanics (Calculating Board Feet)
 - 2. Job Sheet #2 Run an Application Program Related to Agricultural Mechanics (Rafter Dimensions)
 - F. Test
 - G. Answers to test
- II. References:
 - A. Phipps, Lloyd J. *Mechanics in Agriculture*. Danville, IL: The Interstate Printers and Publishers, Inc., 1977.
 - B. Rush, Michael G. and Richard M. Foster. *Agricultural Mechanics*. Boise, ID: Idaho State Board of Vocational Education, 1981.
- III. Additional materials:
 - A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
 - Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.
 - C. Beasley, Jack O. *Microcomputers on the Farm.* Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
 - D. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.



INSTRUCTIONAL MATERIALS

E. Agri-Education, Inc., 815 Shakespeare, Stratford, IA 50249.

(NOTE: Agri-Education, Inc., is a software distributor of agricultural computer programs designed for educational purposes. The following programs are available in agricultural mechanics.)

- 1. Deere (FMO) Machinery Management
- 2. Deere (FMO) Tractor
- F. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801.

(NOTE: The following programs are designed to run on the Commodore Pet, Apple II Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Machinery Economic Decisions
- 2. Calibration of Field Sprayers
- 3. Greenhouse Heating and Cooling
- 4. Pearson Square Instructions
- 5. Pearson Square Calculations

INFORMATION SHEET

- I. Areas in agricultural mechanics where microcomputers might be used
 - A. Agricultural mechanics skills

(NOTE: This includes areas such as selection, care, and correct use of shop tools and equipment, woodwork and simple carpentry, sheet metal work, elementary forge work, electric arc and oxyacetylene welding, pipe fitting, and simple plumbing repairs.)

B. Agricultural power and machinery

(NOTE: This includes selection, management, adjustment, operation, maintenance, and repair of engines, trucks, tractors, trailers, and machinery used in farming and agriculturally-oriented businesses and services.)

C. Agricultural electrical power and processing

(NOTE: This includes utilization of electricity in the home and in productive enterprises, in agribusiness, and selection, installation, operation, and maintenance of electrical equipment.)

D. Agricultural structures

(NOTE: This includes scale drawing and plan reading, farmstead and agribusiness layout, functional requirements of houses, shelters, and storages, water systems, and septic tanks and sewage disposals.)

E. Soil and water management

(NOTE: This includes leveling, land measurement and mapping, drainage, irrigation, terracing, and contouring.)

- II. People who use the microcomputer in agricultural mechanics applications (Transparency 1)
 - A. Farmers/ranchers
 - B. Farm and ranch managers
 - C. Tractor and equipment dealers
 - D. Agricultural engineers
 - E. Tractor and equipment manufacturers



INFORMATION SHEET

- F. Agribusiness managers
- G. Vocational agriculture instructors
- III. Reasons for using a microcomputer in agricultural mechanics applications
 - A. To maximize efficiency of farm machinery and equipment

(NOTE: Research has shown that as much as 85 percent of the farm and business machinery in operation is not properly adjusted. Just as many tractors and combines are already equipped with microprocessors to allow the operator to maintain the most efficient ground speeds, cylinder speeds, and engine RPMs. The farmer can also use a microcomputer to determine proper adjustment and equipment to be used for the appropriate jobs.)

B. To maintain accurate records

(NOTE: These records allow the farmer, rancher, and agribusiness person to analyze the information in order to make decisions. Some of these decisions might include purchase, maintenance, and marketing related to all areas of agricultural mechanics.)

C. To document financial information

(NOTE: This can help with the processing of income tax records and verifying financial records in order to establish credit and/or make investments.)

- IV. Examples of software which might be used in agricultural mechanics
 - A. Calculating operating machine costs and break-even prices
 - B. Figuring depreciation
 - C. Calculating labor and fuel cost per hour/acre
 - D. Repair costs and schedules
 - E. Budgets
 - F. Controlling parts inventory
 - G. Comparison of ownership versus lease agreements
 - H. Controlling and monitoring tractor and combine operation
 - I. Monitoring engine operation and wear
 - J. Controlling ignition systems



INFORMATION SHEET

- K. Monitoring bearings and belts for overheating and wear
- L. Monitoring grain for moisture content, machine damage, thrashing loss and yield
- M. Calculating correct weight placement, tire size, and load for proper traction
- N. Controlling grain handling equipment and dryers
- O. Controlling milling and cutting machines and lathes
- P. Controlling irrigation systems
- Q. Controlling forage handling and storing systems
- R. Controlling feeding systems
- S. Designing equipment
- T. Calculating foundation, roof, and wall loads for farm buildings

(NOTE: The accompanying software for this unit includes programs for calculating board feet and rafter dimensions.)

- U. Determining lumber and steel needs
- V. Calculating electricity and ventilation requirements
- W. Controlling ventilation, lighting, water, feed, and other functions of buildings
- X. Designing buildings
- Y. Controlling robots
- V. Sources of microcomputer software in agricultural mechanics (T ansparency 2; Assignment Sheet #1)
 - A. Commercial vendors
 - B. College of Agriculture departments
 - C. Extension service
 - D. Computer user groups
 - E. Agricultural magazines/newsletters



INFORMATION SHEET

F. Custom software

(NOTE: This is software which is developed for a specific use or purpose.)

G. Personal programming

(NOTE: By learning and using basic programming skills, an individual can develop new programs or adapt custom software to fit specific needs.)

H. Time-sharing systems

Examples: AGNET, CMNET, OASIS, SOURCE, AGRISTAR



People Who Use the Microcomputer in Agricultural Mechanics Applications

Tractor and Equipment Manufacturers

Vo-Ag Instructors

Tractor and Equipment Dealers



Farmers and Ranchers

Farm and Ranch Managers

Agribusiness Managers

Agricultural Engineers



Sources of Microcomputer Software (Agricultural Mechanics)

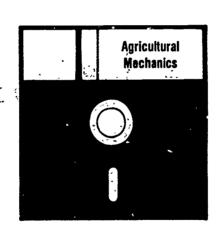
College of Agriculture Departments

Commercial Vendors

Custom Software

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Personal Programming



Computer User Groups

Extension Service

Time-Sharing Systems

Agricultural Magazines/Newsletters



ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF AGRICULTURAL MECHANICS SOFTWARE

Directions: Determine specific sources of agricultural mechanics software which are readily available in your area. Be specific with information which will help you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



ASSIGNMENT SHEET #1

SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO AGRICULTURAL MECHANICS (CALCULATING BOARD FEET)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [13] designating the "Calculating Board Feet" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



JOB SHEET #1

PROBLEM #1: Determine the total board feet and the cost using the following information.

- 1. Number of sizes of boards needed 1
- 2. Thickness of boards 2 inches
- 3. Width of boards 6 inches
- 4. All boards are the same length 12 feet
- 5. Cost per board foot \$.75
- 6. Number of boards 10

TOTAL BOARD FEET AND COST

SIZE BOARD FEET COST

TOTAL

PROBLEM #2: Determine the total board feet and the cost using the following information. Call a local lumber yard to obtain the current cost per board foot.

(NOTE: The figures below are presented as the number of pieces, the thickness, and width, and the length.)

- 1. $10 2'' \times 6'' \times 12'$
- 2. $5-2"\times 4"\times 8'$
- 3. $7 2'' \times 4'' \times 12'$
- 4. $20 1'' \times 4'' \times 10'$

TOTAL BOARD FEET AND COST

SIZE BOARD FEET COST

PROBLEM #3: Using information from the home or farm or from an example given to you by your instructor, calculate the board feet needed and total cost of the project.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO AGRICULTURAL MECHANICS (CALCULATING BOARD FEET)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85

F. Enter the time or, if you wish to bypass this step, press [ENTER]



JOB SHEET #1

- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [13] designating the "Calculating Board Feet" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Determine the total board feet and the cost using the following information.

- 1. Number of sizes of boards needed 1
- 2. Thickness of boards 2 inches
- 3. Width of boards 6 inches
- 4. All boards are the same length 12 feet
- 5. Cost per board foot \$.75
- 6. Number of boards 10

TOTAL BOARD FEET AND COST

SIZE	BOARD FEET		COST
		TOTAL	



JOB SHEET #1

PROBLEM #2: Determine the total board feet and the cost using the following information. Call a local lumber yard to obtain the current cost per board foot.

(NOTE: The figures below are presented as the number of pieces, the thickness, and width, and the length.)

- 1. $10 2'' \times 6'' \times 12'$
- 2. $5 2'' \times 4'' \times 8'$
- 3. $7 2'' \times 4'' \times 12'$
- 4. $20 1'' \times 4'' \times 10'$

TOTAL BOARD FEET AND COST

SIZE	BOARD FEET		COST
	_		
		TOTAL	

PROBLEM #3: Using information from the home or farm or from an example given to you by your instructor, calculate the board feet needed and total cost of the project.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO AGRICULTURAL MECHANICS (RAFTER DIMENSIONS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [14] designating the "Rafter Dimensions" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



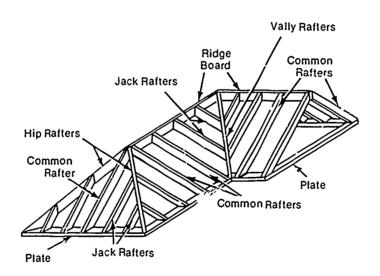
JOB SHEET #2

PROBLEM #1: Determine the rafter dimensions using the following building measurements.

Total width of building is 40 feet. Pitch of roof is 5/12. Eave will project 3 feet.

Length of common rafter	
Extra length for overhang	
Length of hip or valley rafter	
Overhang length of hip/valley rafter	
Difference in length of jack rafters spaced 16	
inches on center	
Difference in length of jack rafters spaced 24	
inches on center	
Side cut of jack rafter	
Side cut of hip/valley rafter	

W-truss rafters
Rafter tie — 3 parts _____ inches long.
Common rafter — 2 parts _____ inches long.



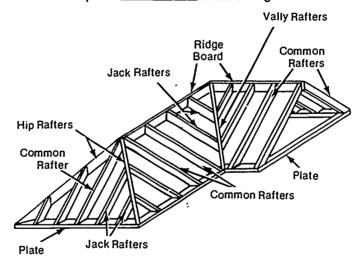


JOB SHEET #2

PROBLEM #2: Determine the rafter dimensions using the following building measurements.

Total width of building is 32 feet. Pitch of roof is 4/12. Eave will project 2 feet.

Length of common rafter	
Extra length for overhang	
Length of hip or valley rafter	
Overhang length of hip/valley rafter	
Difference in length of jack rafters spaced 16 inches on center	
Difference in length of jack rafters spaced 24 inches on center	
Side cut of jack rafter	
Side cut of hip/valley rafter	
W-truss rafters	
Rafter tie — 3 parts inches long.	·
Common rafter — 2 parts inches long.	



PROBLEM #3: Using information from home or farm or from an example given to you by your instructor, calculate rafter dimensions.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 -- RUN AN APPLICATION PROGRAM RELATED TO AGRICULTURAL MECHANICS (RAFTER DIMENSIONS)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85

F. Enter the time or, if you wish to bypass this step, press [ENTER]



JOB SHEET #2

- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [14] designating the "Rafter Dimensions" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

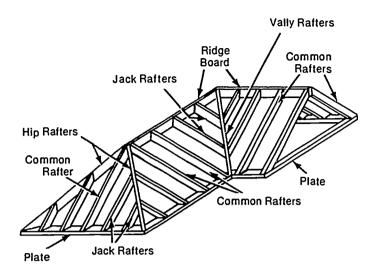
PROBLEM #1: Determine the rafter dimensions using the following building measurements.

Total width of building is 40 feet. Pitch of roof is 5/12. Eave will project 3 feet.

Length of common ratter	
Extra length for overhang	
Length of hip or valley rafter	
Overhang length of hip/valley rafter	
Difference in length of jack rafters spaced 16	
inches on center	
Difference in length of jack rafters spaced 24	
inches on center	
Side cut of jack rafter	
Side cut of hip/valley rafter	
W-truss rafters	
Rafter tie — 3 parts inches long.	
Common rafter — 2 parts inches long.	



JOB SHEET #2



PROBLEM #2: Determine the rafter dimensions using the following building measurements.

Total width of building is 32 feet. Pitch of roof is 4/12. Eave will project 2 feet.

Length of common rafter	
Extra length for overhang	
Length of hip or valley rafter	
Overhang length of hip/valley rafter	
Difference in length of jack rafters spaced 16	
inches on center	
Difference in length of jack rafters spaced 24	
inches on center	
Side cut of jack rafter	
Side cut of hip/valley rafter	
W-truss rafters	
Rafter tie — 3 parts inches long.	
Common rafter — 2 parts inches long.	

PROBLEM #3: Using information from home or farm or from an example given to you by your instructor, calculate rafter dimensions.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem #1

TOTAL BOARD FEET AND COST

SIZE	BOARD FEET	COST
1 by 6	60	\$45
	TOTAL	\$45

Problem #2 — Performance skills evaluated to the satisfaction of the instructor

Problem #3 — Performance skills evaluated to the satisfaction of the instructor

JOB SHEET #2

Problem #1

Length of common rafter	260 inches
Extra length for overhang	39 inches
Length of hip or valley rafter	353.8 inches
Overhang length of hip/valley rafter	53.07 inches
Difference in length of jack rafters spaced 16 inches on	
center	17.31 inches
Difference in length of jack rafters spaced 24 inches on	
center	26 inches
Side cut of jack rafter	11.06 inches
Side cut of hip/valley rafter	11.5 inches

W-truss rafters
Rafter tie — 3 parts 160 inches long.
Common rafter — 2 parts 130 inches long.



ANSWERS TO JOB SHEET PROBLEMS

Problem #2

Length of common rafter	202.4 inches
Extra length for overhang	25.3 inches
Length of hip or valley rafter	279.04 inches
Overhang length of hip/valley rafter	34.88 inches
Difference in length of jack rafters spaced 16 inches on	
center	16.88 inches
Difference in length of jack rafters spaced 24 inches on	
center	25.31 inches
Side cut of jack rafter	11.37 inches
Side cut of hip/valley rafter	11.69 inches

W-truss rafters
Rafter tie — 3 parts 128 inches long.
Common rafter — 2 parts 101.2 inches long.

Problem #3 — Performance skills evaluated to the satisfaction of the instructor



TEST

1.	Select areas an "X" in th	s in agricultural mechanics where microcomputers might be used by placing ne appropriate blanks.
	a.	Vegetable production
	b.	Agricultural structures
	c.	Soil and water management
	d.	Animal science
	e.	Crop science
	f.	Agricultural mechanics skills
	g.	Agricultural power and machinery
	h.	Agricultural electrical power and processing
	i.	Feeds and nutrition
2.	Select peop placing an '	ple who use the microcomputer in agricultural mechanics applications by "X" in the appropriate blanks.
	a.	Farm building designers and manufacturers
	b.	Agriculture engineers
	c.	Farmers/ranchers
	d.	Vocational agriculture instructors
	e.	Tractor and equipment dealers
	f.	Tractor and equipment manufacturers
3.	Select true tural mecha	statements concerning the reasons for using a microcomputer in agricul- nics applications by placing an "X" in the appropriate blanks.
	a.	To maintain accurate records
	b.	To minimize efficiency of farm machinery and equipment
	c.	To gather descriptive information
	d.	To document financial information



TEST

4.	List six exa	amples of software which might be used in agricultural mechanics.
	a	
	b	
	c	
	d	
	e	
	f	<u>,</u>
5.		ces of microcomputer software in agricultural mechanics by placing an "X" opriate blanks.
	a.	Newspapers
	b.	Custom software
	c.	Service stations
	d.	Time-sharing systems
	e.	Agricultural magazines/newsletters
	f.	Extension service
	g.	Computer user groups
	h.	Home economics departments
	i.	Commercial vendors
		lowing activities have not been accomplished prior to the test, ask your hey should be completed.)
6.	Determine specific sources of agricultural mechanics software.	
7. Demonstrate the ability to:		te the ability to:
	_	

- a. Run an application program related to agricultural mechanics (calculating board feet).
- b. Run an application program related to agricultural mechanics (rafter dimensions).



ANSWERS TO TEST

- 1. b, c, f, g, h
- 2. All are correct
- 3. a, d
- 4. Any six of the following or ones discussed in class:
 - a. Calculating operating machine costs and break-even prices
 - b. Figuring depreciation
 - c. Calculating labor and fuel costs per hour/acre
 - d. Repair costs and schedules
 - e. Budgets
 - f. Controlling parts inventory
 - g. Comparison of ownership versus lease agreements
 - h. Controlling and monitoring tractor and combine operation
 - i. Monitoring engine operation and wear
 - j. Controlling ignition systems
 - k. Monitoring bearings and belts for overheating and wear
 - I. Monitoring grain for moisture content, machine damage, thrashing loss and yield
 - m. Calculating correct weight placement, tire size, and load for proper traction
 - n. Controlling grain handling equipment and dryers
 - o. Controlling milling and cutting machines and lathes
 - p. Controlling irrigation systems
 - q. Controlling forage handling and storing systems
 - r. Controlling feeding systems
 - s. Designing equipment
 - t. Calculating foundation, roof, and wall loads for farm buildings
 - u. Determining lumber and steel needs
 - v. Calculating electricity and ventilation requirements
 - w. Controlling ventilation, lighting, water, feed, and other functions of buildings
 - x. Designing buildings
 - y. Controlling robots
- 5. b, d, e, f, g, i
- 6. Evaluated to the satisfaction of the instructor
- 7. Performance skills evaluated to the satisfaction of the instructor



MICROCOMPUTER APPLICATIONS IN AGRIBUSINESS



UNIT OBJECTIVE

After completion of this unit, the student should be able to select agribusiness career fields where a microcomputer is used, determine appropriate software for use in agribusiness, and run application programs. This knowledge will be evidenced by correctly performing the procedures outlined in the assignment and job sheets and by scoring 85 percent on the unit test.

SPECIFIC OBJECTIVE

After completion of this unit, the student should be able to:

- 1. Select agribusiness career fields where a microcomputer is used.
- 2. Complete a list of reasons for using a microcomputer in agribusiness.
- 3. Select true statements concerning ways the microcomputer can improve the profit margin.
- 4. List ways the microcomputer is used in agribusiness.
- 5. Complete a list of sources of microcomputer software in agribusiness.
- 6. Determine specific sources of agribusiness software.
- 7. Demonstrate the ability to:
 - a. Run an application program related to agribusiness (computing interest).
 - b. Run an application program related to agribusiness (take home pay).



MICROCOMPUTER APPLICATIONS IN AGRIBUSINESS UNIT IX

SUGGESTED ACTIVITIES

- I. Provide students with objective sheet.
- II. Provide students with information, assignment, and job sheets.
- III. Discuss unit and specific objectives.
- IV. Discuss information and assignment sheets.
- V. Demonstrate and discuss procedures outlined in the job sheets.
- VI. Provide resources for the students to use in completing Assignment Sheet #1.
- VII. Provide access to computer for practice in running the application programs.
- VIII. Use advanced students as group leaders to work with students in running programs.
 - IX. Take students on a field trip to an agribusiness where microcomputers are used.
 - X. Invite owner/manager of a local agribusiness to class to discuss the ways a micro-computer is used in business.
 - (NOTE: Have this individual bring examples of various reports which are obtained from the microcomputer.)
- XI. Invite the school's business and office instructor to class to show ways the micro-computer is being used in business applications.
- XII. Lead a class discussion on ways the microcomputer can be used in making decisions regarding goals and objectives for one interested in starting a new business.
- XIII. Have students bring examples of items which are produced by a microcomputer in an agribusiness to class.
 - Examples: Receipts, sales tickets, statements, grain storage records
- XIV. Provide each student with adequate time to complete the accompanying software.
- XV. Have students run other software programs which are applicable to agribusiness.
 - (NOTE: See resource list which is included in introductory material.)



SUGGESTED ACTIVITIES

- XVI. Give test.
- XVII. Reteach if necessary.
- XVIII. Provide additional practice time if needed.

INSTRUCTIONAL MATERIALS

- I. Included in this unit:
 - A. Objective sheet
 - B. Information sheet
 - C. Transparency masters
 - 1. TM 1 Ways the Microcomputer is Used in Agribusiness
 - 2. TM 2 Sources of Microcomputer Software (Agribusiness)
 - D. Assignment Sheet #1 Determine Specific Sources of Agribusiness Software
 - E. Job sheets
 - Job Sheet #1 Run an Application Program Related to Agribusiness (Computing Interest)
 - 2. Job Sheet #2 Run an Application Program Related to Agribusiness (Take Home Pay)
 - F. Test
 - G. Answers to test
- II. Reference Stone, Archie A., Marcella L. Stone, and Harold E. Gulvin. *Agribusiness and Industry*. Danville, IL: The Interstate Printers and Publishers, Inc., 1980.
- III. Additional materials:
 - A. Legacy, James, Tom Stitt, and Fred Reneau. *Microcomputing in Agriculture*. Reston, VA: Reston Publishing Co., Inc., 1984.
 - B. Sonka, Steven T. Computers in Farming. New York: McGraw-Hill Book Co., 1983.



INSTRUCTIONAL MATERIALS

- C. Beasley, Jack O. *Microcomputers on the Farm.* Indianapolis, IN: Howard W. Sams and Co., Inc., 1983.
- D. Agricultural Computing Source Book. St. Louis, MO: Doane Western, Inc., 1984.
- E. Microcomputer Programs in Agriculture. Vocational Agriculture Service, University of Illinois, 1401 S. Maryland Drive, Urbana, IL 61801.

(NOTE: The following programs are designed to run on the Commodore Pet, Apple It Plus, and Radio Shack TRS-80 Model III machines.)

- 1. Income Possibilities
- 2. Depreciation Program
- 3. Cash Flow
- 4. Grain Marketing



MICROCOMPUTER APPLICATIONS IN AGRIBUSINESS UNIT IX

INFORMATION SHEET

- I. Agribusiness career fields where a microcomputer is used
 - A. Manufacturing and processing

(NOTE: These include refining raw materials from the farm into finished food and fiber products and manufacturing production materials, supplies, and equipment for farmers and ranchers.)

B. Distribution

(NOTE: Finished products must be distributed to dealers and must be on hand and ready for the consumers when they want them. Distribution includes the areas of transportation services, wholesale and terminal markets, warehousing and storage, and retail outlets.)

C. Services for agribusiness

Examples: Banking, insurance, farm organizations, advertising, storage

of farm commodities, tax managers, equipment dealers, feed

dealers

D. Government services

(NOTE: Besides the U.S. Department of Agriculture, which is the largest employer, each state and county employs one or more people who serve in the non-farm activities of agriculture.)

E. Professional and scientific services

Examples: Economists, agronomists, nutritionists, veterinarians, agricul-

tural consultants, vocational agriculture instructors

F. Sales

(NOTE: Sales will include the selling of agricultural products at wholesale and retail levels. Sales can occur in all career fields.)

- II. Reasons for using a microcomputer in agribusiness
 - A. To determine the profitability of goods and services
 - B. To process income tax financial reports
 - C. To help verify information needed to establish credit and/or make investments



INFORMATION SHEET

D. To assist in making decisions

(NOTE: Before either goods or services are delivered to the customers, many decisions are made such as types of goods or services to offer, greatest efficiency, largest yield, highest margin of profit, when to sell, etc.)

E. To improve the efficiency of providing data to customers

(NOTE: Many of the careers in agribusiness depend upon being able to respond to requests for information from consumers. Ready access to this data can expedite the return of the information for their use. Examples include insurance, USDA, customer service, banking, and grain storage.)

F. To control equipment and facilities

(NOTE: Many agribusinesses use computers to run augers, dryers, and their security system, to maintain environmental conditions, and to improve company efficiency through the use of robots.)

- G. To assist in chemical selection
- III. Ways the microcomputer can improve the profit margin
 - A. Improves effectiveness of using existing labor
 - B. Controls inventory

(NOTE: By reducing inventory stock, lower interest is paid.)

- C. Identifies high risk customers
- D. improves employee accuracy
- E. Increases the effectiveness of advertising
- F. Provides information to eliminate seldom sold products and low profit items
- IV. Ways the microcomputer is used in agribusiness (Transparency 1)

(NOTE: The following list includes only a few of the many ways a microcomputer may be used in agribusiness.)

- A. Provides financial record keeping
 - 1. Monthly and annual reports
 - 2. Customer financial reports



INFORMATION SHEET

- 3. Tax reports
- 4. Item profitability reports
- B. Provides inventory information
 - 1. Orders new stock when needed
 - 2. Maintains a daily inventory status report
 - 3. Lowers inventory needs and investment
 - 4. Maintains higher quality products by producing faster item turnover
- C. Provides in-house record keeping
 - 1. Payroll

(NOTE: The accompanying software for this unit includes a program for figuring take home pay.)

- 2. Department transfers
- 3. Employee scheduling
- 4. Employee purchases
- D. Provides customer services and communication
 - 1. Itemized billing

(NOTE: The accompanying software for this unit includes a program for computing interest.)

- 2. Quicker credit analysis
- 3. Faster service by identifying items on hand and location
- 4. Word processing
- 5. Direct mailings of advertisements
- E. Provides tax and accounting services

Examples: Social Security, sales tax



INFORMATION SHEET

F. Controls equipment

Examples: Heating and air conditioning, lights, security system, equipment specific to the business

- G. Performs jobs specific to the business
 - 1. Formulates feed rations
 - 2. Calculates pesticides and fertilizer rates
 - 3. Provides communication to warehouses for quick ordering
 - 4. Provides market news and reports
- V. Sources of microcomputer software in agribusiness (Transparency 2; Assignment Sheet #1)
 - A. Commercial vendors
 - B. College of Agriculture departments
 - C. Extension service
 - D. Computer user groups
 - E. Agricultural magazines/newsletters
 - F. Custom software

(NOTE: This is software which is developed for a specific use or purpose.)

G. Personal programming

(NOTE: By learning and using basic programming skills, an individual can develop new programs or adapt custom software to fit specific needs.)

H. Time-sharing systems

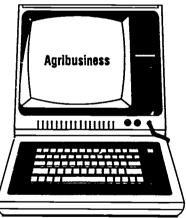
Examples: AGNET, CMNET, OASIS, SOURCE



Ways the Microcomputer is Used in Agribusiness

Provides Customer Services and Communications

Provides In-House Record Keeping



Controls Equipment

Provides Inventory Information



Provides Financial Record Keeping

Perform Jobs Specific to the Business

Provides Tax and Accounting Services

Sources of Microcomputer Software (Agribusiness)

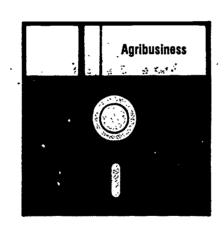
College of Agriculture Departments

Commercial Vendors

Custom Software

318

Personal Programming



Computer User Groups

Extension Service

Time-Sharing Systems

Agricultural Magazines/Newsletters

ASSIGNMENT SHEET #1 — DETERMINE SPECIFIC SOURCES OF AGRIBUSINESS SOFTWARE

Directions: Determine specific sources of agribusiness software which are readily available in your area. Be specific with information which will nelp you in obtaining the actual software when its use becomes necessary. Use the form provided on the back of this page to complete the assignment.



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SOURCES OF SOFTWARE (Company name, address, phone, and contact person)	NAME OF PROGRAM	HARDWARE REQUIRED	PURPOSE OF SOFTWARE	COST	FEATURES

ERIC

Full Text Provided by ERIC



JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO AGRIBUSINESS (COMPUTING INTEREST)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE II compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [15] designating the "Computing Interest" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



JOB SHEET #1

PROBLEM #1: Determine the amount of principle and interest you would pay for a livestock feed loan under the following conditions.

- 1. The name of the loan is "(YOUR NAME) FEED LOAN".
- 2. The interest rate is 14.75%.
- 3. The amount of the loan is \$1000.00.
- 4. There will be 6 payments, due on the 1st of each month.
- 5. All payments will be the same \$173.00.
- 6. You borrowed the money on April 15, so the first payment is due 15 days (May 1).
- 7. May has 31 days, June has 30 days, etc.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

LOAN NAME			
PAYMENT NUMBER	INTEREST PAID	PRINCIPLE PAID	BALANCE REMAINING
#1			
#2			
#3			
#4			
#5			
#6			

PROBLEM #2: Using information from your own farming program or from an example given to you by your instructor, calculate principle and interest table for a loan. Use accurate information from your SOE records or from a real bank loan for your inputs if possible.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #1 — RUN AN APPLICATION PROGRAM RELATED TO AGRIBUSINESS (COMPUTING INTEREST)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you vill see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Walt for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85

F. Enter the time or, if you wish to bypass this step, press [ENTER]



JOB SHEET #1

- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- I. When "Memory Size?" appears on the screen, press [ENTER] again
- When the READY prompt appears, type [RUN "HELLO"] and press [ENTER] J.
- K. Type the number [15] designating the "Computing Interest" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Determine the amount of principle and interest you would pay for a livestock feed loan under the following conditions.

- The name of the loan is "(YOUR NAME) FEED LOAN". The interest rate is 14.75%.
- 2.
- 3. The amount of the loan is \$1000.00.
- There will be 6 payments, due on the 1st of each month. 4.
- All payments will be the same \$173.00. 5.
- 6. You borrowed the money on April 15, so the first payment is due 15 days (May 1).
- 7. May has 31 days, June has 30 days, etc.

USING THESE FIGURES, CALCULATE THE FOLLOWING:

LOAN NAME				•
PAYMEN'T NUMBER	INTEREST PAID	PRINCIPLE PAID	BALANCE RÉMAINING	
#1				
#2				
#3				
#4				
#5 #6				
#6				

PROBLEM #2: Using information from your own farming program or from an exaniple given to you by your instructor, calculate principle and interest table for a loan. Use accurate information from your SOE records or from a real bank loan for your inputs if possible.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO AGRIBUSINESS (TAKE HOME PAY)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with any of the APPLE li compatible models.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with your microcomputer.)

II. Procedure

- A. Insert the diskette in Disk Drive 1
- B. Close the disk drive door
- C. Turn on the computer

(NOTE: The diskette will self-boot. If not, type [PR#6]. This will put the menu on the screen.)

- D. Type the number [16] designating the "Take Home Pay" program and press [RETURN]
- E. Follow the procedures outlined in the program
- F. Complete the following problems



JOB SHEET #2

PROBLEM #1: Determine the amount of take home pay when given the following information.

- 1. Total payment period (weekly, monthly, etc.) \$450
- 2. Amount of state and federal taxes withheld \$63
- 3. Amount of FICA deduction \$31
- 4. Amount of deductions for insurance, etc. \$13
- 5. Any other deductions 0
- 6. Payment is received monthly

ESTIMATED PAY AND ANNUAL DEDUCTIONS

Annual deduction for taxes Annual deduction for FICA Annual deduction for insurance, dues, retirements, etc. Annual other deductions Total annual deductions	
Annual take home pay Take home pay per pay period	

PROBLEM #2: Apply the information from your personal salary or from information provided by your instructor to figure take home pay.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)





JOB SHEET #2 — RUN AN APPLICATION PROGRAM RELATED TO AGRIBUSINESS (TAKE HOME PAY)

- I. Equipment and materials needed
 - A. Microcomputer

(NOTE: This job sheet has been designed to be used with either a Radio Shack, Model III or IV microcomputer.)

B. Accompanying software

(NOTE: Be sure to use the appropriate software designed for use with either a Radio Shack, Mode! III or IV microcomputer.)

II. Procedure

A. Turn the computer on

(NOTE: After turning on the computer, you will see a red light which indicates the disk drive motors are running. WAIT for this light to go off before proceeding to the next step.)

B. Holding the diskette with the label side up and the read/write window pointing into the drive slot, insert into the lower disk drive

(CAUTION: Do not force the diskette; rather, slide it gently into the opening.)

- C. Close the disk drive door
- D. Press the [RESET] button

(NOTE: The RESET button is the orange square located on the upper right side of the keyboard. Wait for the red light to go off before proceeding to the next step.)

E. Enter the date and press [ENTER]

Example: May 5, 1985 would be written as 05/05/85

F. Enter the time or, if you wish to bypass this step, press [ENTER]



JOB SHEET #2

- G. When TRSDOS Ready appears on the screen, type [BASIC] and press [ENTER]
- H. When "How Many Files?" appears on the screen, press [ENTER]
- 1. When "Memory Size?" appears on the screen, press [ENTER] again
- J. When the READY prompt appears, type [RUN "HELLO"] and press [ENTER]
- K. Type the number [16] designating the "Take Home Pay" program and press [ENTER]
- L. Follow the procedures outlined in the program
- M. Complete the following problems

PROBLEM #1: Determine the amount of take home pay when given the following information.

- 1. Total payment period (weekly, monthly, etc.) \$450
- 2. Amount of state and federal taxes withheld \$63
- 3. Amount of FICA deduction \$31
- 4. Amount of deductions for insurance, etc. \$13
- 5. Any other deductions 0
- 6. Payment is received monthly

ESTIMATED PAY AND ANNUAL DEDUCTIONS

Annual deduction for taxes Annual deduction for FICA Annual deduction for insurance, dues, retirements, etc. Annual other deductions Total annual deductions	
Annual take home pay Take home pay per pay period	

PROBLEM #2: Apply the information from your personal salary or from information provided by your instructor to figure take home pay.

(NOTE: When you have completed the program, do not forget to replace the diskette in its protective jacket and file for later use.)



ANSWERS TO JOB SHEET PROBLEMS

JOB SHEET #1

Problem #1

PAYMENT	INTEREST	PRINCIPLE	BALANCE
NUMBER	PAID	PAID	REMAINING
#1	6.06	166.94	833.06
#2	10.44	162.56	670.50
#3	8.13	164.87	505.63
#4	6.33	166.67	338.96
#5	4.11	168.89	170.07
#6	2.13	170.87	8

Problem #2 — Performance skills evaluated to the satisfaction of the instructor

JOB SHEET #2

Problem #1

ESTIMATED PAY AND ANNUAL DEDUCTIONS

Total (Gross) annual pay	5400
Annual deduction for taxes	756
Annual deduction for FICA	372
Annual deduction for insurance,	
dues, retirements, etc.	156
Annual other deductions	0
Total annual deductions	1284
Annual take home pay	4116
Take home pay per pay period	343

Problem #2 — Performance skills evaluated to the satisfaction of the instructor



NAME	

TEST

1.		agribusiness career fields where a microcomputer is used by placing an "X" in propriate blanks.
		a. Distribution
		b. Professional and scientific services
		c. Services for agribusiness
		d. Services for production
		e. Marketing
		f. Government services
		g. Collection agencies
		h. Manufacturing and processing
		i. Sales
2.	Comp	ete the following list of reasons for using a microcomputer in agribusiness.
	a.	To improve the efficiency of providing to customers
	b.	To determine the of goods and services
	c.	To assist in decisions
	d.	To process tax financial reports
	e.	To help verify information needed to establish and/or make investments
	f.	To control and facilities
	g.	To assist in selection



TEST

3.		ect true statements concerning ways the microcomputer can improve the profit mar- by placing an "X" in the appropriate blanks.
		a. Improves effectiveness of using existing labor
		b. Eliminates high risk customers
		c. Controls inventory
		d. Provides information to eliminate seldom sold products and low profit items
		e. Eliminates the need for advertising
4.	List	six ways the microcomputer is used in agribusiness.
	a.	
	b.	
	C.	
	d.	
	e.	
	f.	
5.	Con	aplete the following list of sources of microcomputer software in agribusiness.
	a.	Time-sharing systems
	b.	Computer user groups
	c.	Commercial vendors
	d.	College of Agriculture departments
	е.	osnego er rightsaktare dopartmente
	f.	
	g.	
	h.	-



TEST

(NOTE: If the following activities have not been accomplished prior to the test, ask your instructor when they should be completed.)

- 6. Determine specific sources of agribusiness software.
- 7. Demonstrate the ability to:
 - Run an application program related to agribusiness (computing interest).
 - b. Run an application program related to agribusiness (take home pay).



ANSWERS TO TEST

1.	a.	b.	C,	f.	h.	i
	•	~.	٠.			

- 2. a. Data e. Credit b. Profitability f. Equipment c. Making ປູ. Chemical d. Income
- 3. a, c, d
- 4. Any six of the following or ones discussed in class:
 - a. Provides financial record keeping
 - b. Monthly and annual reports
 - c. Customer financial reports
 - d. Tax reports
 - e. Item profitability reports
 - f. Provides inventory information
 - g. Orders new stock when needed
 - h. Maintains a daily inventory status report
 - i. Lowers inventory needs and investment
 - j. Maintains higher quality products by producing faster item turnover
 - k. Provides in-house record keeping
 - I. Payroll
 - m. Department transfers
 - n. Employee scheduling
 - o. Employee purchases
 - p. Provides customer services and communication
 - q. Itemized billing
 - r. Quicker credit analysis
 - s. Faster service by identifying items on hand and location
 - t. Word processing
 - u. Direct mailings of advertisements
 - v. Provides tax and accounting services
 - w. Controls equipment
 - x. Performs jobs specific to the business
 - y. Formulates feed rations
 - z. Calculates pesticide and fertilizer rates
 - aa. Provides communication to warehouses for quick ordering
 - bb. Provides market news and reports
- 5. e. Extension service
 - f. Agricultural magazines/newsletters
 - g. Custom software
 - h. Personal programming



ANSWERS TO TEST

- 6. Evaluated to the satisfaction of the instructor
- 7. Performance skills evaluated to the satisfaction of the instructor

